ALES GUZIK

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EDUCATION

Belarusian State University of Informatics and Radioelectronics, Minsk

July 2013

Faculty of Computer Systems and Networks

M.S. in Computer Science & Software Engineering

Belarusian State University of Informatics and Radioelectronics, Minsk

July 2012

Faculty of Computer Systems and Networks

B.S. in Systems Engineering

HAVE EXPERIENCE WITH

Operating Systems Linux (Arch, Debian, CentOS, Ubuntu), Mac OS X

Programming Languages Clojure, Ruby, C, Bash, JavaScript, Perl, Common Lisp, Erlang,

Maude, Factor, Scheme, Lua, C++, Python and more

Markup and Typesetting LATEX, HTML, Haml, Slim, CSS, SASS/SCSS, Less, Bootstrap

Server technologies Chef, Nginx, Apache httpd, OpenSSH, Postfix, Prosody, vsftpd,

Squid, Corosync, Pacemaker, DRBD,

PostgreSQL, MySQL/MariaDB, SQLite

Relational Databases

Non-relational Databases Neo4j, OrientDB, MongoDB, Cassandra

Programming paradigms Imperative, Object-oriented (class-based, prototype-based),

Functional, Concatenative (stack-based), Logical (predicate logic,

rewriting logic).

WORK POSITIONS

Softswiss Casino Software

Senior Software Engineer

October 2014 - Present Minsk, Belarus

Rubyroid Labs, LLC

Senior Software Engineer/Team Leader

April 2014 - September 2014 Minsk, Belarus

- · Designed application architecture
- · Managed project development
- · Did code reviews
- · Solely implemented some internal services

Intetics Co.

Minsk, Belarus Senior Software Engineer

- · Made fully-automated production server setup
- · Worked on refactoring legacy codebase
- · Worked on security-related features (IP whitelisting, XSS testing)
- · Implemented backend service for mobile apps.
- · Implemented automatic management of VPN servers DNS rotation
- · Did code reviews

July 2013 - April 2014

Belarusian State University of Informatics and Radioelectronics

February 2013 - January 2014

Teaching assistant at Electronic Computing Machines Department (part-time)

Minsk, Belarus

- · Taught students how to use Git and GitHub.
- \cdot Together with students formalized grading criteria.
- · Formalized some code quality metrics.
- · Taught Linux for interested students in my spare time.

PowerMeMobile, Inc.

January 2013 - February 2013

Problem solver

Minsk, Belarus

- · Gave an idea of automating deployment process (new tier deployments may take up to a month of SysAdmin team work).
- · Implemented initial stages of deployment automation (installing base cluster software, configuring corosync/pacemaker, installing and configuring DRBD and nginx as resource agents) using Chef.
- · Made entire deployment configurable from a single place (from chef workstation using node attributes).
- · Got an agreement on opensourcing this efforts.

Altoros Systems, Inc.

October 2011 - September 2012

Minsk, Belarus

Software Engineer in Ruby department

- · Proved that custom multisite functionality is a bad idea. Dropped the hacks and refactored application to use rails 3 engines.
- · Participated in porting internal RightScale services (mostly sinatra+cassandra) to JRuby to utilize native Thrift.
- · Participated in all stages of design and development on many projects.

Itransition, Inc.

February 2011 - October 2011

Junior Developer in Ruby department

Minsk, Belarus

- · Solely ported large social gaming engine from Rails 2 to Rails 3.
- · Initiated using SCSS and Compass, which led to stylesheets development and modification speedup.
- · Configured production server from scratch and setup automated Capistrano deployment.

SOME FACTS TO BETTER UNDERSTAND WHAT KIND OF PERSON I AM

- · I decided to tie my work to computers when I was 5.
- · First program in BASIC at age of 11, first HTML and JavaScript at 12, first program in Pascal at 13.
- · I started playing with Linux when I was 14 (it was Mandrake 10 in 2005)
- · I use Dvorak keyboard layout
- · I tend to automate everything I could.
- · I use Emacs for last 4-5 years. Last 3 years I use it with Evil (vim emulation layer)
- · I have a lot of personal opensource projects and have contributed to upstream of at least 11 opensource projects.
- · Some time ago I was passionate about japanese animation, so I learned some japanese and passed an international exam (have JLPT4 certificate). I remember myself learning Esperanto and Toki Pona, and now I am learning Lojban.
- · Personality type ENTP.
- · I am an active ACM and ACM SIGPLAN member.
- \cdot One of my primary interests is programming languages. I am still thinking of one that would be perfectly expressive.

WHAT I'M CURRENTLY INTERESTED IN (NOT IMPLIES PROFICIENCY)

- · Programming paradigms and programming languages
- · Rewriting logic (Maude system in particular)
- · Minimal syntax programming languages: Lisp (Clojure, Common Lisp, Scheme, Qi/Shen), FORTH, Factor, APL, Refal, Rebol, Smalltalk
- · Programming music (Overtone, Extempore) and visuals (Quil, Processing, Fluxus).
- · Learning to draw.
- · Trying to understand how all people think, what are the differences between ways people think, and what ways of thinking are possible but not currently used by human beings.
- \cdot General semantics.
- · Personality models/typologies (MBTI/Socionics, Afanasiev's typology, Big 5, HEXACO).
- \cdot Constructed languages.