

# NON LINEAR PLANNING EXAMPLE

Given the following initial state **ontable(a,p1), ontable(d,p3), on(c,d), ontable(b,p2), clear(a), clear(c), clear(b), handempty**  
and the goal **ontable(a,p2)**

Actions are described as follows

## **pickup(X,Pos)**

PRECOND: ontable(X,Pos), clear(X), handempty

DELETE: ontable(X,Pos), clear(X), handempty

ADD: holding(X), empty(Pos)

## **putdown(X,Pos)**

PRECOND: holding(X), empty(Pos)

DELETE: holding(X), empty(Pos)

ADD: ontable(X,Pos), clear(X), handempty

## **stack(X,Y)**

PRECOND: holding(X), clear(Y)

DELETE: holding(X), clear(Y)

ADD: handempty, on(X,Y), clear(X)

## **unstack(X,Y)**

PRECOND: handempty, on(X,Y), clear(X)

DELETE: handempty, on(X,Y), clear(X)

ADD: holding(X), clear(Y)

**start**

ontable(a,p1), ontable(d,p3), on(c,d), ontable (b,p2), clear(a), clear(c), clear(b), handempty

on(a,p2)

**stop**

**start**

ontable(a,p1), ontable(d,p3), on(c,d), ontable (b,p2), clear(a), clear(c), clear(b), handempty

holding(a) empty(p2)

**putdown(a,p2)**



on(a,p2)

**stop**

**start**

ontable(a,p1), ontable(d,p3), on(c,d), ontable (b,p2), clear(a), clear(c), clear(b), handempty

clear(a) ontable(a,PX) handempty

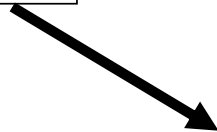
**pickup(a,PX)**

holding(a) empty(p2)

**putdown(a,p2)**

on(a,p2)

**stop**



**start**

ontable(a,p1), ontable(d,p3), on(c,d), ontable (b,p2), clear(a), clear(c), clear(b), handempty

true in the initial state so we  
use casual link

PX/p1

clear(a) ontable(a,PX) handempty

PX = variable

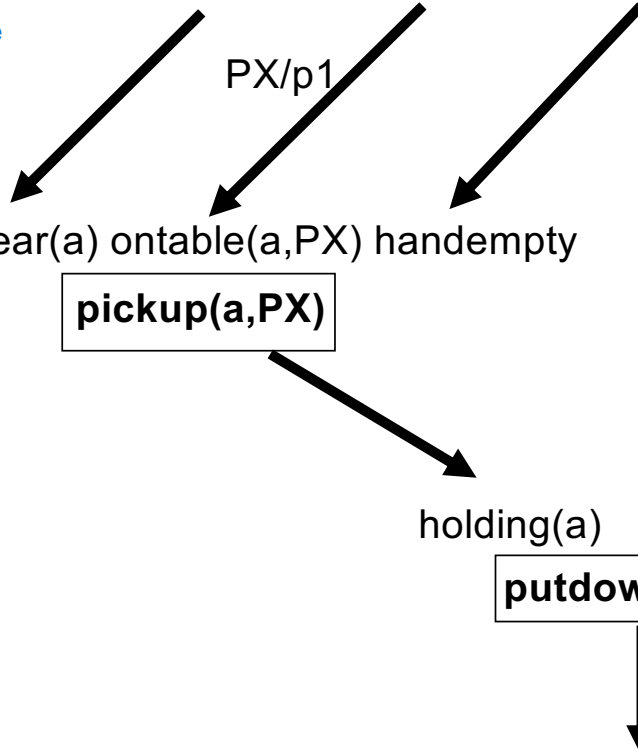
**pickup(a,PX)**

holding(a) empty(p2)

**putdown(a,p2)**

on(a,p2)

**stop**



**start**

ontable(a,p1), ontable(d,p3), on(c,d), ontable(b,p2), clear(a), clear(c), clear(b), handempty

