This is a demo of movies in DocOnce

HPL

$\mathrm{Jan}\ 7,\ 2021$

Here is a movie in WebM format.

Movie 1: 1D wave in WebM. ../doc/src/manual/mov/wave.webm Here is the same movie in Ogg format:

Movie 2: 1D wave in Ogg. ../doc/src/manual/mov/wave.ogg Here is the same movie in MP4 format:

Movie 3: 1D wave in MP4. ../doc/src/manual/mov/wave.mp4 Here is the same movie in Flash format:

Movie 4: 1D wave in Flash. ../doc/src/manual/mov/wave.flv

And here is a collection of images shown as an animation (frame_*.png):

Movie 5: Animated collection of images.

Here is the same collection, but with images in cyberspace, given as URLs:

https://hplgit.github.io/animate/..../frame_%04d.png:80->129

Taking images to animate from cyberspace.

https://hplgit.github.io/animate/doc/pub/mov-animate/frames/frame_%04d.png:80->129: load movie_player1.html into a browser

Movie 6: Taking images to animate from cyberspace.

The movie above in MPEG format, typeset in a box:

Movie 7: 1D wave in MPEG. ../doc/src/manual/mov/wave.mpeg

Here is the same movie in AVI format:

Movie 8: 1D wave in AVI. ../doc/src/manual/mov/wave.avi

Here is the same movie, but with a URL to GitHub:

 $Movie \ 9: \ \texttt{https://hplgit.github.io/animate/doc/pub/mov-animate/demo.ogg}$

Here is a YouTube video:

https://www.youtube.com/watch?v=_07iUiftbKU

Movie 10: YouTube movie.

And a vimeo video:

https://vimeo.com/55562330

Movie 11: Vimeo movie.

Finally, let us demonstrate referencing the movie ??.