# Debugging effectiveness summary

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## Summary Intesting points

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- Results
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## Hypothesis

- ► There is no difference in the **effectiveness** (number of correctly fixed faults) of debugging between autogen e manual test cases
- ► There is no difference in the **efficiency** (corrected task per time) of debugging between autogen e manual test cases

# Definition and planning

#### The experiment:

- compares manual test cases to Randoop and EvoSuite test cases
- inspects the impact of obfuscated identifiers
- subjects are divided in two groups balaced accordingly experience and ability
- two different source code are used (XML-security and JTopas), each group has to debug a specific source using either manual or autogen tests.

### Results I

- MvR: Efficiency and effectiveness are improved in particular on experienced developer (Eclipse Debugger), autogen test are easier to understand
- ▶ MvE: Effectiveness shows no significant differences, efficiency is increased by manual test cases. Understandability is lower than Randoop test but do not influence debug
- ► MvO: Obfuscation strongly decrease understandability of manual test cases, however this has no impact on debug

### Results II

- Autogen test cases are simpler than manual and more useful for unesperienced developers
- Experienced developer perform well with both cases and can take advantage from advanced tools
- Unexperienced developer use more time to understand test cases decreasing their performance
- In general autogen test cases are useful because can be generated quickly
- In general debug should be demanded to experienced developers

## Statistical consideration

- Confusion Matrix: express the level of reliability of an algorithm
- ▶ **Null hypothesis:** No relationship between two events
- ► Likert scale: Express feelings (level of agreement) respect to an object
- ▶ Statistically significant: confidence interval etc to review
- Threats to validity: no reward, order of tasks, few generator (free)