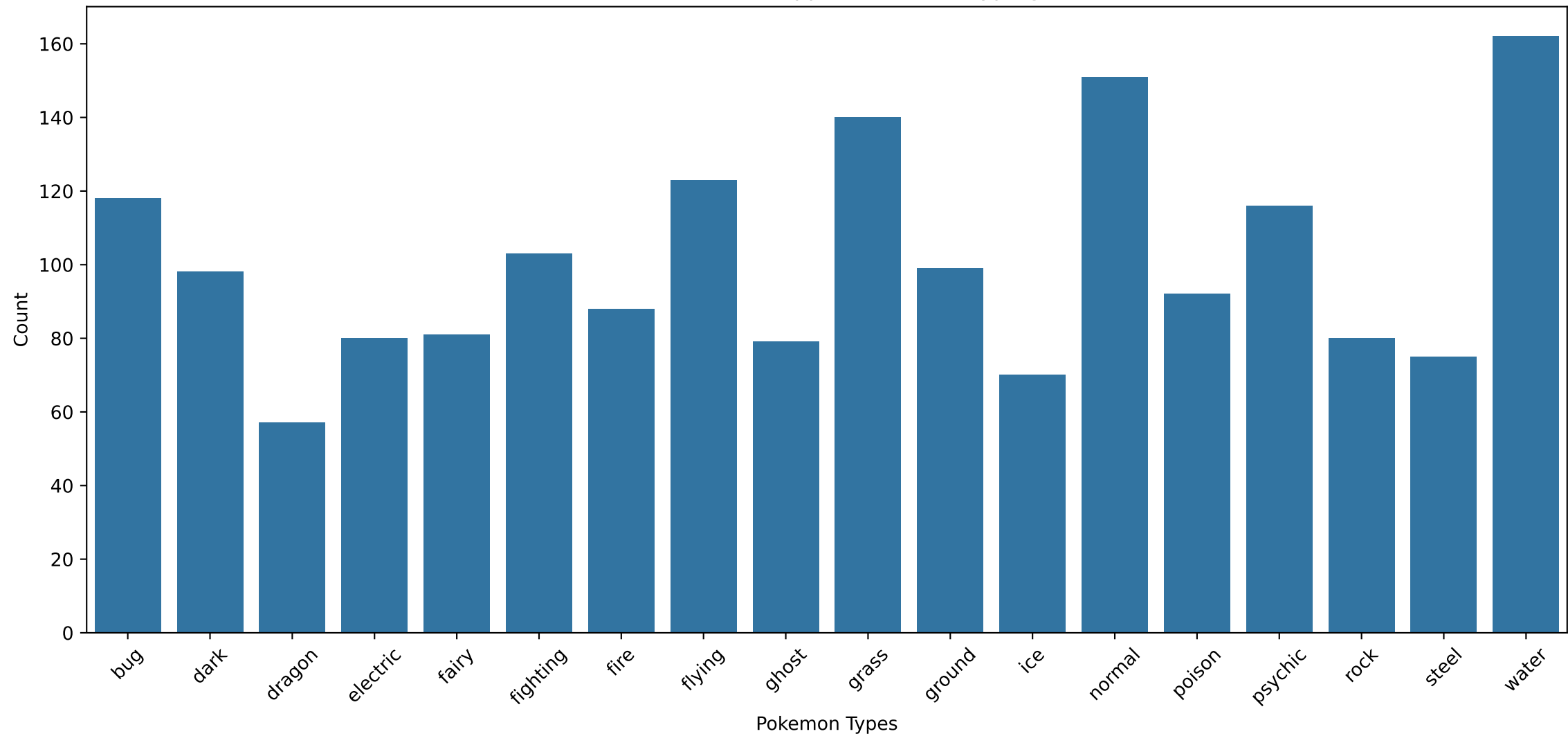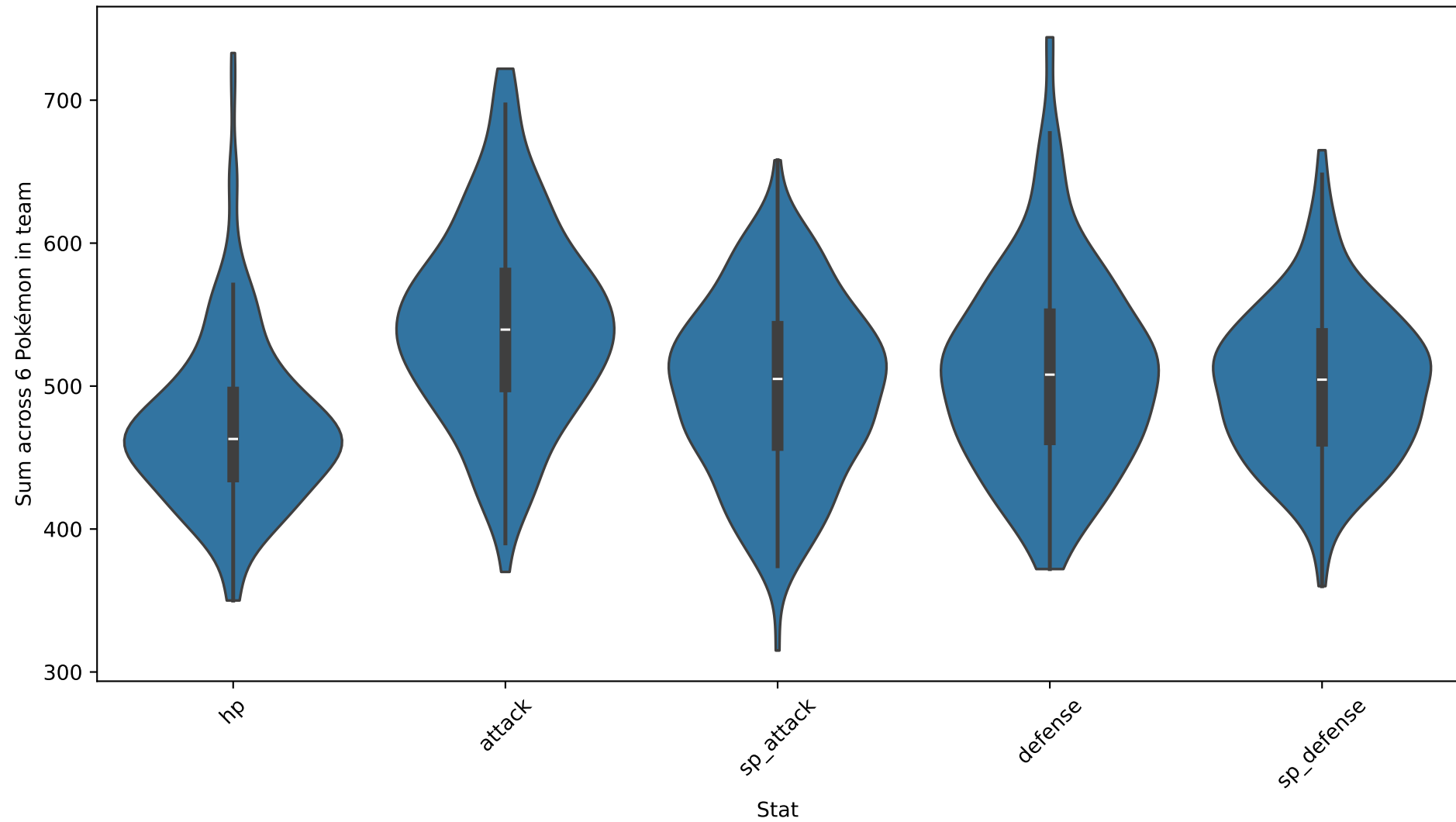# SA with different neighbor replacements

Setup
- opponents_limit = 200
- runs = 8
- budget = 300
- SA: initial_temperature = 0.2, cooling = 0.8
- restarts = 0
- patience = 50
- legendaries = False
- neighbor_replacements = 3
- iters_per_temp = 5

Distribution of Opponent Teams Typing

SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.345	2198	Pangoro|Blastoise|Meowstic|Blissey|Meganium|Garchomp
1	SA	0.3915	1749	Throh|Clefable|Magmortar|Blissey|Wobbuffet|Noivern
2	SA	0.434	1774	Blissey|Kommo-o|Amoonguss|Whiscash|Masquerain|Wobbuffet
3	SA	0.3618	1919	Krookodile|Magmortar|Blissey|Relicanth|Leavanny|Swalot
4	SA	0.3211	1892	Golduck|Mothim|Rhyperior|Simisage|Kangaskhan|Wobbuffet
5	SA	0.4056	2008	Rhyperior|Blissey|Abomasnow|Crawdaunt|Aromatisse|Vivillon
6	SA	0.4153	2258	Metagross|Blastoise|Blissey|Mudsdale|Gogoat|Aurorus
7	SA	0.2353	1979	Golurk|Gorebyss|Ampharos|Aurorus|Farfetch'd|Wobbuffet

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.3637	0.3767	0.0641	0.2353	0.434	8