```
BlockGraphBase < T >
# ptr groups
# n singleton
# n links
# n blocks
+ BlockGraphBase()
+ get_groups()
+ get_ptr_groups()
+ get_size()
+ get_number_singleton()
+ get_pos_singleton()
+ get_row_with_singleton()
+ get_complete_size()
+ get_group_size()
+ get_n links()
+ get_
        n_links()
and 16 more...
# find_neighbours()
# compute_nlinks_nblocks()
# compute_diagonal_position()
                    < unsigned int >
BlockGraphBase< unsigned
                int >
# ptr_groups
# n_singleton
# n links
# n blocks
+ BlockGraphBase()
+ get_groups()
+ get_ptr_groups()
+ get size()
+ get_number_singleton()
+ get_pos_singleton()
+ get row with singleton()
+ get_complete_size()
+ get_group_size()
+ get n links()
and 16 more...
# find neighbours()
# compute_nlinks_nblocks()
# compute_diagonal_position()
                  Δ
    BlockGraphAdjDyn< T >
    + BlockGraphAdjDyn()
    + BlockGraphAdjDyn()
    + get_graph()
+ get_adj_list()
+ get_neighbours()
    + get_n_links()
    + get_n_block_links()
+ get_possible_links()
    + get_
            possible_block
     links()
    _
+ set_graph()
    and 10 more...
```