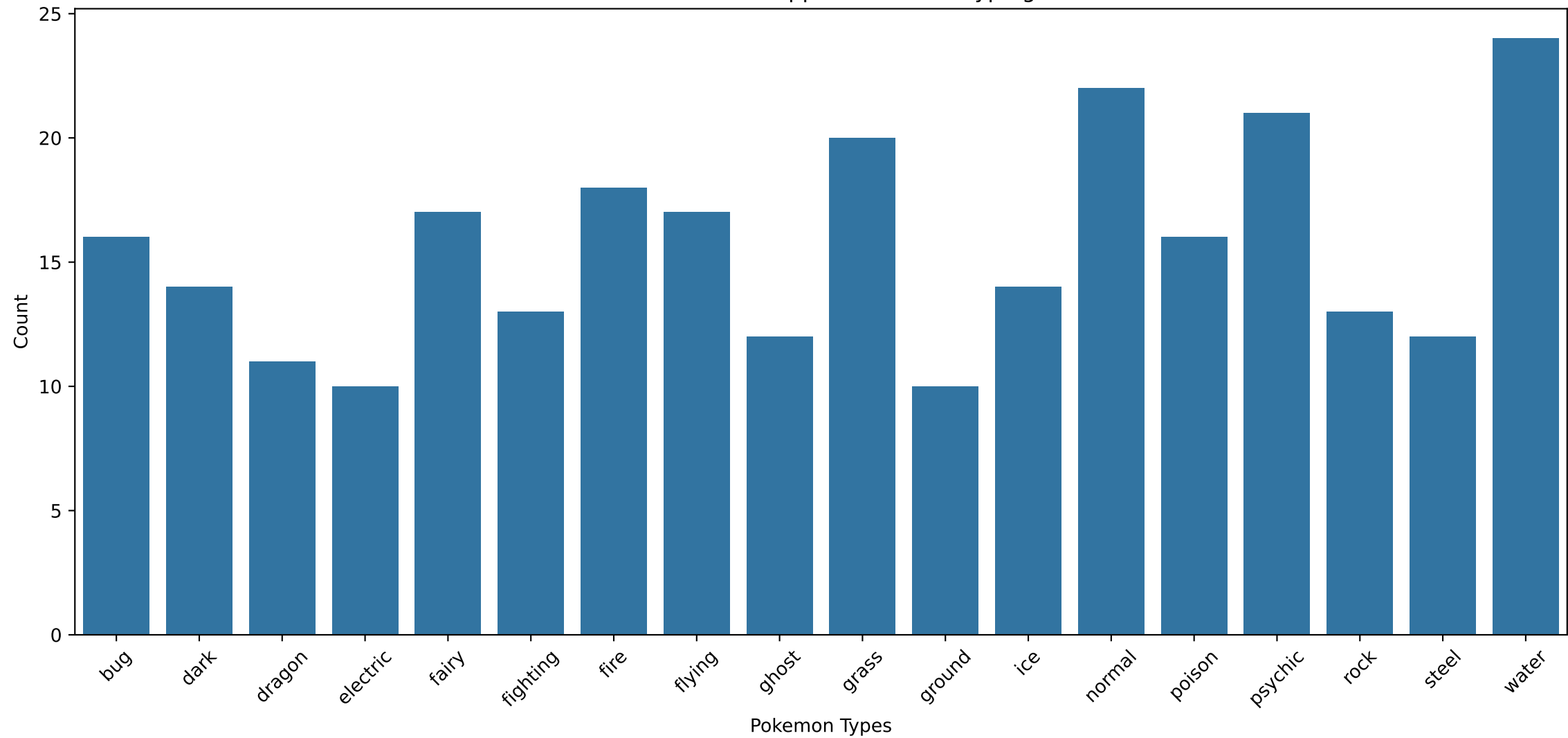


SA with different hyperparameters

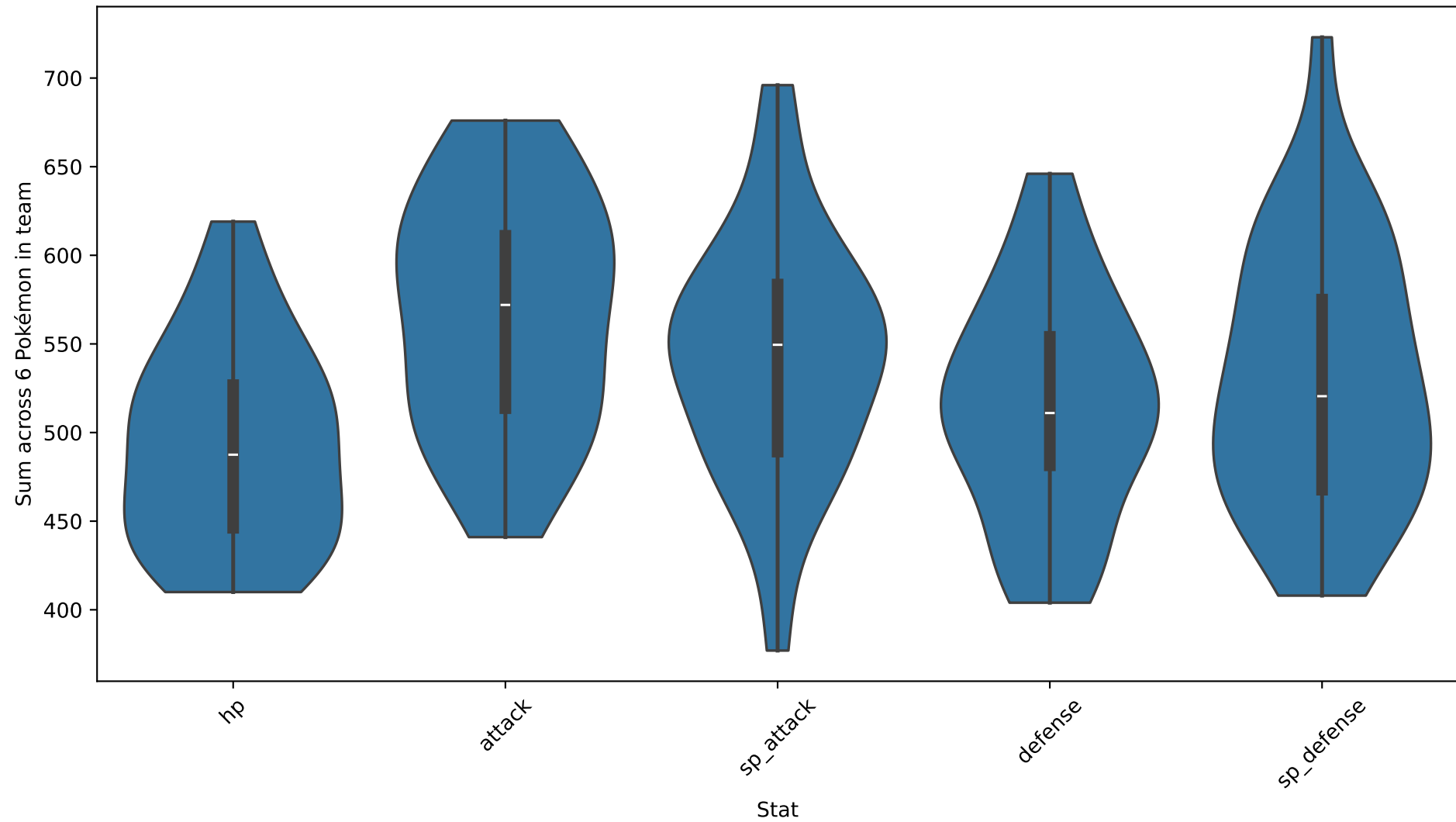
Setup

- opponents_limit = 30
- runs = 8
- budget = 100
- SA: initial_temperature = 0.3, cooling = 0.8
- restarts = 0
- patience = 50
- legendaries = True
- neighbor_replacements = 3
- iters_per_temp = 4

Distribution of Opponent Teams Typing



Opponents: distribution of team stat sums



SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.4647	2243	Buzzwole Kyogre Blissey Eelektross Guzzlord Weezing
1	SA	0.3968	2257	Guzzlord Klefki Mesprit Tangrowth Groudon Blissey
2	SA	0.3812	2039	Cradily Electrode Weavile Groudon Blissey Drifblim
3	SA	0.3105	2364	Bellossom Heracross Rhyperior Lugia Beartic Snorlax
4	SA	0.2776	2049	Accelgor Necrozma Shiftry Mienshao Ampharos Blissey
5	SA	0.2877	2564	Rhyperior Salamence Kyogre Avalugg Delphox Luxray
6	SA	0.4234	2484	Gigalith Exeggutor Groudon Cofagrigus Blissey Ho-Oh
7	SA	0.3251	2082	Crustle Glalie Suicune Yveltal Hariyama Wobbuffet

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.3584	0.3531	0.0681	0.2776	0.4647	8