

```

using System;

namespace ConsoleApplication1
{
    class Om
    {
        public Om(int inaltime, int greutate)
        {
            this.inaltime = inaltime;
            this.greutate = greutate;
        }

        public int inaltime { private get; set; }
        public int greutate { get; private set; }
    }

    class Doctor : Om
    {
        public int orePeSaptamana;
        public Doctor(int inaltime, int greutate, int orePeSaptamana) :
base(inaltime, greutate)
        {
            this.orePeSaptamana = orePeSaptamana;
        }
    }

    internal class Program
    {
        public static void Main(string[] args)
        {
            Om doctor = new Doctor(180, 81, 50);
            Console.WriteLine(doctor.inaltime);(31)
            Console.WriteLine(doctor.greutate);(32)
            Console.WriteLine(doctor.orePeSaptamana);(33)
        }
    }
}

```

Ce afiseaza urmatorul program:

1. 180

81

50

2. Eroare la compilare la linia 31

3. Eroare la compilare la linia 32

4. Eroare la compilare la linia 33

Explicatie: Linia 31 prezinta o eroare de compilare deoarece getterul este private iar Linia 33 prezinta eroare deoarece nu exista o definitie a getterelor si a setterelor:

Program.cs(31, 31): [CS0271] The property or indexer 'Om.inaltime' cannot be used in this context because the get accessor is inaccessible

Program.cs(33, 38): [CS1061] 'Om' does not contain a definition for 'orePeSaptamana' and no accessible extension method 'orePeSaptamana' accepting a first argument of type 'Om' could be found (are you missing a using directive or an assembly reference?)