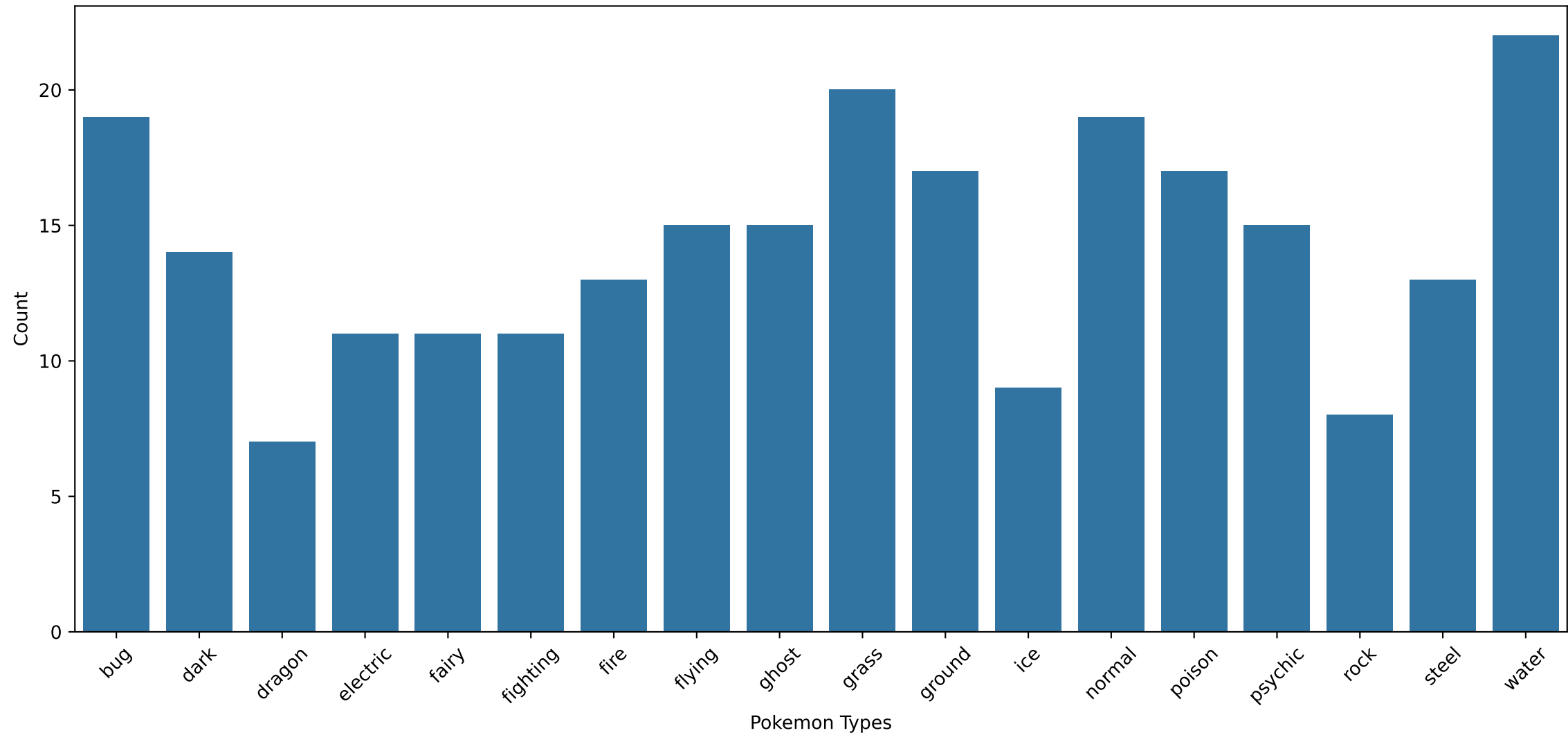


SA with different hyperparameters

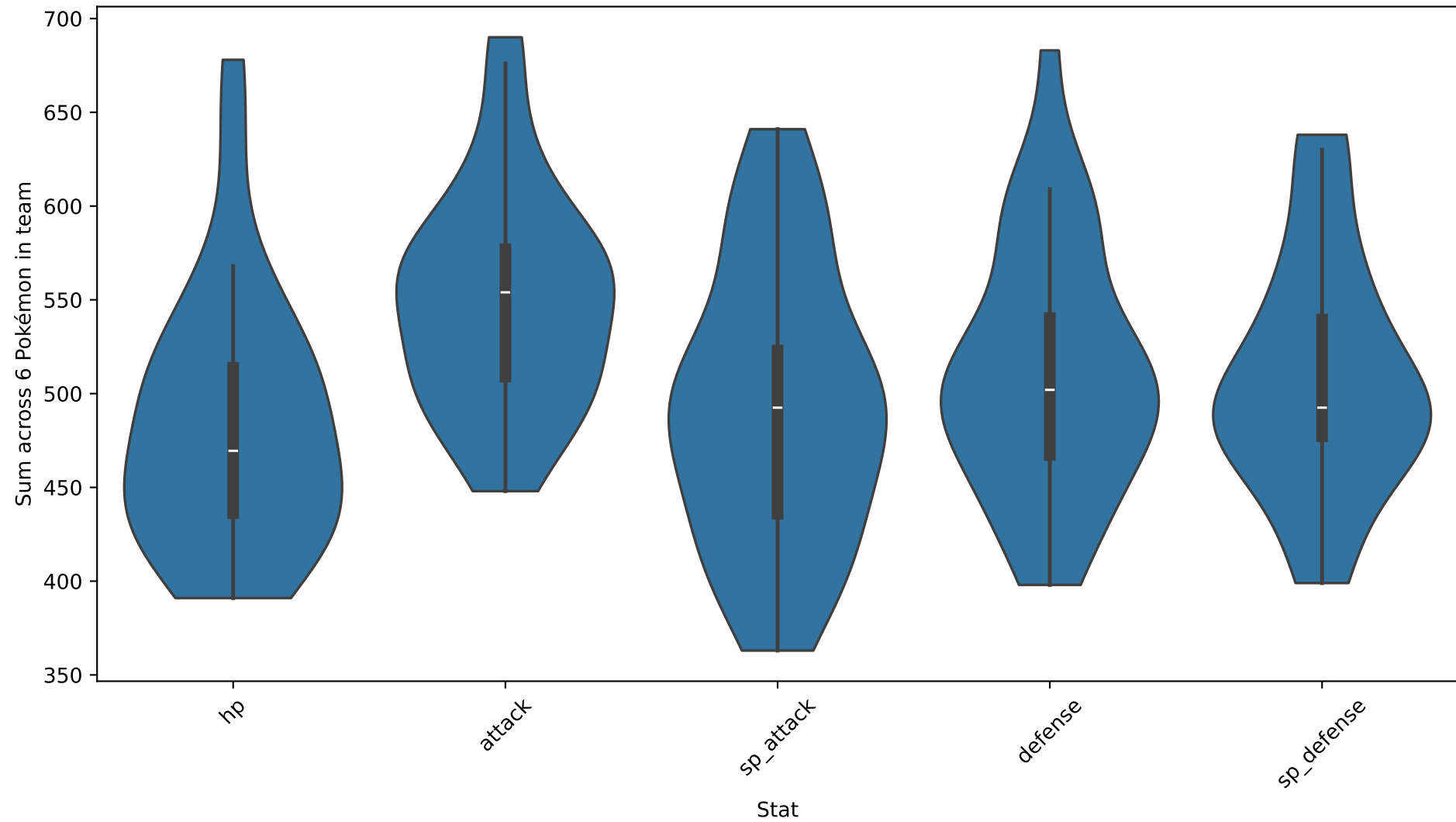
Setup

- opponents_limit = 30
- runs = 8
- budget = 100
- SA: initial_temperature = 0.1, cooling = 0.8
- restarts = 0
- patience = 50
- legendaries = False
- neighbor_replacements = 2
- iters_per_temp = 4

Distribution of Opponent Teams Typing



Opponents: distribution of team stat sums



SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.4087	2350	Salamence Abomasnow Tyranitar Wobbuffet Excadrill Arcanine
1	SA	0.3313	1896	Blissey Wobbuffet Gyarados Passimian Arcanine Rampardos
2	SA	0.2749	2010	Excadrill Skuntank Reuniclus Crabominable Snorlax Electivire
3	SA	0.2777	2086	Avalugg Tangrowth Musharna Hippowdon Braviary Lanturn
4	SA	0.4109	2291	Feraligatr Eelektross Tyranitar Dragalge Glalie Blissey
5	SA	0.3387	1954	Clefable Nidoqueen Altaria Aurorus Wobbuffet Vaporeon
6	SA	0.4146	1892	Jellicent Garchomp Mandibuzz Wobbuffet Blissey Gogoat
7	SA	0.2932	2265	Politoed Donphan Dragonite Reuniclus Slaking Cradily

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.3438	0.335	0.0605	0.2749	0.4146	8