






# ALENIS CHAVARRIA

SOFTWARE ENGINEER

## CONTACT

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## EDUCATION

**Masters of Science in Computer Science**  
**University of Texas Rio Grande Valley**

January 2024 - December 2026

**Bachelors of Science in Computer Science GPA 3.51**  
**University of Texas Rio Grande Valley**

August 2020 - December 2023

Coursework: Software Engineering, Algorithms & Data Structures, Automata, Web Development, Database Design & Implementation, Robotics Programming

**Associates of Arts in Interdisciplinary Studies**

**South Texas College**

January 2017 - May 2020

Coursework: Principles of Information Technology, Business Information Management

## SKILLS

### Technical

#### Programming

Python, C++, Dart, Node.js, React, HTML, Ruby on Rails, Flutter

#### Activities

Frontera Devs, National Society of Leadership and Success, Women in STEM

#### Spoken Languages

Native: English , Fluent: Spanish

### Key


- Leadership
- Team Player
- Resilient
- Problem-Solving
- Continuous Learning
- Adaptable
- Growth Mindset
- Emotional Intelligence
- Analytical Thinking
- Creativity


## ACHIEVEMENTS

- graduated Cum Laude
- Dean's List Spring 2022
- Microsoft Office Specialist: Microsoft Word 2016
- Microsoft Office Specialist: Microsoft Powerpoint 2016

## REFERENCE

**Ms. Divya Bajaj**

 956-665-2320

 [divya.bajaj@utrgv.edu](mailto:divya.bajaj@utrgv.edu)

## PROJECTS

**Listen Later (Mobile)** Fall 2023

- developed a mobile application
- used Flutter(Dart) for the Backend/Frontend
- for user to add and save songs, albums, and artists he or she wants to listen to later

**Focus: A Study App (Mobile)** Fall 2023

- developed a mobile application with a team
- used Flutter(Dart) for the Backend/Frontend and Firebase for the Database
- for students to create, save, and work on tasks while using a specific study method, comprised of a study-time interval and a break-time interval

**Build-A-Schedule (Web)** Spring 2023

- developed a web application
- used React for Client-side and Node.js for Server-side
- for user to add, delete, and edit university courses and their respective professors

**Buy More! (Web)** Spring 2023

- developed an e-commerce web application
- used React for Client-side and Node.js for Server-side
- for customer to select, view, add, delete and purchase item or items and leave reviews

**Hangman: Test-Driven Development (Mobile)** Spring 2023

- developed a web application
- used Ruby on Rails
- for user to play Hangman