



42 Roma Luiss x Leonardo | Java Piscine

Module 00 - Management structures and arrays

Summary: Today, you will learn the basics of solving both trivial and more challenging business tasks using basic Java language constructs.

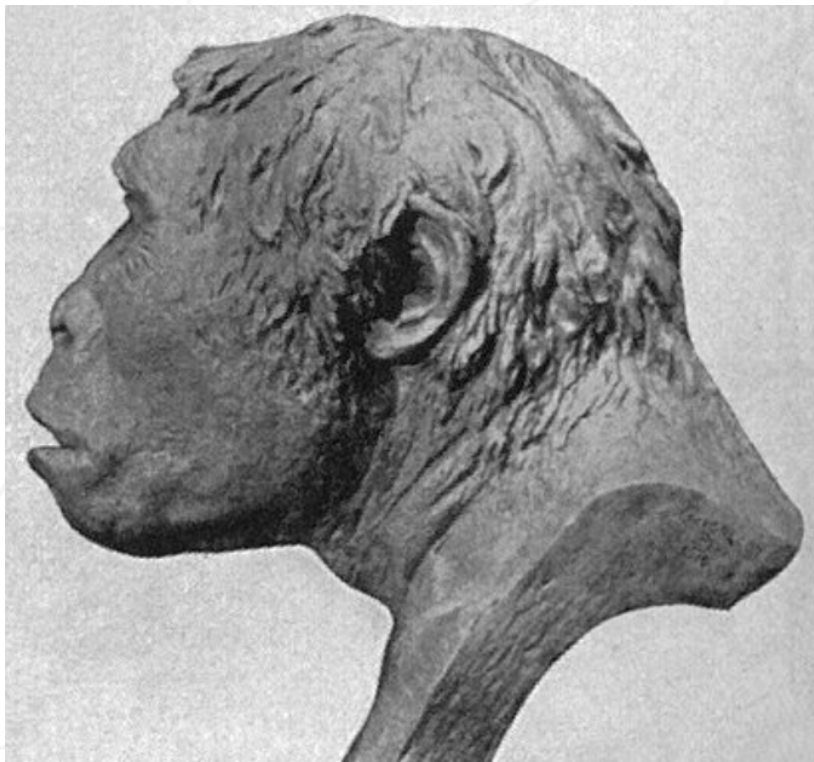
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Chapter I

Foreword



Java Man, or *Homo erectus erectus*

Chapter II

General Rules

- Use this page as the only reference. Do not listen to any rumors and speculations about how to prepare your solution.
- Now there is only one Java version for you, 1.8. Make sure that compiler and interpreter of this version are installed on your machine.
- You can use IDE to write and debug the source code.
- The code is read more often than written. Read carefully the [document](#) where code formatting rules are given. When performing each task, make sure you follow the generally accepted [Oracle standards](#)
- Comments are not allowed in the source code of your solution. They make it difficult to read the code.
- Pay attention to the permissions of your files and directories.
- To be assessed, your solution must be in your GIT repository.
- Your solutions will be evaluated by your piscine mates.
- You should not leave in your directory any other file than those explicitly specified by the exercise instructions. It is recommended that you modify your .gitignore to avoid accidents.
- When you need to get precise output in your programs, it is forbidden to display a precalculated output instead of performing the exercise correctly.
- Have a question? Ask your neighbor on the right. Otherwise, try with your neighbor on the left.
- Your reference manual: mates / Internet / Google. And one more thing. There's an answer to any question you may have on Stackoverflow. Learn how to ask questions correctly.
- Read the examples carefully. They may require things that are not otherwise specified in the subject.
- Use "System.out" for output

- And may the Force be with you!
- Never leave that till tomorrow which you can do today ;)

Chapter III


Rules of the day

- User-defined methods and classes are prohibited for all tasks of the day, except for user-defined static functions and procedures in the main class file of the solution.
- All tasks contain a list of ALLOWED language constructs for the specific task.
- `System::exit` may be used for all tasks.
- All tasks contain an example of how the application operates. The implemented solution must be identical to the specified output example for current input data.
- For illustration purposes, the data entered by the user in task examples are preceded by an arrow (->). Do not take account of these arrows when implementing a solution!

P.S. Some tasks require a non-trivial approach because of the above-mentioned limitations. These limitations will teach you how to find solutions for automating actual business processes.

Chapter IV

Exercise 00 : Sum of Digits

	Exercise 00
Sum of Digits	
Turn-in directory : <i>ex00/</i>	
Files to turn in : Program.java	
Allowed functions :	
Input/Output : System.out	
Types : Primitive types	
Operators : Standard operations of primitive types	

Java is a **strictly typed** programming language. Fundamental data types (boolean, character, integer, floating point number) are represented in Java by eight primitive types: boolean, char, byte, short, int, long, float, double.

Work with integer type.


- Calculate the **sum of digits** of a six-digit int number (the number value is set directly in the code by explicitly initializing the number variable).

Example of the program operation for number 479598:

```
$ java Program
42
```

Chapter V

Exercise 01 : Really Prime Number

	Exercise 01
Really Prime Number	
Turn-in directory : <i>ex01/</i>	
Files to turn in : Program.java	
Allowed functions : Input/Output : System.out, System.err, <code>Scanner(System.in)</code> Types : Primitive types, Operators : Standard operations of primitive types, conditions, loops	

According to Böhm-Jacopini theorem, any algorithm can be written using three statements: sequence, selection, and iteration.

- Using these statements in Java, you need to determine if the `input number` is a prime. A prime is a number which has no dividers other than the number itself and 1.
- The program accepts the number entered from the keyboard as input and displays the result of checking whether that number is a prime. In addition, the program shall output the number of steps (`iterations`) required to perform the check. In this task, an iteration is a single comparison operation.
- For negative numbers, 0 and 1, display `theIllegalArgument` message and shut down the program with the -1 code.

Example of program operation:

```
$ java Program
-> 169
false 12

$ java Program
-> 113
true 10

$ java Program
-> 42
false 1
```



```
$ java Program  
-> -100  
    IllegalArgumentException
```