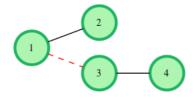
# **Even Tree**



You are given a tree (a simple connected graph with no cycles).

Find the maximum number of edges you can remove from the tree to get a forest such that each connected component of the forest contains an even number of nodes.

As an example, the following tree with 4 nodes can be cut at most 1 time to create an even forest.



## **Function Description**

Complete the *evenForest* function in the editor below. It should return an integer as described.

evenForest has the following parameter(s):

- t nodes: the number of nodes in the tree
- t edges: the number of undirected edges in the tree
- t from: start nodes for each edge
- t to: end nodes for each edge, (Match by index to t from.)

### **Input Format**

The first line of input contains two integers  $t_nodes$  and  $t_edges$ , the number of nodes and edges. The next  $t_edges$  lines contain two integers  $t_from[i]$  and  $t_to[i]$  which specify nodes connected by an edge of the tree. The root of the tree is node 1.

### **Constraints**

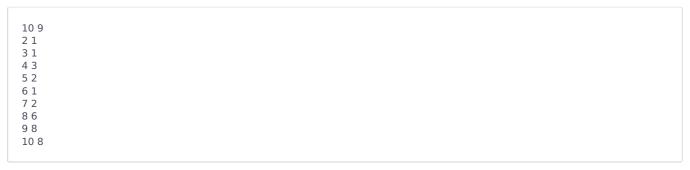
- $2 \le n \le 100$
- $n \in \mathbb{Z}_{\mathrm{even}}^+$

*Note:* The tree in the input will be such that it can always be decomposed into components containing an even number of nodes.  $\mathbb{Z}_{\text{even}}^+$  is the set of positive even integers.

### **Output Format**

Print the number of removed edges.

#### Sample Input 0



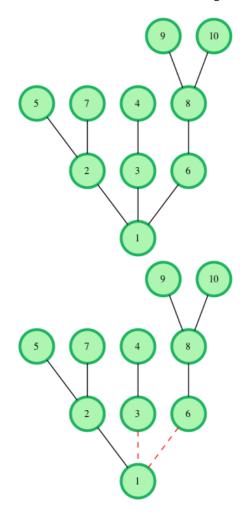
#### Sample Output 0

# **Explanation 0**

Remove edges (1,3) and (1,6) to get the desired result.

# Original tree

# Decomposed tree



No more edges can be removed.