

Module ntp

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```

Static methods

```
def day_from_week_and_weekday(year, month, week,  
weekday)
```

Calculate the day based on year, month, week and weekday. If the selected week is outside the boundaries of the month, the last weekday of the month will be returned. Otherwise if the weekday is within the boundaries of the month but is outside the boundaries of the week, raise an exception. This behaviour is desired when you want to select the last weekday of the month, like the last Sunday of October or the last Sunday of March.
Example: `day_from_week_and_weekday(2021, Ntp.MONTH_MAR, Ntp.WEEK_LAST, Ntp.WEEKDAY_SUN)`
`day_from_week_and_weekday(2021, Ntp.MONTH_OCT, Ntp.WEEK_LAST, Ntp.WEEKDAY_SUN)`

Args

year : int

number greater than 1

month : int

number in range 1(Jan) - 12(Dec)

week : int

number in range 1-6

weekday : int

number in range 0(Mon)-6(Sun)

Returns

int

the calculated day. If the day is outside the boundaries of the month, returns the last weekday in the month. If the weekday is outside the boundaries of the given week, raise an exception

```
def days_in_month(year, month)
```

Calculate how many days are in a given year and month

Args

year : int

number greater than 1

month : int

number in range 1(Jan) - 12(Dec)

Returns

int

the number of days in the given month

```
def drift_calculate(new_time=None)
```

Calculate the drift of the RTC. Compare the time from the RTC with the time from the NTP server and calculates the drift in ppm units and the absolute drift time in micro seconds. To bypass the NTP server, you can pass an optional parameter with the new time. This is useful when your device has an accurate RTC on board, which can be used instead of the costly NTP queries. To be able to calculate the drift, the RTC has to be synchronized first. More accurate results can be achieved if the time between last RTC synchronization and calling this function is increased. Practical tests shows that the minimum time from the last RTC synchronization has to be at least 20 min. To get more stable and reliable data, periods of more than 2 hours are suggested. The longer the better. Once the drift is calculated, the device can go offline and periodically call `drift_compensate()` to keep the RTC accurate. To calculate the drift in absolute micro seconds call `drift_us()`. Example: `drift_compensate(drift_us())`. The calculated drift is stored and can be retrieved later with `drift_ppm()`.

Args

new_time : tuple

None or 2-tuple(time, timestamp). If None, the RTC will be synchronized from the NTP server. If 2-tuple is passed, the RTC will be compensated with the given value. The 2-tuple format is (time, timestamp), where:

- time = the micro second time in UTC since epoch 00:00:00 on 1 January 2000
- timestamp = micro second timestamp in CPU ticks at the moment the time was sampled

Returns

tuple

2-tuple(ppm, us) ppm is a float and represents the calculated drift in ppm units; us is integer and contains the absolute drift in micro seconds. Both parameters can have negative and positive values. The sign shows in which direction the RTC is drifting. Positive values represent a RTC that is speeding, while negative values represent RTC that is lagging

```
def drift_compensate(compensate_us: int)
```

Compensate the RTC by adding the `compensate_us` parameter to it. The value can be positive or negative, depending how you wish to compensate the RTC.

Args

`compensate_us` : int
the microseconds that will be added to the RTC

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```
def drift_last_calculate(epoch: int = None, utc: bool = False)
```

Get the last time the drift was calculated.

Args

`epoch` : int
an epoch according to which the time will be calculated. Possible values: `Ntp.EPOCH_1900`; `Ntp.EPOCH_1970`; `Ntp.EPOCH_2000`

`utc` : bool
the returned time will be according to UTC time

Returns

int
the last drift calculation time in micro seconds by taking into account epoch and utc

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```
def drift_last_compensate(epoch: int = None, utc: bool = False)
```

Get the last time the RTC was compensated based on the drift calculation.

Args

`epoch` : int
an epoch according to which the time will be calculated. Possible values: `Ntp.EPOCH_1900`; `Ntp.EPOCH_1970`; `Ntp.EPOCH_2000`

`utc` : bool
the returned time will be according to UTC time

Returns

int
RTC last compensate time in micro seconds by taking into account epoch and utc

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```
def drift_ppm()
```

Get the calculated or manually set drift in ppm units.

Returns

float

positive or negative number containing the drift value in ppm units

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```
def drift_us(ppm_drift: float = None)
```

Calculate the drift in absolute micro seconds.

Args

ppm_drift : float, None

if None, use the previously calculated or manually set ppm. If you pass a value other than None, the drift is calculated according to this value

Returns

int

number containing the calculated drift in micro seconds. Positive values represent a speeding, while negative values represent a lagging RTC

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```
def dst()
```

Calculate if DST is currently in effect and return the bias in seconds.

Returns

int

Calculated DST bias in seconds

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```
def get_dst_end()
```

Get the end point of DST.

Returns

tuple

4-tuple(month, week, weekday, hour)

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```
def get_dst_start()
```

Get the start point of DST.

Returns

tuple

4-tuple(month, week, weekday, hour)

```
def get_dst_time_bias()
```

Get Daylight Saving Time bias expressed in minutes.

Returns

int

minutes of the DST bias. Valid values are 30, 60, 90 and 120

```
def hosts()
```

Get a tuple of NTP servers.

Returns

tuple

NTP servers

```
def network_time(epoch=None)
```

Get the accurate time from the first valid NTP server in the list with microsecond precision. When the server does not respond within the timeout period, the next server in the list is used. The default timeout is 1 sec. The timeout can be changed with `set_ntp_timeout()`. When none of the servers respond, throw an Exception.

Args

epoch : int

an epoch according to which the time will be calculated. Possible values: Ntp.EPOCH_1900; Ntp.EPOCH_1970; Ntp.EPOCH_2000

Returns

tuple

2-tuple(ntp time, timestamp). First position contains the accurate time(UTC) from the NTP server in nanoseconds. The second position in the tuple is a timestamp in microseconds taken at the time the request to the server was sent. This timestamp can be used later to compensate for the difference in time from when the request was sent and the current timestamp, taken with `time.ticks_us()`

```
def ntp_timeout()
```

Get the timeout for the requests to the NTP servers.

Returns

int

Timeout in seconds

```
def rtc_last_sync(epoch: int = None, utc: bool = False)
```

Get the last time the RTC was synchronized.

Args

epoch : int

an epoch according to which the time will be calculated. Possible values: Ntp.EPOCH_1900; Ntp.EPOCH_1970; Ntp.EPOCH_2000

utc : bool

the returned time will be according to UTC time

Returns

int

RTC last sync time in micro seconds by taking into account epoch and utc

```
def rtc_sync(new_time=None)
```

Synchronize the RTC with the time from the NTP server. To bypass the NTP server, you can pass an optional parameter with the new time. This is useful when your device has an accurate RTC on board, which can be used instead of the costly NTP queries.

Args

new_time : tuple, None

None or 2-tuple(time, timestamp). If None, the RTC will be synchronized from the NTP server. If 2-tuple is passed, the RTC will be synchronized with the given value. The 2-tuple format is (time, timestamp), where:

- time = the micro second time in UTC since epoch 00:00:00 on 1 January 2000
- timestamp = micro second timestamp in CPU ticks at the moment the time was sampled

```
def set_datetime_callback(callback)
```

Set a callback function for reading and writing a RTC chip. Separation of the low level functions for accessing the RTC allows the library to be chip-agnostic. With this strategy you can manipulate the internal RTC, any external or even multiple RTC chips if you wish.

Args

callback : function

A callable object. With no arguments, this callable returns an 8-tuple with the current date and time. With 1 argument (being an 8-tuple) it sets the date and time of the RTC. The format of the 8-tuple is (year, month, day, weekday, hours, minutes, seconds, subseconds)

```
def set_drift_ppm(ppm: float)
```

Manually set the drift in ppm units. If you know in advance the actual drift you can set it with this function. The ppm can be calculated in advance and stored in a Non Volatile Storage as calibration data. That way the drift_calculate() as well as the long wait period can be skipped.

Args

ppm : float, int

positive or negative number containing the drift value in ppm units. Positive values represent a speeding, while negative values represent a lagging RTC

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```
def set_dst(start: tuple, end: tuple,  
bias: int)
```

Set DST data in one pass.

Args

start : tuple

4-tuple(month, week, weekday, hour) start of DST

end (tuple) :4-tuple(month, week, weekday, hour) end of DST

bias : int

Daylight Saving Time bias expressed in minutes

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```
def set_dst_end(month: int, week: int, weekday: int, hour: int)
```

Set the end point of DST.

Args

month : int

number in range 1(Jan) - 12(Dec)

week : int

number in range 1 - 6. Sometimes there are months where they can span over a 6 weeks.

weekday : int

number in range 0(Mon) - 6(Sun)

hour : int

number in range 0 - 23

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```
def set_dst_start(month: int, week: int, weekday: int, hour: int)
```

Set the start point of DST

Args

month : int

number in range 1(Jan) - 12(Dec)

week : int

integer in range 1 - 6. Sometimes there are months where they can span over a 6 weeks ex. 05.2021

weekday : int

integer in range 0(Mon) - 6(Sun)

hour : int

integer in range 0 - 23

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```
def set_dst_time_bias(bias: int)
```

Set Daylight Saving Time bias expressed in minutes.

Args

bias : int

minutes of the DST bias. Correct values are 30, 60, 90 and 120

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```
def set_hosts(value: tuple)
```

Set a tuple with NTP servers.

Args

value : tuple

NTS servers. Can contain hostnames or IP addresses

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```
def set_logger_callback(callback=<built-in function  
print>)
```

Set a callback function for the logger, it's parameter is a callback function - func(message: str) The default logger is print() and to set it just call the setter without any parameters. To disable logging, set the callback to "None".

Args

callback : function

A callable object. Default value = print; None = disabled logger; Any other value raises exception

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```
def set_ntp_timeout(timeout_s: int = 1)
```

Set a timeout of the requests to the NTP servers. Default is 1 sec.

Args

timeout_s : int

Timeout in seconds of the request

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```
def set_timezone(hour: int,  
minute: int = 0)
```

Set the timezone. The typical time shift is multiple of a whole hour, but a time shift with minutes is also possible. A basic validity check is made for the correctness of the timezone.

Args

hour : int

hours offset of the timezone. Type is 'int'

minute : int

minutes offset of the timezone. Type is 'int'

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```
def time(utc: bool = False)
```

Get a tuple with the date and time in UTC or local timezone + DST.

Args

utc : bool

the returned time will be according to UTC time

Returns

tuple

9-tuple(year, month, day, weekday, yearday, hour, minute, second, us)

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```
def time_ms(epoch=None, utc: bool = False)
```

Return the current time in milliseconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set utc to True.

Args

epoch : int

an epoch according to which the time will be calculated. Possible values: Ntp.EPOCH_1900; Ntp.EPOCH_1970; Ntp.EPOCH_2000

utc : bool

the returned time will be according to UTC time

Returns

`int`

the time in milliseconds since the selected epoch

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```
def time_s(epoch=None, utc: bool = False)
```

Return the current time in seconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set `utc` to `True`.

Args

epoch : `int`

an epoch according to which the time will be calculated. Possible values: `Ntp.EPOCH_1900`; `Ntp.EPOCH_1970`; `Ntp.EPOCH_2000`

utc : `bool`

the returned time will be according to UTC time

Returns

`int`

the time in seconds since the selected epoch

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```
def time_us(epoch=None, utc: bool = False)
```

Return the current time in microseconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set `utc` to `True`.

Args

epoch : `int`

an epoch according to which the time will be calculated. Possible values: `Ntp.EPOCH_1900`; `Ntp.EPOCH_1970`; `Ntp.EPOCH_2000`

utc : `bool`

the returned time will be according to UTC time

Returns

`int`

integer the time in microseconds since the selected epoch

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```
def timezone()
```

Get the timezone as a tuple.

Returns

`tuple`

The timezone as a 2-tuple(hour, minute)

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```
def weekday(year: int, month: int,  
day: int)
```

Find Weekday using Zeller's Algorithm, from the year, month and day.

Args

year : int
number greater than 1

month : int
number in range 1(Jan) - 12(Dec)

day : int
number in range 1-31

Returns

int
0(Mon) 1(Tue) 2(Wed) 3(Thu) 4(Fri) 5(Sat) to 6(Sun)

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```
def weeks_in_month(year, month)
```

Split the month into tuples of weeks. The definition of a week is from Mon to Sun. If a month starts on a day different than Monday, the first week will be: day 1 to the day of the first Sunday. If a month ends on a day different than the Sunday, the last week will be: the last Monday till the end of the month. A month can have up to 6 weeks in it. For example if we run this function for May 2021, the result will be: [(1, 2), (3, 9), (10, 16), (17, 23), (24, 30), (31, 31)]. You can clearly see that the first week consists of just two days: Sat and Sun; the last week consists of just a single day: Mon

Args

year : int
number greater than 1

month : int
number in range 1(Jan) - 12(Dec)

Returns

list
2-tuples of weeks. Each tuple contains the first and the last day of the current week. Example result for May 2021: [(1, 2), (3, 9), (10, 16), (17, 23), (24, 30), (31, 31)]

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