GAMEPLAY

FANGS & FRIENDS

THE GAME

One, a master of ice. The other, a master of fire. Two unlikely allies are forced to face their worst nightmare: **working together**. Will they combine their powers to defeat the obstacles that await them? Or will their hatred lead to their demise?

Fangs and Friends is a co-op puzzle game focused on short, asynchronous game-play. It's time to pull up a friend to work together, and escape!

FREEZE SHALLOW WATER TO CREATE PATHWAYS

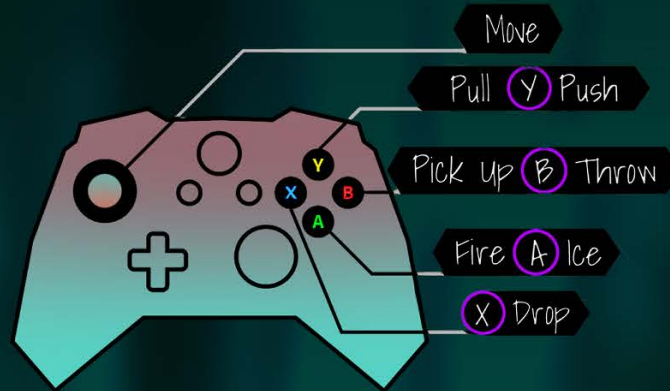LIGHT CANDLES TO OPEN DOORS

DISCOVER MOVING PLATFORMS

AND SO MUCH MORE!

MANUAL

THE MAGE

I may be short, but I can freeze you with my ice!

Move
Pull Y Push
Pick Up B Throw
Fire A Ice
X Drop

Annoy me and I'll melt you with my flames!

THE VAMPIRE

FIND OUT MORE AT
ALESSIA-IP.GITHUB.IO/FANGSANDFRIENDS

THE TEAM

ALESSIA IANNI-PALARCHIO
TEAM LEAD, UI+LEVEL DESIGNER
alessia@mipsscan.com

ANISHA ROHRA
MANAGER AND LEAD WRITER
anisharohra@hotmail.com

ERIKA DAVIS
ENVIRONMENT ARTIST
masuierikadavis@gmail.com

JACOB ROSENBURG
AUDIO AND SOUND DESIGNER
jacob.rosenberg@mail.utoronto.ca

MARTIN BRIAND
GAMEPLAY+EFFECTS PROGRAMMER
martinbriands@gmail.com

PABLO GONZALEZ
TRAP DESIGNER
phg97@hotmail.com

TONYA-LEIGH ESCALANTE
CHARACTER ANIMATOR
tonya.escalante@gmail.com