



s2\_hidden\_state

s2\_region

s21

entry /

exit /

e4

s22

entry /

exit /

e1

s2\_region\_final

entry /

r.final = True

r.post\_final\_to\_other\_if\_ready()

exit /

r.final = False

region\_exit

to\_p

```

def post_p_final_to_outer_if_ready(self):
    ready = False if self.regions is None and len(self.regions) < 1 else True
    for region in self.regions:
        ready &= True if region.final else False
    if ready:
        self.outer.post_fifo(self.final_event)
    
```

«pattern»  
Othogonal Components

«pattern»  
Reminder