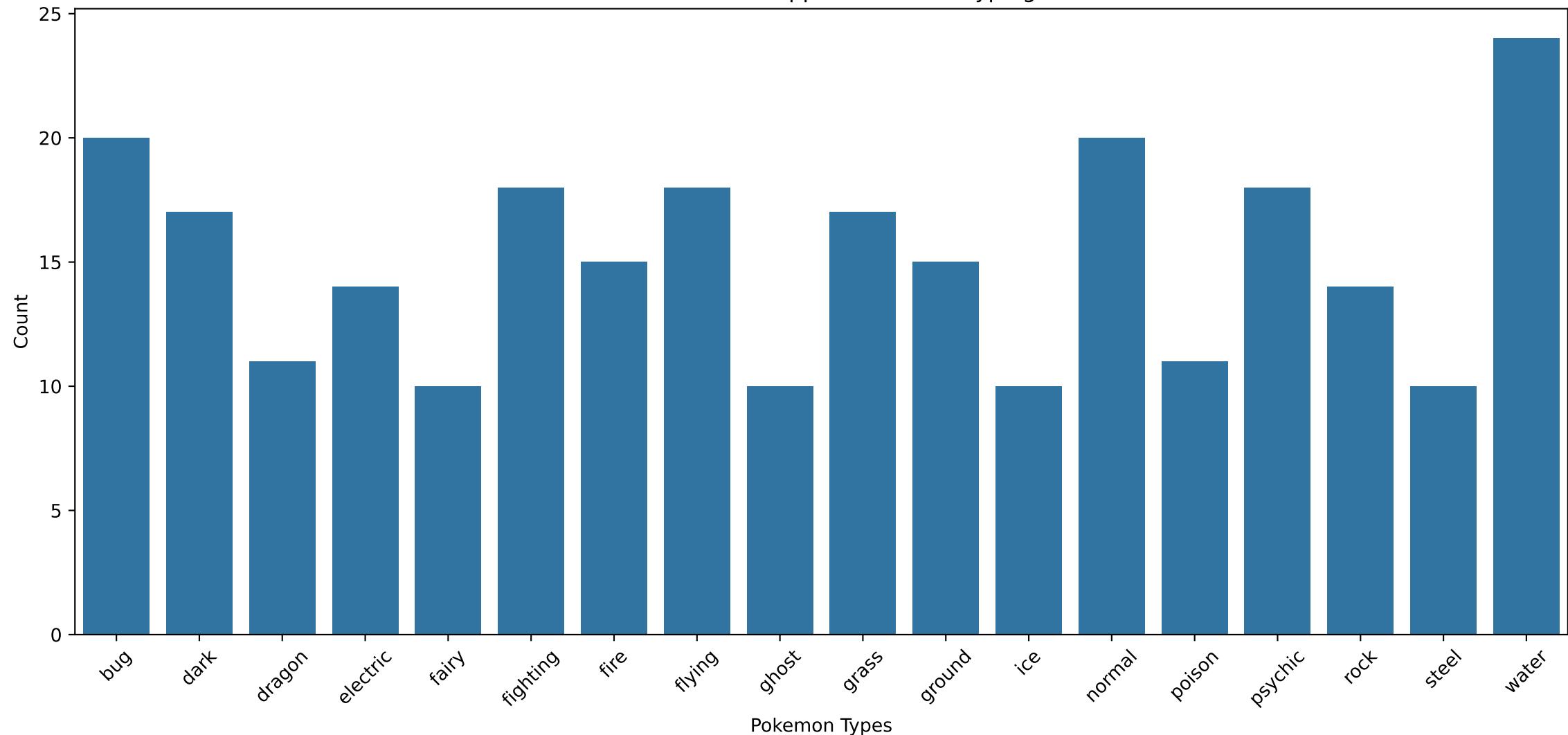


SA with different hyperparameters

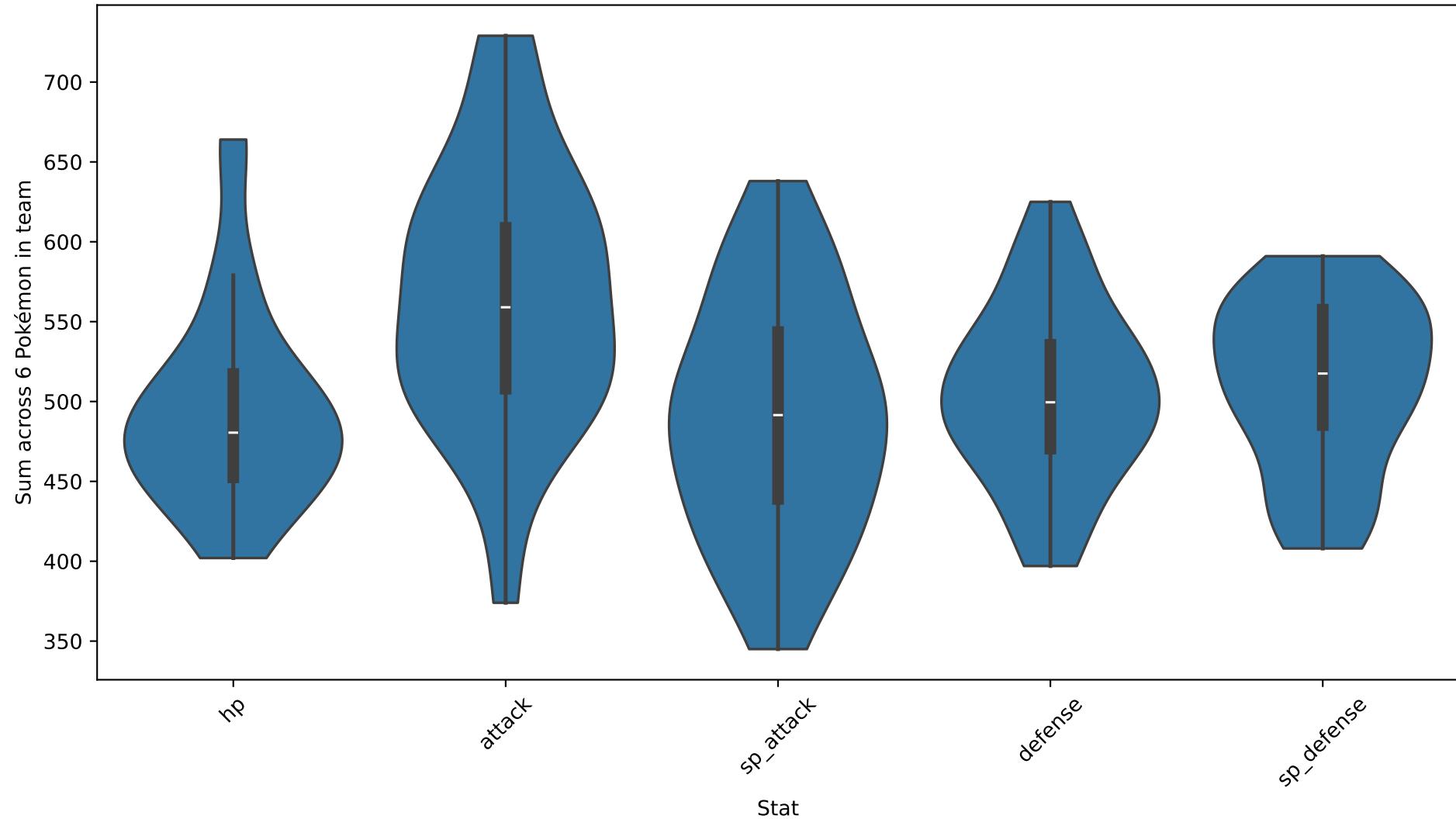
Setup

- opponents_limit = 30
- runs = 8
- budget = 100
- SA: initial_temperature = 0.1, cooling = 0.9
- restarts = 0
- patience = 50
- legendaries = True
- neighbor_replacements = 3
- iters_per_temp = 4

Distribution of Opponent Teams Typing



Opponents: distribution of team stat sums



SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.3067	2268	Glalie Slowbro Accelgor Heatmor Zygarde Audino
1	SA	0.2882	2368	Excadrill Conkeldurr Umbreon Mewtwo Gyarados Victreebel
2	SA	0.2767	2399	Emboar Tyranitar Lanturn Xerneas Meganium Dragonite
3	SA	0.4136	2120	Heracross Sylveon Giratina Blissey Wailord Leafeon
4	SA	0.2853	2326	Solgaleo Snorlax Tropius Golisopod Granbull Reshiram
5	SA	0.4234	2248	Arcanine Tyranitar Nidoking Glalie Blissey Tokekiss
6	SA	0.4377	2041	Chandelure Zygarde Pangoro Blissey Seaking Eelektross
7	SA	0.3755	2329	Klinklang Raikou Kyurem Groudon Pangoro Wobbuffet

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.3509	0.3411	0.0687	0.2767	0.4377	8