

# ALESSIO PRESTILEO

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Date of birth: 1986-07-20  
Nationality: Italy

## Professional Summary

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- Experienced structural engineer (4 years' experience) with Master's Degree in Naval Architecture and Marine Engineering.
- Awarded prize for best Master's Degree thesis, article published on "Marine Structures".
- Specialized in Finite Element Analysis and 3D modelling.
- Good programming skills.
- Hard worker: extremely tenacious, proactive and straightforward. Highly professional with strong integrity.
- Experienced project manager for middle-sized projects (20,000 to 40,000 \$).

## Skills

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- Excellent analytical skills and strong problem-solving attitude.
- Solid knowledge of structural design principles, criteria and methods. Specialized in steel structures for marine applications.
- Significant experience with engineering standards.
- Expert user of FE software: Abaqus CAE, CATIA, Patran, Sesam/Genie.
- Solid knowledge of Python, Java and C++ (Qt framework).
- Good knowledge of JavaScript (Angular 2 framework), basic knowledge of C, Matlab, Visual Basic, Fortran and LISP.
- Significant experience with GUI programming using FOX Toolkit.
- Excellent language skills: Proficient in English, Norwegian, Spanish, Portuguese. Native Italian speaker. Basic knowledge of French.
- Comfortable working in team as well as individually. Eager to learn and interested in a very wide range of topics: Technology, math, science, literature, art, languages, sport.
- Good at teaching and explaining concepts.

## Experience

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*Programming studies*

*Dec 2015 - Present time*

*Independent activity*

*Oslo, Norway*

### Study:

- Fundamental principles of programming
  - MIT course: "Structure and Interpretation of Computer Programs"
  - Book: "Design Patterns: Elements of Reusable Object-Oriented Software"

- C and C++ fundamentals, plus advanced use of pointers, templates and polymorphism
  - Books: "The C book", "The C Programming Language"
  - Books: "The C++ Programming Language", "Jumping into C++"
- Java course developed by Oracle: "[Java SE 8 Fundamentals](#)"
- OpenGL and 3D graphic
  - Books: "OpenGL Superbible", "OpenGL Programming Guide"

#### Practice:

- Created a simple 3D modelling software using C++ (Qt framework) and OpenGL
- Created a simple web application using Angular 2, <https://github.com/alessioprestileo/Warehouse>

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*Structural Engineer (4 years)*

*Sep 2011 - Nov 2015*

*Det Norske Veritas / DNVGL*

*Oslo, Norway*

#### Main activity:

- Strength assessment of marine structures made of steel, aluminum and composite materials, including: ULS (Ultimate Limit State), ALS (Accidental Limit State) and FLS (Fatigue Limit State).
  - Specialist topics such as buckling analysis of stiffened plates, collision strength of offshore platforms, ship grounding and collision analysis, dropped objects analysis for topside structures, simplified and fully-stochastic fatigue assessment of structural details.
  - Polar Rules and Ice strengthening for ships.
  - Rule-based projects, addressing ship-shaped FPSO units, Bulk Carriers, Tankers, Gas carriers, Free Fall Lifeboats, Cranes and other lifting equipment. Extensive use of DNV rules, standards and recommended practices, NORSOK, Eurocode 3 and API SPEC 8C.
- Programming new functionalities for engineering software. Scripting to streamline and automatize daily tasks.
  - Scripting (Python and VBA) in order to handle creation and post-processing of big FE models (featuring several million nodes, contact interactions, couplings, customized material behavior etc.).
  - GUI programming (FOX Toolkit and Python) and algorithm programming in order to add new functionalities to the software Abaqus CAE and optimize model creation and post-processing.
  - Programming of algorithms to effectively convert input files between different FE software and organize big models.
- Project manager for middle-sized projects (20,000 to 40,000 \$), responsible all of the project phases, from tendering to invoicing.
- Mentoring of master's students.
  - Supervisor of Master's Theses concerning the ship-iceberg interaction, involving advanced FE analyses and programming of an advanced material behavior model for ice (Fortran).

## Education

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*Master of Science: Naval Architecture and Marine Engineering* *Mar 2011*  
*University of Genova*  
*Italy*

*Bachelor of Science: Naval Architecture and Marine Engineering* *Oct 2008*  
*University of Genova*  
*Italy*

## Languages

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|---------------------|----------------------|
| • Italian: Native   | • Portuguese: Fluent |
| • Norwegian: Fluent | • Spanish: Fluent    |
| • English: Fluent   | • French: Basic      |

## Awards

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RINA d'Amico Award 2011 for the best Master's Thesis in Naval Architecture and Marine Engineering in the University of Genova, Italy.

## Publications

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"Bottom damage scenarios for the hull girder structural assessment".  
Published on ["Marine Structures", Vol.33 \(October 2013\)](#).