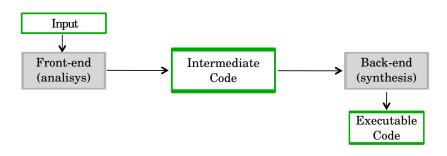
Formal Languages and Compilers - Exercises Lecture 3 Lexer and parser generators

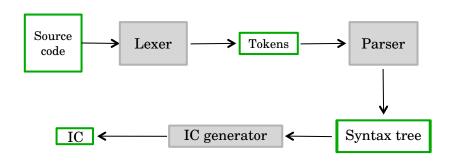
27/03/2012

- 1 Structure of a compiler
- 2 Lexer
- 3 Parser
- 4 Hands on calculator

Structure of a compiler



Front-end details



- 1 Structure of a compiler
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- 3 Parser
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Lexical analyzer (lexer)

Input: program in source language Output: sequence of tokens (or error)

|17| |+| |3| |*|











Lexical analyzer (lexer)

Input: program in source language

Output: sequence of tokens (or error)

Example

From the expression 17 + 3 * 2 obtain the set of tokens (17, +, 3, *, 2)

17









2

Generator of lexical analyzer

Input: semantic operations associate with regular expressions

Output: lexer

Invocation: ocamllex <myfile>.mll produces <myfile>.ml

which contains the code of the lexer

Regular Expressions

simple character а string string end of file eof (underscore) any character [d-g m-s] character set [^a-c t-z] negated character set expr1 # expr2 difference (of two sets) expr* zero or more expr expr+ one or more expr expr? zero or one expr expr1 | expr2 either expr1 or expr2 expr1 expr2 expr1 followed by expr2 expr as ident bind the matched string to ident



- Can contain any OCaml code which returns a value
- Utility of the Lexing library

- Lexing.lexeme lexbuf: string recognized by regexp
- Lexing.lexeme char lexbuf n: n-th character of the matched
- Lexing.lexeme start lexbuf: position in which the matched



Semantic operations

- Can contain any OCaml code which returns a value
- Utility of the Lexing library

Some Lexing functions

- Lexing.lexeme lexbuf: string recognized by regexp
- Lexing.lexeme_char lexbuf n: n-th character of the matched string
- Lexing.lexeme_start lexbuf: position in which the matched string starts



Structure of the .mll file

```
(* header section *)
  { header }
(* definitions section *)
    let ident = regexp
   let ...
(* rules section *)
    rule entrypoint [arg1... argn] = parse
        pattern1 { action1 }
        pattern2 { action2 }
   and entrypoint [arg1... argn] = parse
(* trailer section *)
   { trailer }
```

Example: calc lexer.mll

```
open Calc parser
exception Eof
let white space = [' ']
rule token = parse
   white space
                       { token lexbuf }
  [ ' \ n ' ]
                       { EOL }
 ['0'-'9']+ as |xm| { |NT(int of string |xm) }
                       { PLUS }
                       { TIMES }
                       { raise Eof }
   eof
```

Outline

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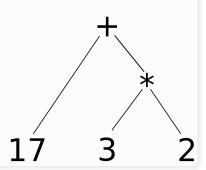
Syntactical analyzer (parser)

Input: sequence of tokens (or error)

Output: syntax tree (or parse tree)





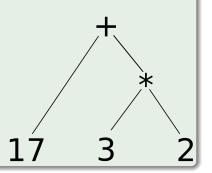


Syntactical analyzer (parser)

Input: sequence of tokens (or error)

Output: syntax tree (or parse tree)





ocamlyacc

Generator of syntactic analyzer (Yet Another Compiler Compiler)

Input: semantic actions associate with context-free grammar

Output: parser

Invocation: ocamlyacc <myfile>.mly produces <myfile>.ml

with the code of the parser

Grammar and semantic actions

- Context-free grammar: puts together terminal and non-terminal symbols (e.g. expr PLUS expr)
- Semantic action: O'CaML code that does the job

ocamlyacc

Generator of syntactic analyzer (Yet Another Compiler Compiler)

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Grammar and semantic actions

- Context-free grammar: puts together terminal and non-terminal symbols (e.g. expr PLUS expr)
- Semantic action: O'CaML code that does the job

Structure of the .mlv file

```
%{
    header (OCaml code)
%}
    declarations (%token, %type, ...)
%%
    rules (symbol {semantic action})
%%
    trailer (Ocaml code)
```

Comments are enclosed between /* and */ (as in C) in the declarations and rules sections, and between (* and *) (as in O'CaML) in the header and trailer sections.

Terminal symbols (with optional type)

```
%token name, ..., name
%token <type> name, ..., name
```

Non-terminal starting symbol (have to define type for it)

```
%start symbol...symbol
```

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Type definition for non-terminal symbol

```
%type <type> symbol ... symbol
```

Associativity of symbols

```
%left symbol ... symbol
%right symbol ... symbol
%nonassoc symbol ... symbol
```

Type definition for non-terminal symbol

%type < type > symbol...symbol

Associativity of symbols

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```

Rules

```
nonterminal:
    symbol ... symbol { semantic—action }
    | ...
    | symbol ... symbol { semantic—action }
;
```

Semantic actions

- Are arbitrary O'CaML expressions
- Can access the semantic attributes with the \$ notation: expr PLUS expr { \$1 + \$3 }

Example: calc_parser.mly - Header

```
/* parser */
%token <int> INT
%token PLUS TIMES
%token FOL
%left PLUS /* lower precedence */
%left TIMES /* higher precedence */
%start main
%type <int> main
%%
```

Example: calc_parser.mly - Header

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Hands on: calculator

Structures

calc lexer.mll: Definition of the lexer

calc_parser.mly: Definition of the parser

main.ml: Main program

```
Compilation
```

```
ocamllex
            calc_lexer.mll
ocamlyacc
            calc_parser.mly
ocamlc -c
            calc_parser.mli
ocamlc -c
            calc lexer.ml
ocamlc -c
            calc_parser.ml
ocamlc -c
            calc main.ml
            calc calc lexer.cmo \
ocamlc -o
            calc_parser.cmo \
            calc_main.cmo
./calc
```

Or, simply, make all



Compilation

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ocamllex
            calc_lexer.mll
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```

Or, simply, make all



Extend the calculator with

- Add tabulations to the white spaces
- Add subtraction and division
- Add unary function -
- Parenthesis
- Change the syntax to prefix syntax:

$$+ * 345 = 17$$

Add an operator with arbitrary number of operands:

$$(+(*123)45) = 15$$

■ Whatever you want, whatever you like...