



```
def door_closed(oven, e):
    status = return_status.UNHANDLED
    if(e.signal == signals.ENTRY_SIGNAL):
        oven.white_light_off()
        status = return_status.HANDLED
    elif(e.signal == signals.Off):
        status = oven.trans(off)
    elif(e.signal == signals.Bake):
        status = oven.trans(baking)
    # ...
    return status
```