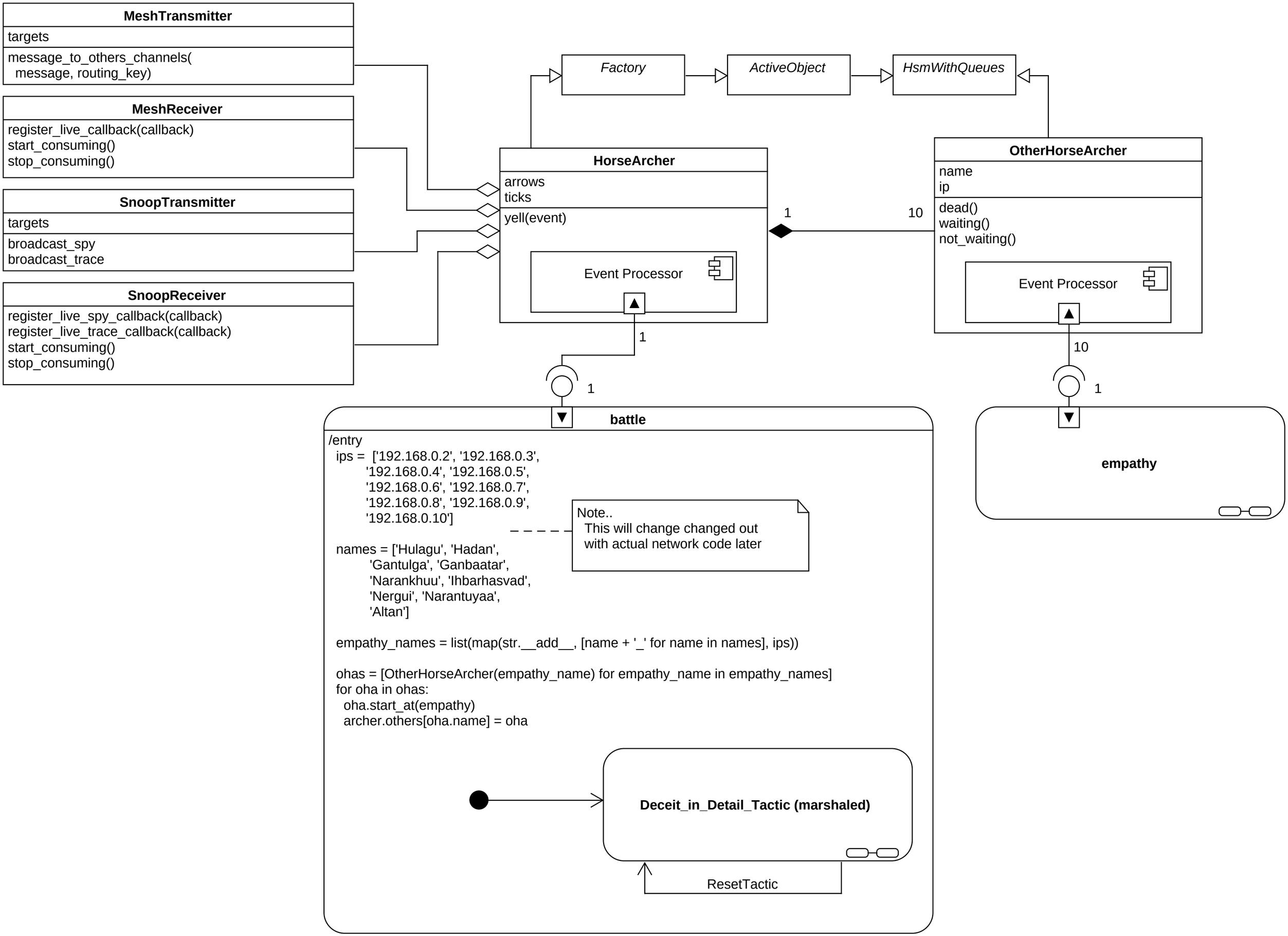
MeshTransmitter
targets
message_to_others_channels(
message, routing_key)
MeshReceiver
register_live_callback(callback)
start_consuming()
stop_consuming()
SnoopTransmitter
targets
broadcast_spy
broadcast_trace
SnoopReceiver
register_live_spy_callback(callback)
register_live_trace_callback(callback)
start_consuming()
stop_consuming()
Factory
ActiveObject
HsmWithQueues
HorseArcher
arrows
ticks
yell(event)
Event Processor
1
10
OtherHorseArcher
name
ip
dead()
waiting()
not_waiting()
Event Processor
1
10
1
1
battle
/entry
ips = ['192.168.0.2', '192.168.0.3',
'192.168.0.4', '192.168.0.5',
'192.168.0.6', '192.168.0.7',
'192.168.0.8', '192.168.0.9',
'192.168.0.10']
Note..
This will change changed out
with actual network code later
names = ['Hulagu', 'Hadan',
'Gantulga', 'Ganbaatar',
'Narankhuu', 'Ihbarhasvad',
'Nergui', 'Narantuyaa',
'Altan']
empathy_names = list(map(str.__add__, [name + '_' for name in names], ips))
ohas = [OtherHorseArcher(empathy_name) for empathy_name in empathy_names]
for oha in ohas:
oha.start_at(empathy)
archer.others[oha.name] = oha
Deceit_in_Detail_Tactic (marshaled)
ResetTactic
empathy