## 1 Frame per Participant 14 Cases per Participant 2 Scenarios 7 Cases × per Scenario per Participant 4 Kinds of Needs (Survival, Decency, **Avoidance Equal Productivity** Belonging, Autonomy) **Formulation** Scenario 6 Mixed Cases (e.g., Decency - Belonging) Enablement **Unequal Productivity** 1 Paired Case (e.g., **Formulation** Scenario Decency – Decency)

(Between-Participants Variation)

(Within-Participants Variation)