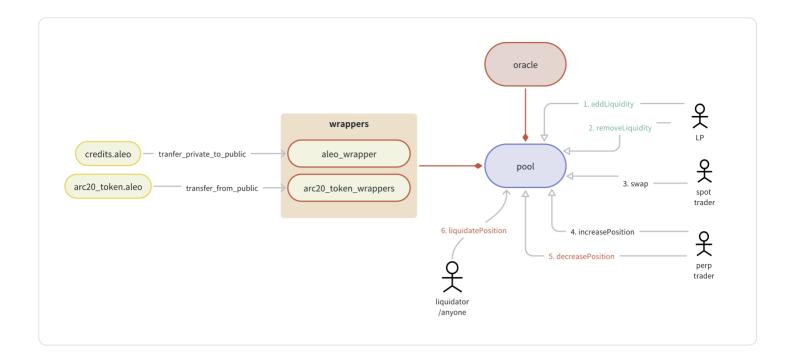
# Aleo perpetual architecture design

#### 1. Introduction

Aleo perpetual mainly contains the following modules:

- **pool**: master contract which provides a basket of assets and includes the following core functions.
  - add\_liquidity: users can transfer assets into the pool to obtain the alp token which
    is created by project.
  - remove\_liquidity: users can burn alp tokens to withdraw tokens supported by the pool.
  - increase\_position: users can buy long or sell short to obtain the corresponding profits.
  - decrease\_position: users can also adjust their position or collateral or leverage by decrease position to reduce risk.
  - liquidate\_position: if users' collateral can not cover fees or exceed the max leverage, then its position will be liquidated.
  - swap: currently, pool can only support a few tokens, so we also provide the swap function.
- **wrappers**: this contract will be used to receive all arc20 tokens, and mint wrapped tokens in pool contract. Currently, only waleo, wusdc, wusdt, weth, and wbtc are supported.
- **tp/sl**: provides stop-loss and take-profit functions.
- **oracle**: provides feed price functions onchain.



# 2. ALP

When users execute add\_liqudity, they will obtain alp tokens which are created by this project. While users execute remove\_liquidity, alp tokens will be burned, arc20 tokens will be received.

## 3. wrappers

Wrappers contracts are used to receive all arc20 tokens, and mint wrapped tokens in the pool contract. Currently, only waleo, wusdc, wusdt, weth, and wbtc are supported.

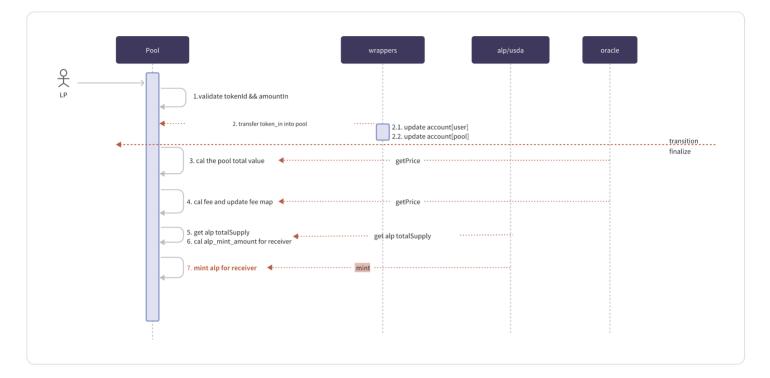
```
1
    async transition wrap_public(
2
        public amount: u128,
        public receiver: address
3
    ) -> Future {}
4
5
    async transition unwrap_public(
6
7
        public amount: u128,
        public receiver: address
8
    ) -> Future{}
```

# 4. pool

This contract provides a basket of assets and includes the following core interfaces.

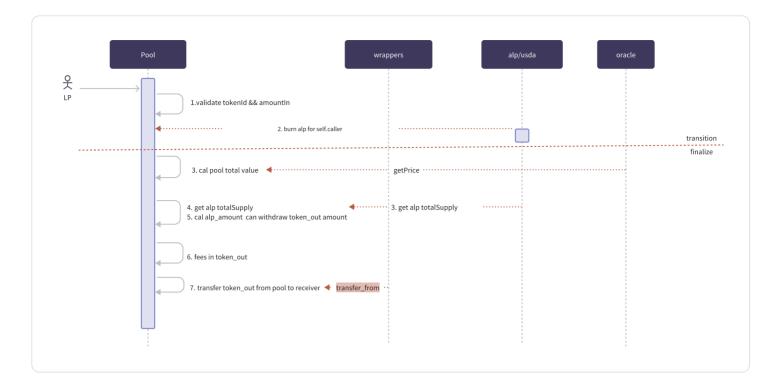
# 4.1 add\_liquidity

```
1 async transition add_liquidity(
2    public token_in_id: field,
3    public amount_in: u128,
4    public min_usd: u128,
5    public min_alp_amount: u128,
6    public receiver: address
7 ) -> Future {}
```



# 4.2 remove\_liquidity

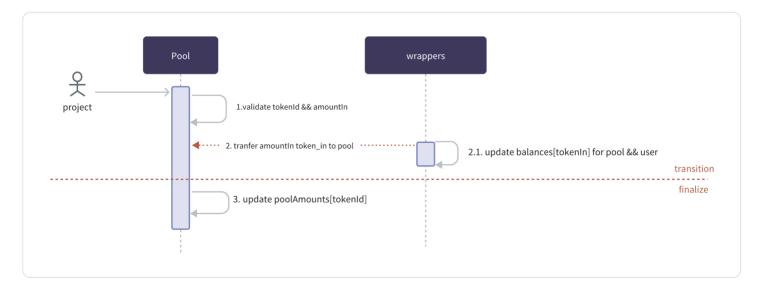
```
1 async transition remove_liquidity(
2     public token_out_id: field,
3     public alp_amount: u128,
4     public min_out_amount: u128,
5     public receiver: address
6 ) -> Future {}
```



#### 4.3 direct\_pool\_deposit

With this interface, anyone can deposit funds to the pool, then the pool's total value in USD will be increased. Which means a single alp token value will be increased.

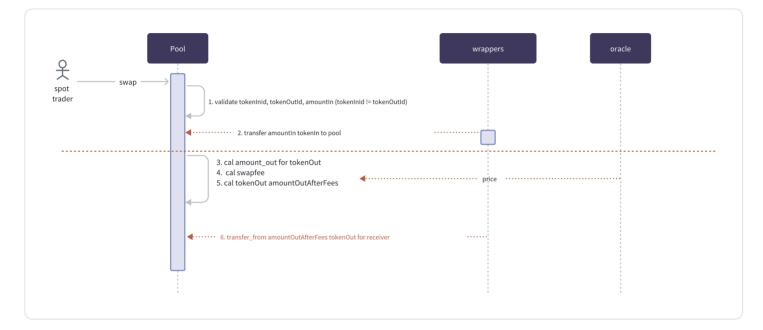
```
1 async transition direct_pool_deposit(
2    public token_id: field,
3    public amount_in: u128
4 ) -> Future {}
```



#### **4.4** swap

Currently, the pool can only support a few tokens, such as "wbtc, weth, waleo, wusdc", so if users don't have these tokens, swap interface will provide convenience. At present, swap alp or usda is not supported.

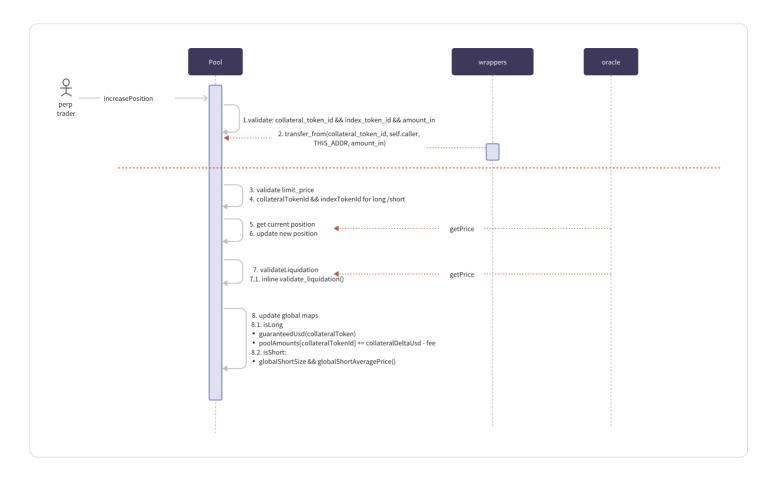
```
1 async transition swap(
2     public token_in_id: field,
3     public amount_in: u128,
4     public token_out_id: field,
5     public min_amount_out: u128,
6     public receiver: address
7    ) -> Future {}
```



#### 4.5 increase\_position

Open long or short positions. For a new user, initial collateral's value in USD must be higher than a small value, eg. 10USD. For long, collateral\_token must equal index\_token, and collateral must be non-stable token. For short, collateral\_token\_id must be a stable token, while index\_token should be non-stable token and collateral must be stable token. Besides, for long limit\_price must be higher than mark price, for short limit\_price must be lower than mark price.

```
1 async transition increase_position(
2         public user: address,
3         public collateral_token_id: field,
4         public amount_in: u128,
5         public index_token_id: field,
6         public size_delta: u128,
7         public is_long: bool,
8         public limit_price: u128
9 ) -> Future {}
```

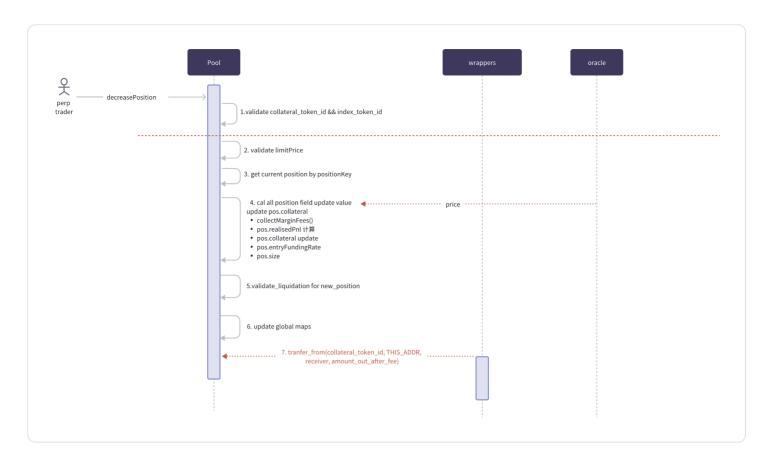


#### 4.6 decrease\_position

Users can also adjust their position or collateral or leverage by decrease position.

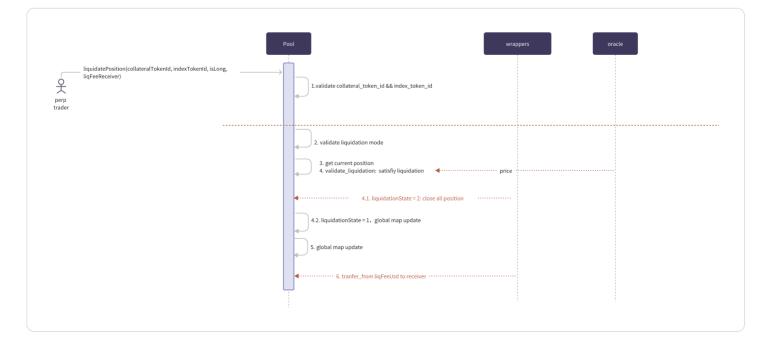
- collateral\_delta is decreased collateral value.
- size\_delta: is decreased position size.

```
1 async transition decrease_position(
 2
           public user: address,
           public collateral_token_id: field,
 3
           public index_token_id: field,
           public collateral_delta: u128,
 5
           public size_delta: u128,
 6
           public is_long: bool,
 7
           public receiver: address,
 8
9
           public limit_price: u128
    ) -> Future {}
10
```



# 4.7 liquidate\_position

```
1 async transition liquidate_position(
2         public liq_user: address,
3         public collateral_token_id: field,
4         public index_token_id: field,
5         public is_long: bool,
6         public liq_fee_receiver: address
7     ) -> Future {}
```



# 5. tp/sl

This contract provides stop-loss and take-profit interfaces. Users can create decreased position requests by executing <code>create\_decrease\_position</code>. These requests will be stored onchain, and will be executed by <code>execute\_decrease\_position</code>.

```
1 async transition create_decrease_position(
           public collateral_token_id: field,
 2
           public index_token_id: field,
 3
 4
           public collateral_delta: u128,
           public size_delta: u128,
 5
           public is long: bool,
 6
           public receiver: address,
 7
           public acceptable_price: u128,
 8
 9
           public execution_fee: u128
    ) -> Future {}
10
11
    async transition cancel_decrease_position(
12
           public key: field,
13
           public execution_fee: u128,
14
           public execution_fee_receiver: address
15
     ) -> Future {}
16
17
     async transition execute_decrease_position(
18
19
           public key: field,
           public execution_fee_receiver: address,
20
           public data: DecreasePositionRequest
21
       ) -> Future {}
22
```