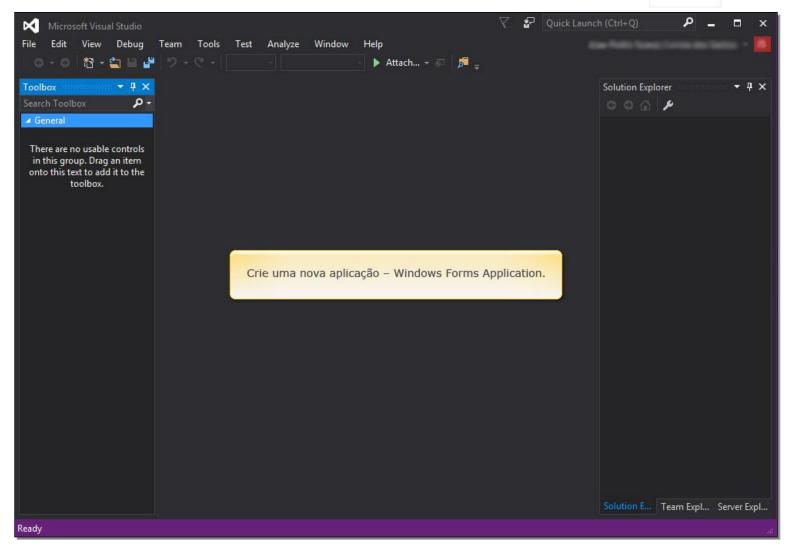
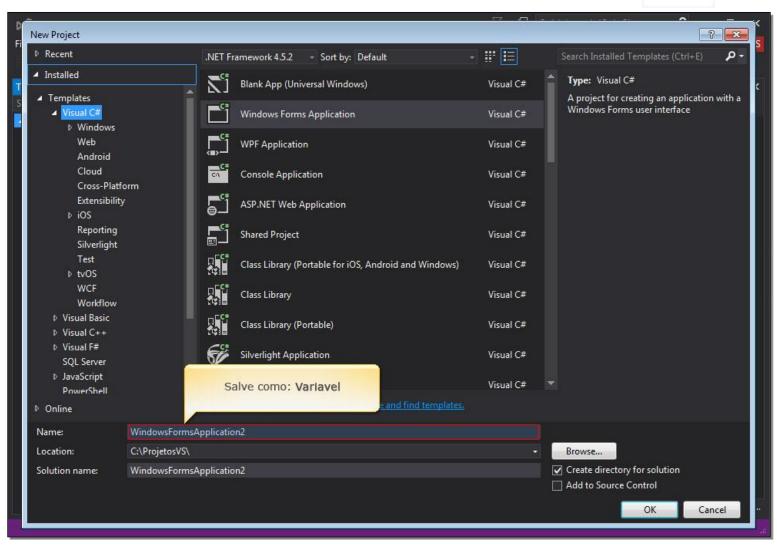


Compreendendo o armazenamento de uma variável

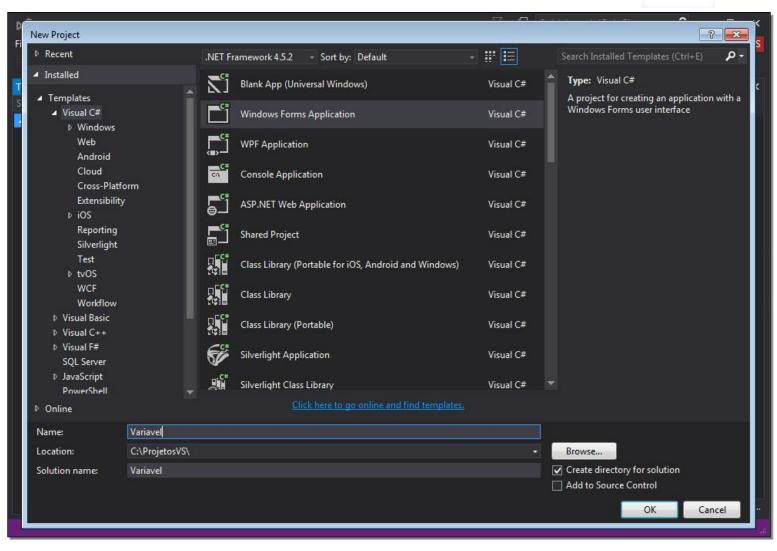




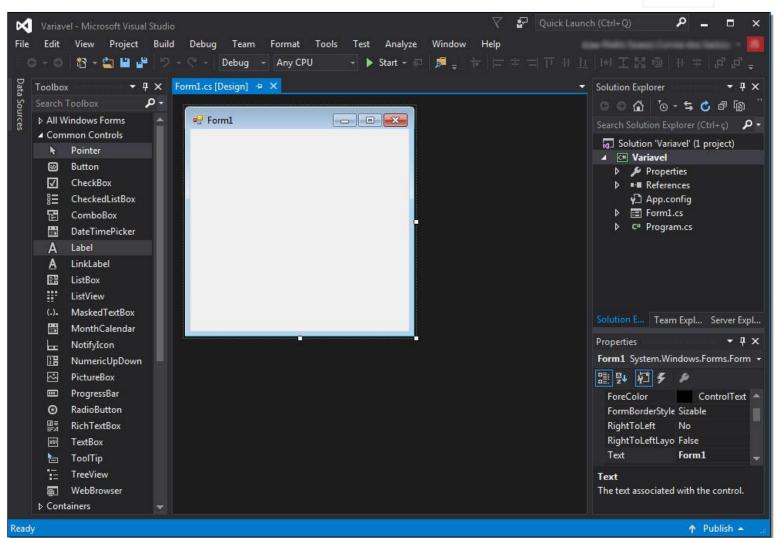




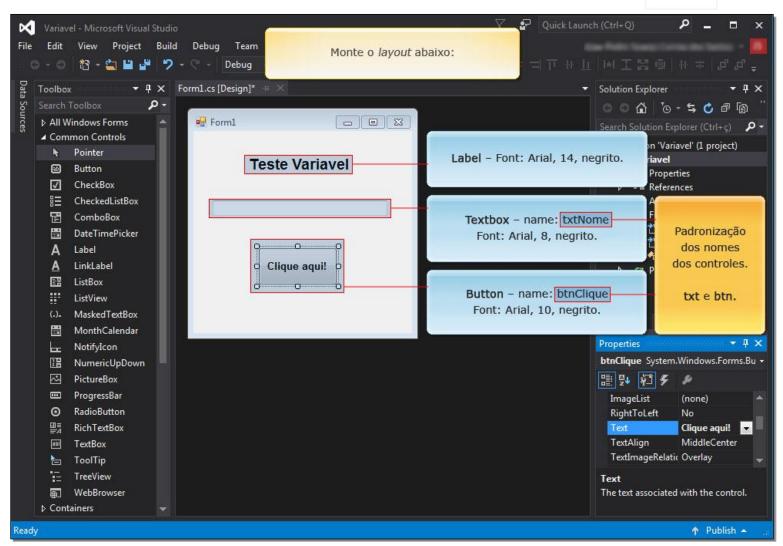




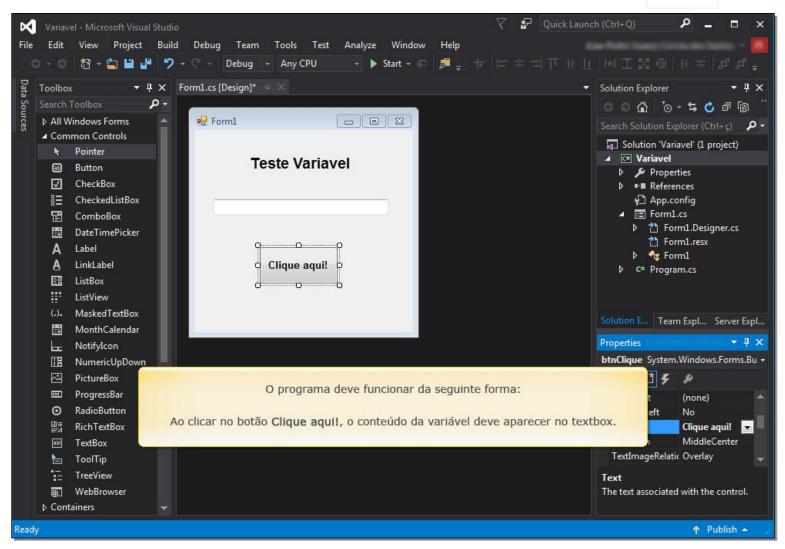




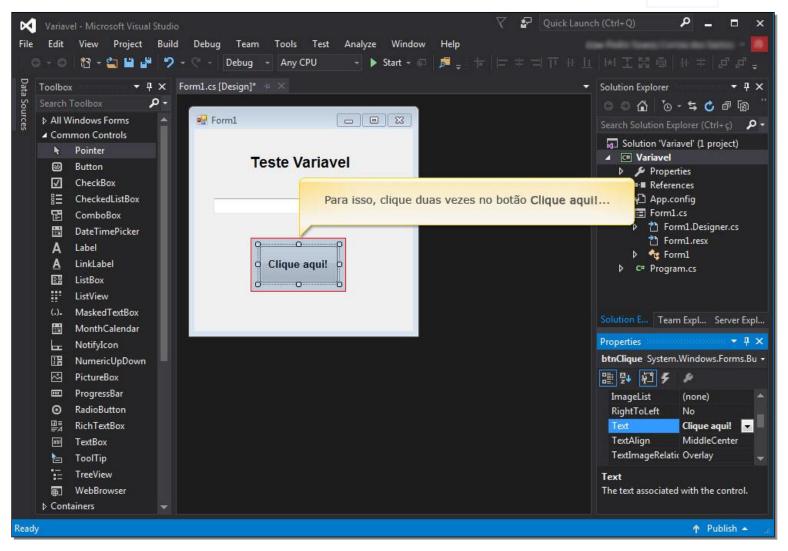




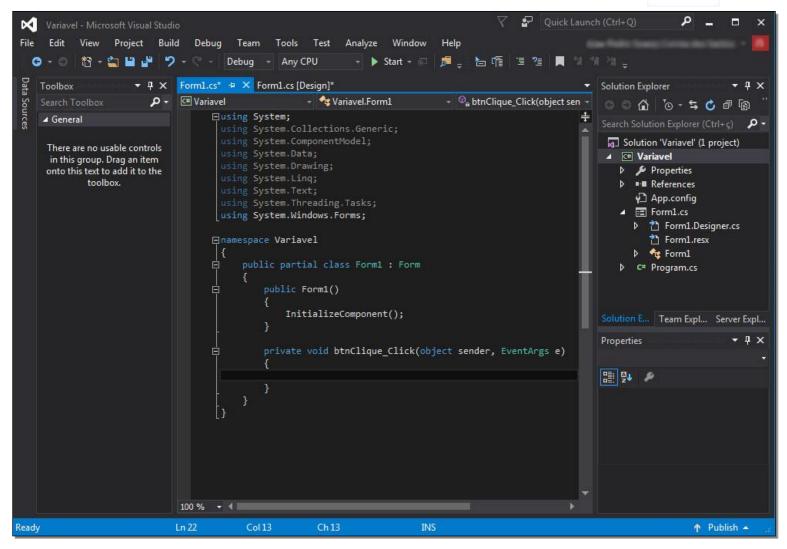




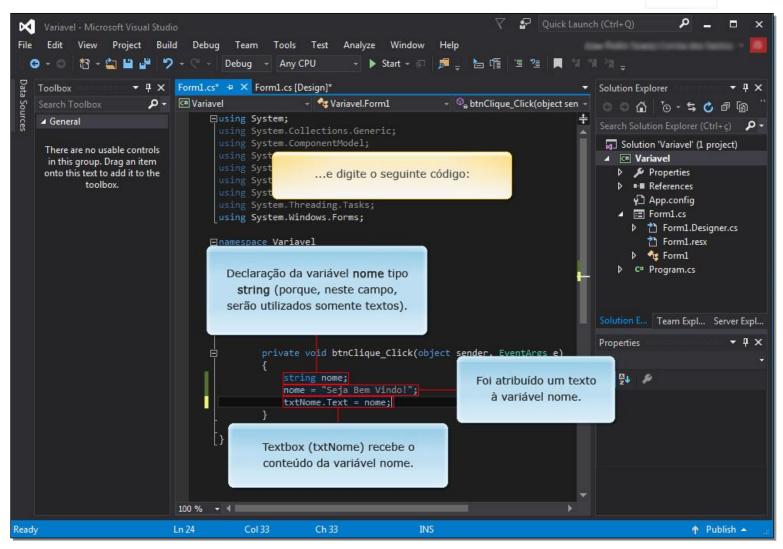














```
string nome;
nome = "Seja Bem Vindo!";
txtNome.Text = nome;
```



