

POLITECNICO MILANO 1863

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Assignment 5: Project Plan
Version 1.0

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1 Introduction

1.1 Purpose and Scope

The main purpose of the project plan is to plan time, cost and resources adequately to estimate the work needed and to effectively manage risk during project execution. A failure to adequately plan reduces the project's chances of successfully accomplishing its goals.

Project planning generally consists of:

- Identifying deliverables and creating the work breakdown structure;
- Identifying the activities needed to complete those deliverables and networking the activities in their logical sequence;
- Estimating the resource requirements for the activities;
- Estimating time and cost for activities;
- Developing the schedule;
- Developing the budget;
- Resource allocation (organization of work loads);
- Risk planning.

This document is based on an analysis made with two different algorithmic metrics of the system for *myTaxiService*. The first one is the Function Points (FP), which is used to estimate the software dimension (code size), which is directly used to evaluate the cost. The second is the COCOMO II that is used to estimate the efforts required in the development of a project by taking in account: characteristics of people, products and process.

1.2 List of Definitions and Abbreviations

The following acronyms are used in this document:

- FP: Function Points
- COCOMO: COnstructive COst MOdel
- ILF: Internal Logic File
- EIF: External Interface File
- PM: Person-Months
- SLOC: Source Lines of Code
- KSLOC: Thousands of SLOC
- SD: Scale Drivers
- EAF: Effort Adjustment Factor

The following definitions are used in this document:

• Deliverables: are work that are delivered to the customer, e.g. a requirement document for the system.

2 Function Point analysis

2.1 Introduction

The Function Point estimation approach is based on the amount of functionalities in a software and their complexity. Indeed the effort to develop a software project grows with the number of external inputs and outputs, user interactions, files and interfaces used by the system; therefore a weight is associated to all these functionalities and the total effort is computed summing all the partial values.

The parameters used to perform this estimation are summarized in the following tables, taken from COCOMO II, Model Definition Manual at:

http://csse.usc.edu/csse/research/COCOMOII/cocomo2000.0/CII_modelman2000.0.pdf.

The schema below defines the weights assigned to every level of complexity for all the FP types.

Table 3. UFP Complexity Weights **Complexity-Weight Function Type** Low **Average** High Internal Logical Files 10 15 **External Interfaces Files** 5 10 **External Inputs** 3 4 6 **External Outputs** 4 5 7 **External Inquiries** 3 6

Here is a brief explanation of the FP types:

- Internal Logic File: homogeneous set of data used and managed by the application
- External Interface File: homogeneous set of data used by the application but generated and maintained by other applications
- External Input: elementary operation to elaborate data coming from the external environment
- External Output: elementary operation that generates data for the external environment (it usually includes the elaboration of data from logic files)
- External Inquiry: Elementary operation that involves input and output (without significant elaboration of data from logic files)

2.2 FP types estimation

The assignation of the complexity to each functionality is based on the number of fields and interactions with other components required to implement it.

• ILF

Functionalities	Complexity	FP Count
Users	Simple	7
Ride	Complex	15
Request	Medium	10
Zone	Medium	10
Taxi	Simple	7
Payment-Receipts	Simple	7
Total:		56

\bullet EIF

Functionalities	Complexity	FP Count
Payment Data	Medium	7
Google Maps	Medium	7
Push notification metadata	Simple	5
Total:		19

• Ext. INPUT

Functionalities	Complexity	FP Count
Login	Simple	3
SignUp	Simple	3
Create request	Simple	3
Pay	Medium	4
Delete request	Complex	6
Set taxi availability	Simple	3
Accept/reject ride request	Simple	3
Update taxi position	Simple	3
Manage taxi drivers	Medium	4
Create ride	Complex	6
Allocate taxi	Complex	6
Total:		44

$\bullet~{\rm Ext.}$ INQUIRY

Functionalities	Complexity	FP Count
Request history	Simple	3
Manage profile	Simple	3
Ride history	Simple	3
Public API	Medium	4
DB	Medium	4
Total:		17

• Ext. OUTPUT

Functionalities	Complexity	FP Count
SMS	Simple	4
Email	Simple	4
PushNotification	Simple	4
Monitor Zone	Medium	5
Total:		17

• Total and conclusions

FP types	Value
ILF	56
EIF	19
Ext. INPUT	44
Ext. INQUIRY	17
Ext. OUTPUT	17
Total:	153

The total number of FPs it then 153.

We can use this number to estimate the number of lines of code needed for the project; to do this a conversion factor is used: 46.

This value is obtained from the average value for J2EE language from the table at http://www.qsm.com/resources/function-point-languages-table.

Thus the estimate of SLOC will be:

$$153FPs * 46 = 7038 \ SLOC$$

This result is the starting point for the next evaluation technique, the COCOMO approach.

3 COCOMO II analysis

3.1 Introduction

This estimation is achieved through a complex, statistical model that takes in account the characteristics of the product but also of people and process. The result of this technique is the estimation of Person-Months required to develop the project.

The COCOMO II calculations are based on the estimated of the software dimension in source lines of code (SLOC). Two very important metrics are used for this evaluation:

- Scale Drivers: the 5 SD determine the exponent used in the "effort equation"
- Cost Drivers: the 17 Cost Drivers represent the multiplicative factors that determine the effort required to complete the project

The result, the so-called "Effort equation" is:

$$\in ffort = 2.94 * EAF * (KSLOC)^E [Person-Months]$$

Where:

- EAF: Effort Adjustment Factor derived from Cost Drivers (product of the effort multipliers corresponding to each of the cost drivers for the project)
- \bullet E: Exponent derived from SD
- \bullet KSLOC: SLOC measured in thousands

Once the effort has been computed it is possible to calculate the number of months required to complete the project with the duration equation:

$$Duration = 3.67 * (\in ffort)^E [Months]$$

Where:

- \in ffort: is the effort computed above
- E: is the schedule equation exponent derived from the five Scale Drivers

When both the \in ffort and the *Duration* are available then the number of people required to complete the project is:

$$N_{people} = \lceil \in /D \rceil \lceil People \rceil$$

3.2 Parameters choice and estimation

A first estimation is carried out considering a project with all nominal Cost Drivers and Scale Drivers: this means an EAF of 1.00 and exponent E of 1.0997. The effort equation thus becomes:

$$\in ffort = 2.94 * 1.0 * (7.038)^{1.0997} = 25.13 \ Person-Months$$

Proceeding with the computation of the schedule equation the formula with the nominal parameter of E=0.3179 becomes:

$$Duration = 3.67 * (25.13)^{0.3179} = 10.23 Months$$

The size of the team is then:

$$N_{people} = [25.13/10.23] = [2.45] = 3 People$$

The analysis gives the following result: it takes about 10 months of 3 people-work to finish this project.

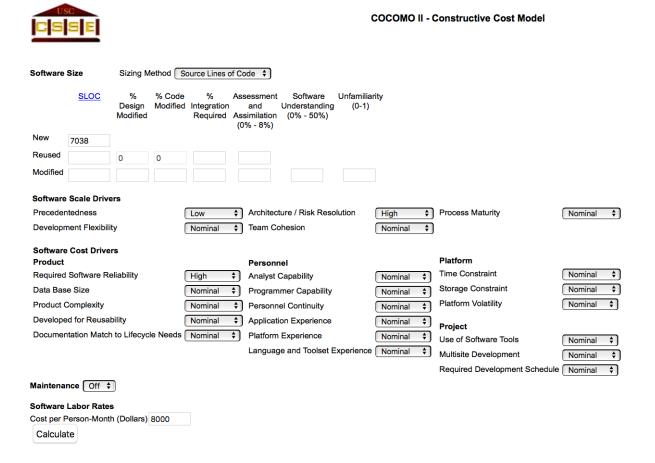
3.3 Second analysis with automated tool

A second analysis is here presented; it has been done with the help of an online tool (http://csse.usc.edu/tools/COCOMOII.php), where it is easier and immediate to evaluate the difference in effort and scheduling as parameters of drivers change.

In particular the variations with respect to the nominal case are the following:

- Precedentedness: LOW, because the team has not much experience on large scale Java Enterprise projects with such high quality and reliability requirements
- Architecture/Risk Resolution: HIGH, since the team wants to avoid mistakes that can be raised during the development at a late stage that could involve the feasibility of the project itself; this is achieved through a thorough analysis of the architecture and the possible risks.
- Required Software Reliability: HIGH, since the expected quality of the system is very high, and on it depend a lot of processes (passenger clients, drivers, the public transportation for whole cities...)

Below are the settings of this analysis.



Below is the output of the analysis.

Results

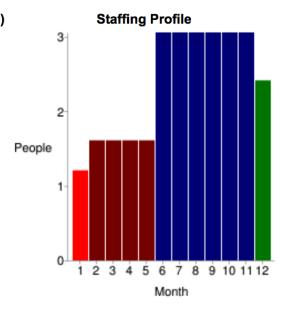
Software Development (Elaboration and Construction)

Effort = 27.6 Person-months Schedule = 11.0 Months Cost = \$220459

Total Equivalent Size = 7038 SLOC

Acquisition Phase Distribution

Phase	Effort (Person- months)	Schedule (Months)	Average Staff	Cost (Dollars)
Inception	1.7	1.4	1.2	\$13228
Elaboration	6.6	4.1	1.6	\$52910
Construction	20.9	6.9	3.1	\$167549
Transition	3.3	1.4	2.4	\$26455



Software Effort Distribution for RUP/MBASE (Person-Months)

Phase/Activity	Inception	Elaboration	Construction	Transition
Management	0.2	0.8	2.1	0.5
Environment/CM	0.2	0.5	1.0	0.2
Requirements	0.6	1.2	1.7	0.1
Design	0.3	2.4	3.4	0.1
Implementation	0.1	0.9	7.1	0.6
Assessment	0.1	0.7	5.0	0.8
Deployment	0.0	0.2	0.6	1.0

The slight variation due to the different parameters does not really change the estimation:

- Duration: from about 10 to 11 months.
- Size of the team: always 3 people required $(N_{people} = \lceil 27.6/11 \rceil = \lceil 2.5 \rceil = 3 \ People)$

This obvious result is a direct consequence of the increase in risk control and high-quality-software objectives prefixed with the parameters.

4 Tasks identification

The "Waterfall Model" of the software life-cycle is used as a guideline for the choice of the tasks and their order of execution.

ID	Task	Effort	Duration	Dependencies
		[Person-Days]	[Days]	
T1	Stakeholders identification	5	2	
T2	Actors identification	5	2	T1
Т3	Goals identification	12	4	T2
T4	Requirements identification	18	6	Т3
T5	Use Case and Scenarios	11	4	T4
Т6	Class diagram	18	6	Т5
T7	Alloy model	10	5	Т6
Т8	Components and interfaces	24	12	T7
Т9	Deployment architecture	17	9	Т8
T10	Runtime elements	15	8	Т9
T11	Algorithms design	28	10	Т8
T12	Sequence diagrams	19	7	Т8
T13	User interface mock-up	25	25	Т5
T14	Client manager development	30	15	T10, T11, T12, T13
T15	Account manager development	32	16	T10, T11, T12
T16	Request manager development	65	22	T10, T11, T12
T17	Ride manager development	38	19	T10, T11, T12
T18	Zone manager development	73	25	T10, T11, T12
T19	Taxi manager development	15	15	T10, T11, T12
T20	Notification manager development	18	18	T10, T11, T12
T21	Payment manager development	18	18	T10, T11, T12
T22	Integration testing strategy	35	12	from T14 to T21
T23	Integration testing execution	40	14	T22
T24	Software deployment	10	4	T23

The effort measured in Person-Months can be converted in Person-Days taking into account that in a months there are about 21 working days, so the 27.6 Person-Months are equivalent to $27.6*21 = 580 \ Person-Days$. The sum of the column "Effort" of the table above should match that figure.

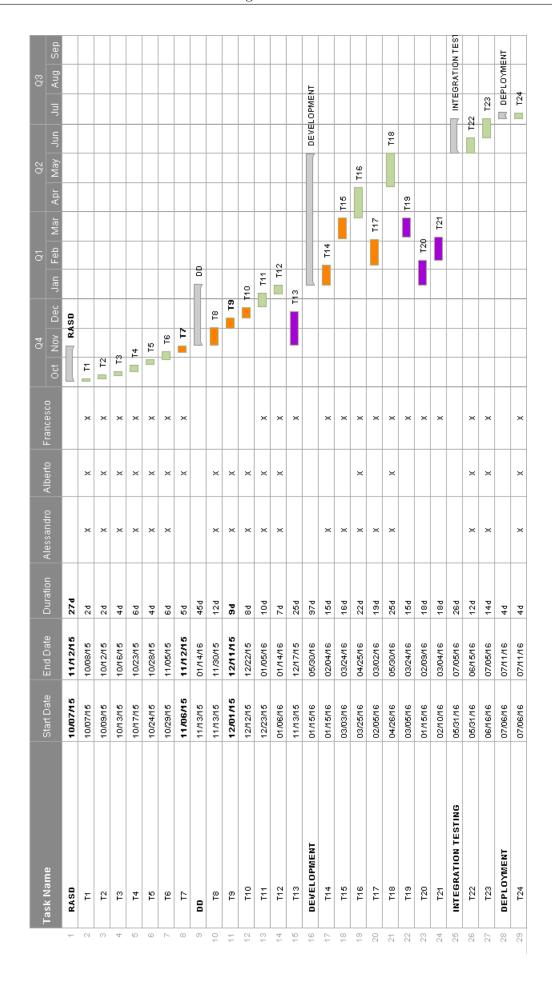
5 Task scheduling and Resources allocation

Below are shown the Gantt diagrams representing the guideline for the scheduling of the project which helps respecting the deadlines and deliverables.

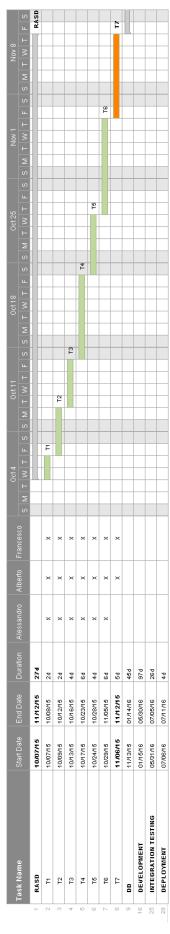
First is presented an overall view of the whole project, later on the focus is on the particular of every section of the project.

The meaning of the colors is:

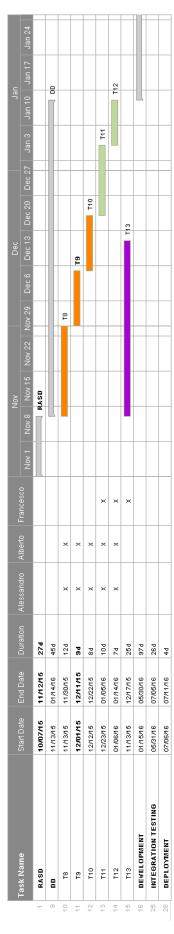
- GREEN: all the 3 members of the team are working on the task
- ORANGE: two member of the project are working on the task
- PURPLE: just one member of the group is working on that task.



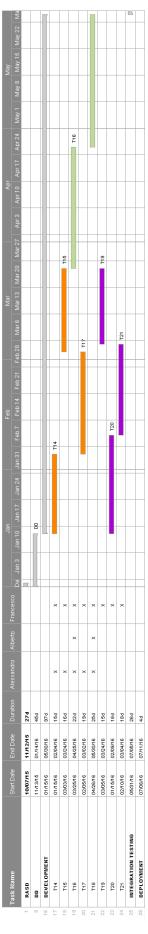
Scheduling and resources allocation for RASD document



Scheduling and resources allocation for Design document



Scheduling and resources allocation for the development phase



Scheduling and resources allocation for integration testing

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Scheduling and resources allocation for deployment of the final product

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6	Risk planning and management

7 References

Material from Wikipedia

• Project management: https://en.wikipedia.org/wiki/Project_management#Planning

8 Appendix

8.1 Software and tools used

- TeXstudio 2.10.6 (http://www.texstudio.org/) to redact and format this document.
- Astah Professional 7.0 (http://astah.net/editions/professional)

8.2 Hours of work

The time spent to redact this document:

• Baldassari Alessandro: 12 hours.

• Bendin Alberto: 12 hours.

• Giarola Francesco: 12 hours.