erl2latex LATEX Build Script

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```
#!/usr/bin/env escript
%%! -smp enable
-include_lib("kernel/include/file.hrl").
main(Args) ->
    try code:add_path(path()),
        chk_args(Args) of
        {F, Out} ->
            case erl2latex:file(F, [{outdir,Out}]) of
                ok ->
                    return_ok();
                Error ->
                    rpt("Error (~p)~n", [Error]),
                    return_error()
            end;
        OtherArgs ->
            rpt("Bad args (~p).~n"
                "Usage: emktex Src Target~n", [OtherArgs]),
            return_error()
    catch
        error:E ->
            rpt("Exception (~p)~n", [E]),
            return_error()
    end.
chk_args(Args) ->
    chk_args(Args, {undefined,undefined}).
chk_args(["-o",Out|Args], {Src,_}) ->
    chk_args(Args, {Src,Out});
```

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This fairly elaborate function tries to find the ebin/ directory where erl2latex.beam resides. It is designed to work even if the emktex script is started from a symlink to the original.