



If the selected ware is before or equivalent to selected player's position, the player's position will be moved one array to right.



tree trunks ---> 1 ware equivalent  
tree trunks ---> 2 ware before

choose player 1 to 8



1 2 3 4 5 6

7 8

Auto train recruits.

Functions of the map:

- After player is defeated all his buildings are destroyed.
- After you win all map is discovered.
- Secret entrances.
- You can mine stones and go through.
- Lines of defense.