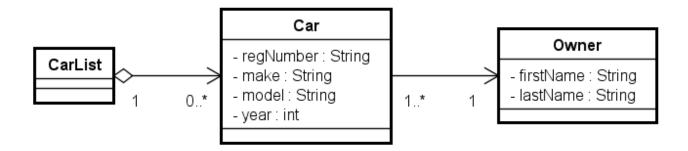
Programming Exercises - PRO1 - Session 25

The purpose of today's exercises is to go through the steps of creating the following Java model, and to make it possible to store it in a binary file.



If you need some data to add to the model when it's finished, then either create some yourself, or use this list of cars and their owners:

```
AL19742, Ferrari, F50, 1997, Allan, Henriksen
HE23477, Audi, A7, 2014, Allan, Henriksen
XY54679, Toyota, Yaris, 2007, Charlie, Pace
JA72921, Seat, Mii, 2012, Claire, Littleton
RT90456, Mercedes, W212, 2010, Jack, Shephard
TY86934, Dodge, Viper, 2010, James, Ford
OS38067, Volkswagen, Golf, 2012, John, Locke
MD21739, Volvo, S80, 2009, Juliet, Burke
JK42234, Ford, Focus, 2008, Kate, Austen
```

Exercise 25.01

First implement a class Owner representing the owner of a car with a first name and last name. The class should have:

- Two instance variables: firstName and lastName both of type String.
- A constructor setting both instance variables.
- Set and get methods for both instance variables.
- A toString method returning a String with the properties of an owner (in a single line).
- An equals method returning true if two Owner-objects have the same first and last name.

Exercise 25.02

Implement a class Car representing a car with a registration number, a make, a model, the year of manufacture and the owner of the car. The class should have:

- Instance variables: regNumber, make, model, all of type String, year of type int, and owner as an Owner-object.
- A constructor setting all five instance variables.
- Get methods for all instance variables.
- A toString method returning a String with the properties of a car (in a single line).
- An equals method returning true if two Car-objects have the same registration number, make, model, year, and owner.

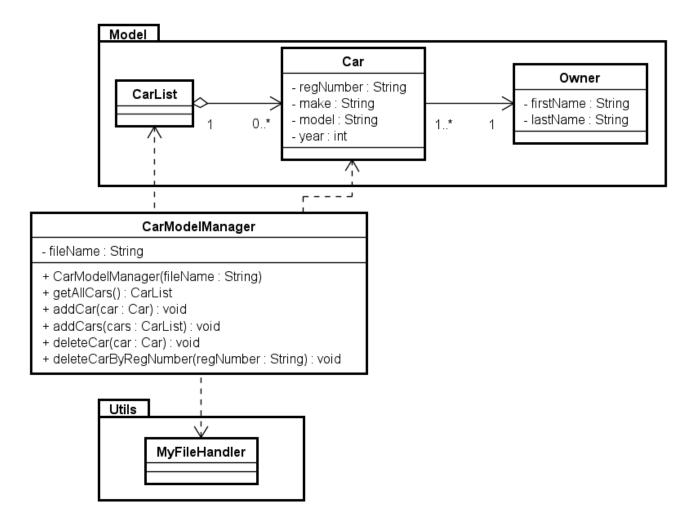
Exercise 25.03

Implement a class CarList representing a collection of cars (Car-objects). The class should have:

- One instance variable: cars as a collection of Car-objects, e.g. ArrayList<Car>.
- A zero-argument constructor initializing the car list.
- A method size that returns the size of the car list.
- A method indexOfRegNumber that takes an argument of type String (representing the registration number for a car) and returns the index from the list of the Car-object having this specific registration number. If the list does not contain a car with this specific registration number, then the method should return -1.
- A method getCar that takes an argument of type int representing an index and returns the Carobject at the specific index.
- An overloaded version of method getCar that takes an argument of type String representing the
 registration number for a car and returns the Car-object with the specific registration number. If the
 list does not contain a car with this specific registration number, then the method should return
 null.
- A method addCar that takes a Car-object as argument and adds this to the car list if the list does not already contain a car with the same registration number.
- A toString method returning a String with the properties of each car in the list (each car on a separate line).

Exercise 25.04

Implement a class CarModelManager representing the access point to the model (Owner, Car, CarList) and containing methods using the file functionality (MyFileHandler)



The class CarModelManager should have:

- An instance variable fileName holding the name of the file where car information is stored
- A method getAllCars that reads all cars from the file and returns them as a CarList-object
- A method addCar that takes a single Car object and adds it to the list of stored cars
- A method addCars that takes a CarList object and adds all cars inside it to the list of stored cars
- A method deleteCar, that takes a Car object, and removes it from the list of stored cars
- A method deleteCarByRegNumber that takes a String with a registration number, and removes the car with that give registration number from the list of stored cars, if it exists

Exercise 25.05

Finally create a test class where you test the functionality in the classes you have created.