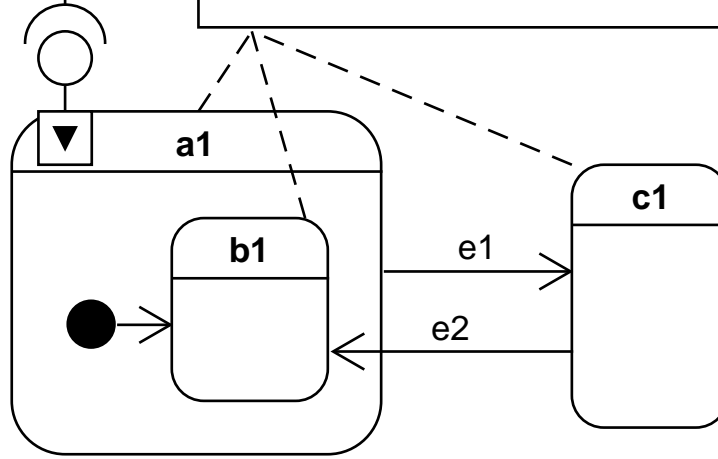


print the state name and signal name on
and handled:
* entry
* init
* e1
* e2



Dynamically
Build this
using functions