

UNIVERSITÀ DI PISA



Master's Degree in Computer Engineering

Cybersecurity - Project Report

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Project Specifications

The project consists in developing a secure client/server file-transfer application.

Functional requirements:

- The client must be able to upload/download any file sized up to max 4GB on/from the server.
- The client must be able to retrieve a list of the files currently hosted on the server.

Non-Functional requirements:

- The exchange of files must be memory efficient both for client and server, which implies using **incremental encryption**;
- The server must authenticate with a public key certified by a Certification Authority;
- Client must authenticate somehow, for example:
 - With a public key certified by a certification authority.
 - With a password pre-installed on server.
 - With a public key pre-installed on the server.
- Key establishment protocol must establish one (or more) symmetric session key(s) with public-key cryptography;
- Session protocol must use session key(s) to communicate;
- Communication must be **confidential**, **authenticated**, and **protected** against **replay attacks**;
- No coding vulnerabilities (use secure coding principles);
- Manage malformed messages;
- Use C or C++ language, and OpenSSL library for crypto algorithms;

Design Choices

The functional requirements, and the non-functional ones that do not involved a decision, were fully met. Regarding non-functional requirements which needed a choice, we proceeded as follows:

- The client authenticates with a public key certified by a Certification Authority (Simple Authority Software was used to issue certificates);
- The symmetric key exchange protocol establishes one session key, through public key cryptography using **RSA-2048 scheme**;
- The session protocol uses the established symmetric session key, encrypting and decrypting each message exchanged with **AES-CBC-128 block cipher in CBC mode**;
- Communication is confidential, with means of the symmetric session key, authenticated, with means of certificates exchange and HMAC (**SHA-256**), and protected against replay attacks, by means of a **counter**, initialized at 0 at the beginning of each session.

BAN Logic Proof of Key Exchange Protocol

Key Exchange Protocol

1. $M1 \quad C \rightarrow S : \langle Cert_c, N_c \rangle$
2. $M2 \quad S \rightarrow C : \langle Cert_s, N_s \rangle$
3. $M3 \quad C \rightarrow S : \langle \sigma_c(N_s) \rangle$
4. $M4 \quad S \rightarrow C : \langle N_c, \{K_{sc}\}_{K_{pubC}}, \sigma_s(N_c, \{K_{sc}\}_{K_{pubC}}) \rangle$

Idealized Protocol:

1. $M1 \quad C \rightarrow S : \langle Cert_c \rangle$
2. $M2 \quad S \rightarrow C : \langle Cert_s \rangle$
3. $M3 \quad C \rightarrow S : \{N_s\}_{K_{privC}}$
4. $M4 \quad S \rightarrow C : \{N_c, \{K_{sc}\}_{K_{pubC}}\}_{K_{privS}}$

Assumptions:

1. $S \mid \equiv (S \xleftrightarrow{K_{sc}} C)$
2. $S \mid \equiv \#(S \xleftrightarrow{K_{sc}} C)$
3. $C \mid \equiv S \Rightarrow (S \xleftrightarrow{K_{sc}} C)$
4. $C \mid \equiv S \Rightarrow \#(S \xleftrightarrow{K_{sc}} C)$
5. $S \mid \equiv \xrightarrow{K_{pubC}} C$
6. $C \mid \equiv \xrightarrow{K_{pubS}} S$
7. $C \mid \equiv \#(N_c)$
8. $S \mid \equiv \#(N_s)$

Goal: Key Authentication

1. $S \mid \equiv (S \xleftrightarrow{K_{sc}} C)$
2. $C \mid \equiv (S \xleftrightarrow{K_{sc}} C)$

Proof

Goal 1 is satisfied by assumption 1.

Messages 1 and 2 can be ignored, since they are sent in the clear. From them we derive the assumptions 5 and 6.

M3:

$$\frac{S \mid \equiv \xrightarrow{K_{pubC}} C, S \triangleleft \{N_c\}_{K_{privC}}}{S \mid \equiv C \mid \sim N_c}$$

M4:

$$\frac{C \mid \equiv \xrightarrow{K_{pubS}} S, C \triangleleft \left\{ N_c, \left\{ (S \xleftrightarrow{K_{sc}} C) \right\}_{K_{pubC}} \right\}_{K_{privS}}}{C \mid \equiv S \mid \sim \left\langle N_c, \left\{ (S \xleftrightarrow{K_{sc}} C) \right\}_{K_{pubC}} \right\rangle}$$

then

$$\frac{C \mid \equiv S \mid \sim \left\langle N_c, \left\{ (S \xleftrightarrow{K_{sc}} C) \right\}_{K_{pubC}} \right\rangle, C \mid \equiv \#(N_c)}{C \mid \equiv S \mid \equiv K_{sc}}$$

so

$$\frac{C \mid \equiv S \mid \equiv K_{sc}, C \mid \equiv S \Rightarrow (S \xleftrightarrow{K_{sc}} C)}{C \mid \equiv K_{sc}}$$

Which is goal 2.

Messages Format

Session

- Command “list”

- $C \rightarrow S : \langle iv, counter, \{ "list" \}_{K_{SC}}, hmac(iv \mid counter \mid \{ "list" \}_{K_{SC}}) \rangle$
[command_message]
- $S \rightarrow C : \langle iv, counter + 1, \{ list_of_files \}_{K_{SC}}, hmac(iv \mid counter + 1 \mid \{ list_of_files \}_{K_{SC}}) \rangle$
[list_message]

- Command “upload”

- $C \rightarrow S : \langle iv, counter, \{ "upload" \}_{K_{SC}}, hmac(iv \mid counter \mid \{ "upload" \}_{K_{SC}}) \rangle$
[command_message]
- $C \rightarrow S : \langle iv, counter + 1, \{ filePath \mid fileSize \}_{K_{SC}}, hmac(iv \mid counter + 1 \mid \{ filePath \mid fileSize \}_{K_{SC}}) \rangle$
[fileinfo_message]

Sending/receiving each file chunk:

- $C \rightarrow S : \langle iv, counter + 2, \{ chunk \}_{K_{SC}}, hmac(iv \mid counter + 2 \mid \{ chunk \}_{K_{SC}}) \rangle$
[filechunk_message]

- Command “download”

- $C \rightarrow S : \langle iv, counter, \{ "download" \}_{K_{SC}}, hmac(iv \mid counter \mid \{ "download" \}_{K_{SC}}) \rangle$
[command_message]
- $C \rightarrow S : \langle iv, counter + 1, \{ filePath \}_{K_{SC}}, hmac(iv \mid counter + 1 \mid \{ filePath \}_{K_{SC}}) \rangle$
[filepath_message]
- $S \rightarrow C : \langle iv, counter + 2, \{ fileExists \}_{K_{SC}}, hmac(iv \mid counter + 2 \mid \{ fileExists \}_{K_{SC}}) \rangle$
[fileExists_message]

Sending/receiving file chunks:

- $S \rightarrow C : \langle iv, counter + 3, \{ chunk \}_{K_{SC}}, hmac(iv \mid counter + 3 \mid \{ chunk \}_{K_{SC}}) \rangle$
[filechunk_message]

- Command “quit”

- $C \rightarrow S : \langle iv, counter, \{\text{"quit"}\}_{K_{SC}}, hmac(iv \mid counter \mid \{\text{"quit"}\}_{K_{SC}}) \rangle$
[command_message]
- $S \rightarrow C : \langle iv, counter + 1, \{\text{quit_ack}\}_{K_{SC}}, hmac(iv \mid counter + 1 \mid \{\text{quit_ack}\}_{K_{SC}}) \rangle$
[quitack_message]

<i>Field name</i>	<i>Size [# of bytes]</i>
<i>iv</i>	16
<i>counter</i>	4
<i>filePath</i>	100
<i>fileSize</i>	4
<i>hmac(...)</i>	32
<i>chunk</i>	4096
<i><list></i>	4
<i><upload></i>	6
<i><download></i>	8
<i><quit></i>	4
<i>list_of_files</i>	-