

GEOMETRIC FIGURES AND SHAPES COORDINATES (X, Y) GLOSSARY (0.6 X 0.6 SURFACE AREA)

POLYGONS

TRIANGLE	(0.2, 0.2)	(0.5, 0.8)	(0.8, 0.2)	(0.2, 0.2)	=====	=====	=====	=====	=====
SQUARE	(0.2, 0.2)	(0.2, 0.8)	(0.8, 0.8)	(0.8, 0.2)	(0.2, 0.2)	=====	=====	=====	=====
RHOMBUS	(0.5, 0.2)	(0.2, 0.5)	(0.5, 0.8)	(0.8, 0.5)	(0.5, 0.2)	=====	=====	=====	=====
HEXAGON	(0.2, 0.5)	(0.35, 0.8)	(0.65, 0.8)	(0.8, 0.5)	(0.65, 0.2)	(0.35, 0.2)	(0.2, 0.5)	=====	=====
OCTAGON	(0.2, 0.575)	(0.425, 0.8)	(0.575, 0.8)	(0.8, 0.575)	(0.8, 0.425)	(0.575, 0.2)	(0.425, 0.2)	(0.2, 0.425)	(0.2, 0.575)
TRAPEZIO	(0.2, 0.2)	(0.5, 0.8)	(0.8, 0.8)	(0.5, 0.2)	(0.2, 0.2)	=====	=====	=====	=====

NUMBERS

NUMBER 2	(0.2, 0.8)	(0.8, 0.8)	(0.8, 0.5)	(0.2, 0.5)	(0.2, 0.2)	(0.8, 0.2)	=====	=====	=====
NUMBER 5	(0.8, 0.8)	(0.2, 0.8)	(0.2, 0.5)	(0.8, 0.5)	(0.8, 0.2)	(0.2, 0.2)	=====	=====	=====
NUMBER 6	(0.8, 0.8)	(0.2, 0.8)	(0.2, 0.2)	(0.8, 0.2)	(0.8, 0.5)	(0.2, 0.5)	=====	=====	=====
NUMBER 9	(0.8, 0.5)	(0.2, 0.5)	(0.2, 0.8)	(0.8, 0.8)	(0.8, 0.2)	(0.2, 0.2)	=====	=====	=====
NUMBER 1	(0.2, 0.5)	(0.5, 0.8)	(0.5, 0.2)	=====	=====	=====	=====	=====	=====

LETTERS

LETTER C	(0.8, 0.8)	(0.2, 0.8)	(0.2, 0.2)	(0.8, 0.2)	=====	=====	=====	=====	=====
LETTER L	(0.2, 0.8)	(0.2, 0.2)	(0.8, 0.2)	=====	=====	=====	=====	=====	=====
LETTER M	(0.2, 0.2)	(0.2, 0.8)	(0.5, 0.5)	(0.8, 0.8)	(0.8, 0.2)	=====	=====	=====	=====
LETTER N	(0.2, 0.2)	(0.2, 0.8)	(0.8, 0.2)	(0.8, 0.8)	=====	=====	=====	=====	=====
LETTER P	(0.2, 0.2)	(0.2, 0.8)	(0.8, 0.8)	(0.8, 0.5)	(0.2, 0.5)	=====	=====	=====	=====
LETTER U	(0.2, 0.8)	(0.2, 0.2)	(0.8, 0.2)	(0.8, 0.8)	=====	=====	=====	=====	=====
LETTER V	(0.2, 0.8)	(0.5, 0.2)	(0.8, 0.8)	=====	=====	=====	=====	=====	=====
LETTER W	(0.2, 0.8)	(0.35, 0.2)	(0.5, 0.5)	(0.65, 0.2)	(0.8, 0.8)	=====	=====	=====	=====
LETTER Z	(0.2, 0.8)	(0.8, 0.8)	(0.2, 0.2)	(0.8, 0.2)	=====	=====	=====	=====	=====

SHAPES

HOUSE	(0.2, 0.2)	(0.2, 0.5)	(0.5, 0.8)	(0.8, 0.5)	(0.8, 0.2)	(0.2, 0.5)	(0.8, 0.5)	(0.2, 0.2)	(0.8, 0.2)
VERTICAL HG	(0.2, 0.2)	(0.8, 0.8)	(0.2, 0.8)	(0.8, 0.2)	(0.2, 0.2)	=====	=====	=====	=====
HORIZONTAL HG	(0.2, 0.2)	(0.8, 0.8)	(0.8, 0.2)	(0.2, 0.8)	(0.2, 0.2)	=====	=====	=====	=====
SHIELD	(0.8, 0.8)	(0.8, 0.5)	(0.5, 0.2)	(0.2, 0.5)	(0.2, 0.8)	(0.8, 0.8)	(0.2, 0.5)	=====	=====
LIGHTNING	(0.5, 0.8)	(0.2, 0.5)	(0.8, 0.5)	(0.5, 0.2)	=====	=====	=====	=====	=====