

# Social Networks & Recommendation Systems

## XIII. Recommendation Systems.

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**European  
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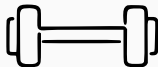


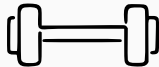
MSc program in Data Science has been developed  
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# Lecture

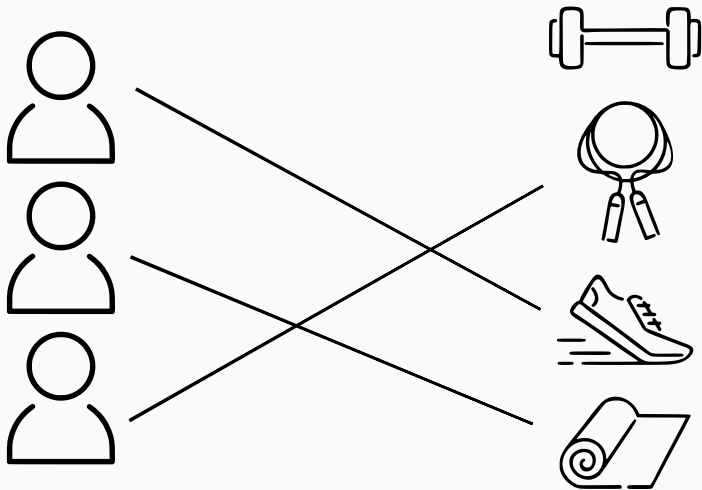
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# Recommendation Systems



## What can be recommended?

- movies on Netflix,
- books on Amazon,
- music at Spotify,
- games at GOG/Steam,
- content on Social Networks (Twitter, Facebook),
- matching on online dating services,
- news on the informational pages,
- other products in online shops/services.



# Recommendation Systems: definitions

## Formal definition

*The goal of a recommender system is to generate meaningful recommendations to a collection of users for items or products that might interest them.<sup>1</sup>*

## Less formally

We are looking for the best matching user-item pairs.

## From networks perspective

Which is optimal edges configuration in the bipartite graph (user-item)?

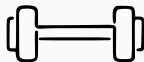
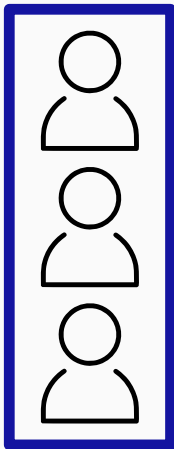
## What does it mean *optmial*?

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<sup>1</sup>Encyclopedia of Machine Learning

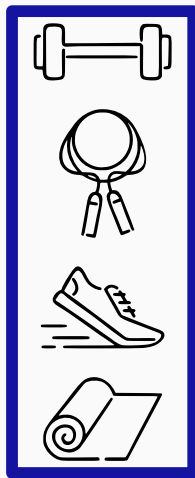
# How to measure goodness of recommendation?

Ideally we would ask every user...



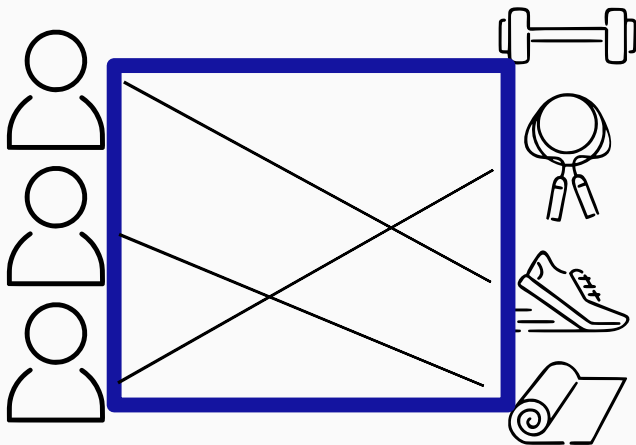
# How to measure goodness of recommendation?

We could also focus on the items.



# How to measure goodness of recommendation?

What with already known connections?



# How to measure goodness of recommendation?

Recommendation Systems are algorithms and techniques that try to predict what the user wants.

# How to measure goodness of recommendation?

Recommendation Systems are algorithms and techniques that try to predict what the user wants.

$$MAE = \frac{\sum_{u,i} |p_{u,i} - r_{u,i}|}{N}$$

$$RMSE = \sqrt{\frac{\sum_{u,i} |p_{u,i} - r_{u,i}|^2}{N}}$$

# Recommendation Systems – problem formulation

		<i>Items</i>					
		<i>1</i>	<i>2</i>	<i>...</i>	<i>i</i>	<i>...</i>	<i>m</i>
<i>Users</i>	<i>1</i>	5	3		1	2	
	<i>2</i>		2				4
	<i>:</i>			5			
	<i>u</i>	3	4		2	1	
	<i>:</i>					4	
	<i>n</i>			3	2		
		<i>a</i>	3	5		?	1

**Recommender Systems. Figure 1.** User ratings matrix, where each cell  $r_{u,i}$  corresponds to the rating of user  $u$  for item  $i$ . The task is to predict the missing rating  $r_{a,i}$  for the active user  $a$

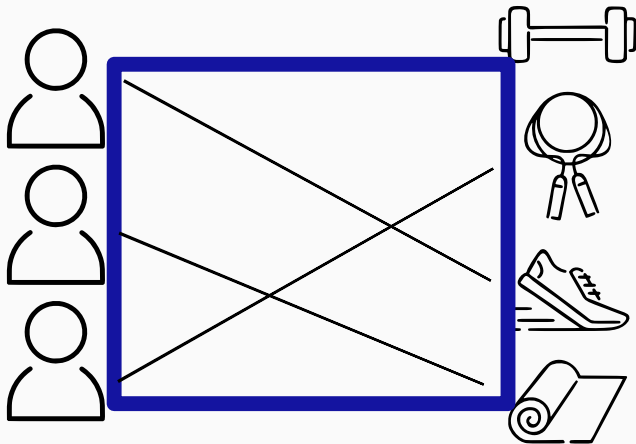
There are different approaches:

- Collaborative Filtering – based on the historic choices of all users,
- Content-based recommending – based on user and product characteristics,
- Hybrid approaches.

I recommend to read <http://www.prem-melville.com/publications/recommender-systems-eml2010.pdf>



# Collaborative Filtering



Collaborative filtering we divide into following sub-types:

- *neighborhood-based*, where we look for users similar to the analyzed one, and then, based on their selections.
- *model-based* approach, in which we estimate the parameters of the model characterizing users, and we make the recommendation based on the model.

**We develop a prediction according to the following scheme:**

- We calculate the weights for each user according to their similarity (measured e.g. by the Pearson or Spearman or Kendall coefficient or the mean square error, etc.) to the selected user.
- We choose  $k$  nearest neighbors.
- We get the prediction as a weighted average of the neighbors' responses.

## Statistical approaches:

- we try to build an (item-) classifier for each user.
- linear regression with regularization.
- SVM classifiers.
- matrix factorization methods.

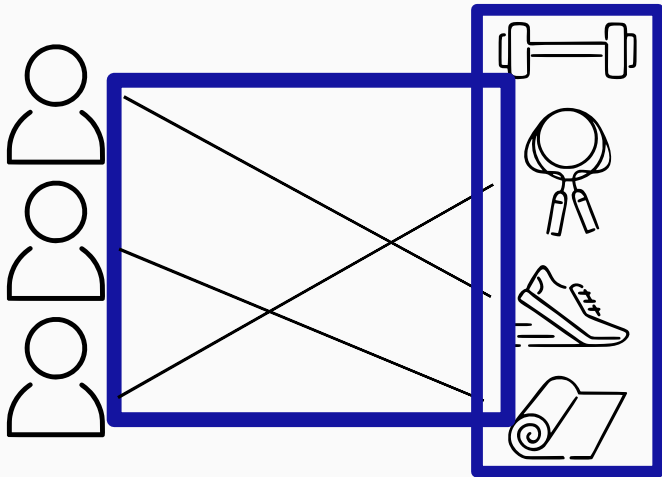
# Content-based recommending



Content-based Recommending methods are classification problems thus we can use

- naive Bayesian classifiers,
- $k$ -nearest neighbors algorithms,
- decision trees,
- neural networks,
- etc.

# Hybrid methods



# Challenges and Limitations

- Sparsity (very high item-to-user ratio),
- The Cold-Start Problem (aka first-rater-problem),
- Frauds.



Thank you for your attention!



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