

# Module **ntp**

## Functions

```
def const(v)
```

## Classes

```
class Ntp
```

### Class variables

```
var EPOCH_1900
```

```
var EPOCH_1970
```

```
var EPOCH_2000
```

```
var MONTH_APR
```

```
var MONTH_AUG
```

```
var MONTH_DEC
```

```
var MONTH_FEB
```

```
var MONTH_JAN
```

```
var MONTH_JUL
```

```
var MONTH_JUN
```

```
var MONTH_MAR
```

```
var MONTH_MAY
```

**var MONTH\_NOV**

**var MONTH\_OCT**

**var MONTH\_SEP**

**var WEEKDAY\_FRI**

**var WEEKDAY\_MON**

**var WEEKDAY\_SAT**

**var WEEKDAY\_SUN**

**var WEEKDAY\_THU**

**var WEEKDAY\_TUE**

**var WEEKDAY\_WED**

**var WEEK\_FIFTH**

**var WEEK\_FIRST**

**var WEEK\_FORTH**

**var WEEK\_LAST**

**var WEEK\_SECOND**

**var WEEK\_THIRD**

## Static methods

**def day\_from\_week\_and\_weekday(year, month, week, weekday)**

Calculate the day based on year, month, week and weekday. If the selected week is outside the boundaries of the month, the last weekday of the month will be returned. Otherwise, if the weekday is within the boundaries of the month but is outside the boundaries of the week, raise an exception. This behaviour is desired when you want to select the last weekday of the month, like the last Sunday of October or the last Sunday of March. Example:

day\_from\_week\_and\_weekday(2021, Ntp.MONTH\_MAR, Ntp.WEEK\_LAST,  
Ntp.WEEKDAY\_SUN) day\_from\_week\_and\_weekday(2021, Ntp.MONTH\_OCT,  
Ntp.WEEK\_LAST, Ntp.WEEKDAY\_SUN)

## Args

**year** : int

number greater than 1

**month** : int

number in range 1(Jan) - 12(Dec)

**week** : int

number in range 1-6

**weekday** : int

number in range 0(Mon)-6(Sun)

## Returns

int

the calculated day. If the day is outside the boundaries of the month, returns the last weekday in the month. If the weekday is outside the boundaries of the given week, raise an exception

**def days\_in\_month(year, month)**

Calculate how many days are in a given year and month

## Args

**year** : int

number greater than 1

**month** : int

number in range 1(Jan) - 12(Dec)

## Returns

int

the number of days in the given month

**def drift\_calculate(new\_time=None)**

Calculate the drift of the RTC. Compare the time from the RTC with the time from the NTP server and calculates the drift in ppm units and the absolute drift time in micro seconds. To bypass the NTP server, you can pass an optional parameter with the new time. This is useful when your device has an accurate RTC on board, which can be used instead of the costly NTP queries. To be able to calculate the drift, the RTC has to be synchronized first. More accurate results can be achieved if the time between last RTC synchronization and calling this function is increased. Practical tests shows that the minimum time from the last RTC synchronization has to be at least 20 min. To get more stable and reliable data, periods of more than 2 hours are suggested. The longer, the better. Once the drift is calculated, the device can go offline and periodically call `drift_compensate()` to keep the RTC accurate. To calculate the drift in absolute micro seconds call `drift_us()`. Example: `drift_compensate(drift_us())`. The calculated drift is stored and can be retrieved later with `drift_ppm()`.

## Args

**new\_time** : tuple

None or 2-tuple(time, timestamp). If None, the RTC will be synchronized from the NTP server. If 2-tuple is passed, the RTC will be compensated with the given value. The 2-tuple format is (time, timestamp), where:

- time = the micro second time in UTC since 00:00:00 of the selected epoch
- timestamp = micro second timestamp in CPU ticks at the moment the time was sampled. Example: `from time import ticks_us timestamp = ticks_us()`

## Returns

tuple

2-tuple(ppm, us) ppm is a float and represents the calculated drift in ppm units; us is integer and contains the absolute drift in micro seconds. Both parameters can have negative and positive values. The sign shows in which direction the RTC is drifting. Positive values represent an RTC that is speeding, while negative values represent RTC that is lagging

```
def drift_compensate(compensate_us: int)
```

Compensate the RTC by adding the `compensate_us` parameter to it. The value can be positive or negative, depending on how you wish to compensate the RTC.

## Args

**compensate\_us** : int

the microseconds that will be added to the RTC

```
def drift_last_calculate(utc: bool = False)
```

Get the last time the drift was calculated.

### Args

**utc** : bool

the returned time will be according to UTC time

### Returns

int

the last drift calculation time in micro seconds by taking into account epoch and utc

```
def drift_last_compensate(utc: bool = False)
```

Get the last time the RTC was compensated based on the drift calculation.

### Args

**utc** : bool

the returned time will be according to UTC time

### Returns

int

RTC last compensate time in micro seconds by taking into account epoch and utc

```
def drift_ppm()
```

Get the calculated or manually set drift in ppm units.

### Returns

float

positive or negative number containing the drift value in ppm units

```
def drift_us(ppm_drift: float = None)
```

Calculate the drift in absolute micro seconds.

## Args

**ppm\_drift** : float, None

if None, use the previously calculated or manually set ppm. If you pass a value other than None, the drift is calculated according to this value

## Returns

int

number containing the calculated drift in micro seconds. Positive values represent a speeding, while negative values represent a lagging RTC

**def dst()**

Calculate if DST is currently in effect and return the bias in seconds.

## Returns

int

Calculated DST bias in seconds

**def get\_dst\_end()**

Get the end point of DST.

## Returns

tuple

4-tuple(month, week, weekday, hour)

**def get\_dst\_start()**

Get the start point of DST.

## Returns

tuple

4-tuple(month, week, weekday, hour)

**def get\_dst\_time\_bias()**

Get Daylight Saving Time bias expressed in minutes.

## Returns

int

minutes of the DST bias. Valid values are 30, 60, 90 and 120

**def get\_epoch()**

Get the epoch

## Returns

int

One of Ntp.EPOCH\_1900(0), Ntp.EPOCH\_1970(1), Ntp.EPOCH\_2000(2)

**def hosts()**

Get a tuple of NTP servers.

## Returns

tuple

NTP servers

**def network\_time()**

Get the accurate time from the first valid NTP server in the list with microsecond precision. When the server does not respond within the timeout period, the next server in the list is used. The default timeout is 1 sec. The timeout can be changed with `set_ntp_timeout()`. When none of the servers respond, throw an Exception.

## Returns

tuple

2-tuple(ntp time, timestamp). First position contains the accurate time(UTC) from the NTP server in nanoseconds. The second position in the tuple is a timestamp in microseconds taken at the time the request to the server was sent. This timestamp can be used later to compensate for the difference in time from when the request was sent and the current timestamp, taken with `time.ticks_us()`

```
def ntp_timeout()
```

Get the timeout for the requests to the NTP servers.

## Returns

`int`

Timeout in seconds

```
def rtc_last_sync(utc: bool = False)
```

Get the last time the RTC was synchronized.

## Args

`utc : bool`

the returned time will be according to UTC time

## Returns

`int`

RTC last sync time in micro seconds by taking into account epoch and utc

```
def rtc_sync(new_time=None)
```

Synchronize the RTC with the time from the NTP server. To bypass the NTP server, you can pass an optional parameter with the new time. This is useful when your device has an accurate RTC on board, which can be used instead of the costly NTP queries.

## Args

`new_time : tuple, None`

None or 2-tuple(time, timestamp). If None, the RTC will be synchronized from the NTP server. If 2-tuple is passed, the RTC will be synchronized with the given value. The 2-tuple format is (time, timestamp), where:

- time = the micro second time in UTC since 00:00:00 of the selected epoch
- timestamp = micro second timestamp at the moment the time was sampled

```
def set_datetime_callback(callback)
```



Set a callback function for reading and writing an RTC chip. Separation of the low level functions for accessing the RTC allows the library to be chip-agnostic. With this strategy you can manipulate the internal RTC, any external or even multiple RTC chips if you wish.

## Args

**callback** : function

A callable object. With no arguments, this callable returns an 8-tuple with the current date and time. With 1 argument (being an 8-tuple) it sets the date and time of the RTC. The format of the 8-tuple is (year, month, day, weekday, hours, minutes, seconds, subseconds)

!!! NOTE !!! Monday is index 0

**def set\_drift\_ppm(ppm: float)**

Manually set the drift in ppm units. If you know in advance the actual drift you can set it with this function. The ppm can be calculated in advance and stored in a Non-Volatile Storage as calibration data. That way the drift\_calculate() as well as the initial long wait period can be skipped.

## Args

**ppm** : float, int

positive or negative number containing the drift value in ppm units. Positive values represent a speeding, while negative values represent a lagging RTC

**def set\_dst(start: tuple = None, end: tuple = None, bias: int = 0)**

Set DST data in one pass

## Args

**start** : tuple

4-tuple(month, week, weekday, hour) start of DST

**end (tuple)** :4-tuple(month, week, weekday, hour) end of DST

**bias** : int

Daylight Saving Time bias expressed in minutes

```
def set_dst_end(month: int, week: int, weekday: int, hour: int)
```

Set the end date and time of the DST

### Args

**month** : int

number in range 1(Jan) - 12(Dec)

**week** : int

number in range 1 - 6. Sometimes there are months when they can spread over 6 weeks.

**weekday** : int

number in range 0(Mon) - 6(Sun)

**hour** : int

number in range 0 - 23

```
def set_dst_start(month: int, week: int, weekday: int, hour: int)
```

Set the start date and time of the DST

### Args

**month** : int

number in range 1(Jan) - 12(Dec)

**week** : int

integer in range 1 - 6. Sometimes there are months when they can spread over a 6 weeks  
ex. 05.2021

**weekday** : int

integer in range 0(Mon) - 6(Sun)

**hour** : int

integer in range 0 - 23

```
def set_dst_time_bias(bias: int)
```

Set Daylight Saving Time bias expressed in minutes.

## Args

**bias** : int

minutes of the DST bias. Correct values are 30, 60, 90 and 120

**def set\_epoch(epoch: int = 2)**

Set the epoch. It is recommended to set the epoch before you start using the class. If you do not set the epoch, the default Ntp.EPOCH\_2000 will be used.

## Args

**epoch** : int

an epoch according to which the time will be calculated.

Possible values: Ntp.EPOCH\_1900; Ntp.EPOCH\_1970; Ntp.EPOCH\_2000;

**def set\_hosts(value: tuple)**

Set a tuple with NTP servers.

## Args

**value** : tuple

NTP servers. Can contain hostnames or IP addresses

**def set\_logger\_callback(callback=<built-in function print>)**

Set a callback function for the logger, it's parameter is a callback function - func(message: str) The default logger is print() and to set it just call the setter without any parameters. To disable logging, set the callback to "None".

## Args

**callback** : function

A callable object. Default value = print; None = disabled logger; Any other value raises exception

**def set\_ntp\_timeout(timeout\_s: int = 1)**

Set a timeout of the requests to the NTP servers. Default is 1 sec.

## Args

**timeout\_s** : int

Timeout in seconds of the request

```
def set_timezone(hour: int, minute: int = 0)
```

Set the timezone. The typical time shift is multiple of a whole hour, but a time shift with minutes is also possible. A basic validity check is made for the correctness of the timezone.

## Args

**hour** : int

hours offset of the timezone. Type is 'int'

**minute** : int

minutes offset of the timezone. Type is 'int'

```
def time(epoch=None, utc: bool = False)
```

Get a tuple with the date and time in UTC or local timezone + DST.

## Args

**utc** : bool

the returned time will be according to UTC time

**epoch** : int

an epoch according to which the time will be calculated.

## Returns

tuple

9-tuple(year, month, day, hour, minute, second, weekday, yearday, us)

```
def time_ms(epoch=None, utc: bool = False)
```

Return the current time in milliseconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set utc to True.

## Args

**utc** : bool

the returned time will be according to UTC time

**epoch** : int

an epoch according to which the time will be calculated.

## Returns

int

the time in milliseconds since the selected epoch

```
def time_s(epoch=None, utc: bool = False)
```

Return the current time in seconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set utc to True.

## Args

**utc** : bool

the returned time will be according to UTC time

**epoch** : int

an epoch according to which the time will be calculated.

## Returns

int

the time in seconds since the selected epoch

```
def time_us(epoch=None, utc: bool = False)
```

Return the current time in microseconds according to the selected epoch, timezone and Daylight Saving Time. To skip the timezone and DST calculation set utc to True.

## Args

**utc** : bool

the returned time will be according to UTC time

**epoch** : int

an epoch according to which the time will be calculated.

## Returns

int

integer the time in microseconds since the selected epoch

```
def timezone()
```

Get the timezone as a tuple.

## Returns

tuple

The timezone as a 2-tuple(hour, minute)

```
def weekday(year: int, month: int, day: int)
```

Find Weekday using Zeller's Algorithm, from the year, month and day.

## Args

**year** : int

number greater than 1

**month** : int

number in range 1(Jan) - 12(Dec)

**day** : int

number in range 1-31

## Returns

int

0(Mon) 1(Tue) 2(Wed) 3(Thu) 4(Fri) 5(Sat) to 6(Sun)

```
def weeks_in_month(year, month)
```

Split the month into tuples of weeks. The definition of a week is from Mon to Sun. If a month starts on a day different from Monday, the first week will be: day 1 to the day of the first Sunday. If a month ends on a day different from the Sunday, the last week will be: the last Monday till the end of the month. A month can have up to 6 weeks in it. For example if we run this function for May 2021, the result will be: [(1, 2), (3, 9), (10, 16), (17, 23), (24, 30), (31, 31)]. You can clearly see that the first week consists of just two days: Sat and Sun; the last week consists of just a single day: Mon

## Args

**year** : int

number greater than 1

**month** : int

number in range 1(Jan) - 12(Dec)

## Returns

list

2-tuples of weeks. Each tuple contains the first and the last day of the current week.

Example result for May 2021: [(1, 2), (3, 9), (10, 16), (17, 23), (24, 30), (31, 31)]

# Index

## Functions

---

const

## Classes

---

### **Ntp**

EPOCH\_1900

EPOCH\_1970

EPOCH\_2000

MONTH\_APR

MONTH\_AUG

MONTH\_DEC

MONTH\_FEB

MONTH\_JAN

MONTH\_JUL

MONTH\_JUN

MONTH\_MAR

MONTH\_MAY

MONTH\_NOV

MONTH\_OCT

MONTH\_SEP

WEEKDAY\_FRI

WEEKDAY\_MON

WEEKDAY\_SAT

WEEKDAY\_SUN

WEEKDAY\_THU

WEEKDAY\_TUE

WEEKDAY\_WED

WEEK\_FIFTH

WEEK\_FIRST

WEEK\_FORTH

WEEK\_LAST

WEEK\_SECOND

WEEK\_THIRD

day\_from\_week\_and\_weekday



days\_in\_month  
drift\_calculate  
drift\_compensate  
drift\_last\_calculate  
drift\_last\_compensate  
drift\_ppm  
drift\_us  
dst  
get\_dst\_end  
get\_dst\_start  
get\_dst\_time\_bias  
get\_epoch  
hosts  
network\_time  
ntp\_timeout  
rtc\_last\_sync  
rtc\_sync  
set\_datetime\_callback  
set\_drift\_ppm  
set\_dst  
set\_dst\_end  
set\_dst\_start  
set\_dst\_time\_bias  
set\_epoch  
set\_hosts  
set\_logger\_callback  
set\_ntp\_timeout  
set\_timezone  
time  
time\_ms  
time\_s  
time\_us  
timezone  
weekday  
weeks\_in\_month