

Alma Mater Studiorum
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Combinatorial Decision Making and Optimization
Report SMT Model
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Model

The model use the same encoding as CP: X and Y as decision variables. In order to take into account the rotation also W_i and H_i are used for constraining the width and height of each rectangle:

```
X = IntVector("x",N)
Y = IntVector("y",N)
Wi = IntVector("w",N)
Hi = IntVector("h",N)
```

The constraints used are:

- Initialize w_i, h_i for each rectangle
$$\bigwedge_{i=1}^N w_i = W_i \wedge h_i = H_i \vee h_i = W_i \wedge w_i = H_i$$
- X and Y should be bounded within the "available" area given their size
$$\bigwedge_{i=1}^N x_i \geq 0 \wedge x_i \leq W - w_i \wedge y_i \geq 0 \wedge y_i \leq H - h_i$$
- No overlapping constraint:
Two rectangles i and j overlap if: $x_i + w_i > x_j \wedge x_i < x_j + w_j \wedge y_i + h_i > y_j \wedge y_i < y_j + h_j$
thus negating it we have the no-overlap constraint:
$$\bigwedge_{i=1}^N x_i + w_i \leq x_j \vee x_j + w_j \leq x_i \vee y_i + h_i \leq y_j \vee y_j + h_j \leq y_i$$
- In case of rectangles with same size I've created the **lex_lesseq** constraint decomposing it.
- The implicit constraint: given a vertical (resp. horizontal) line the sum of each vertical (resp. horizontal) edge is H (resp. W).

Both **rotation** and **rectangles with same size** are handled although for the latter case when there aren't rectangles with same size *unsat* is returned thus this constraint is activated only manually by command line.