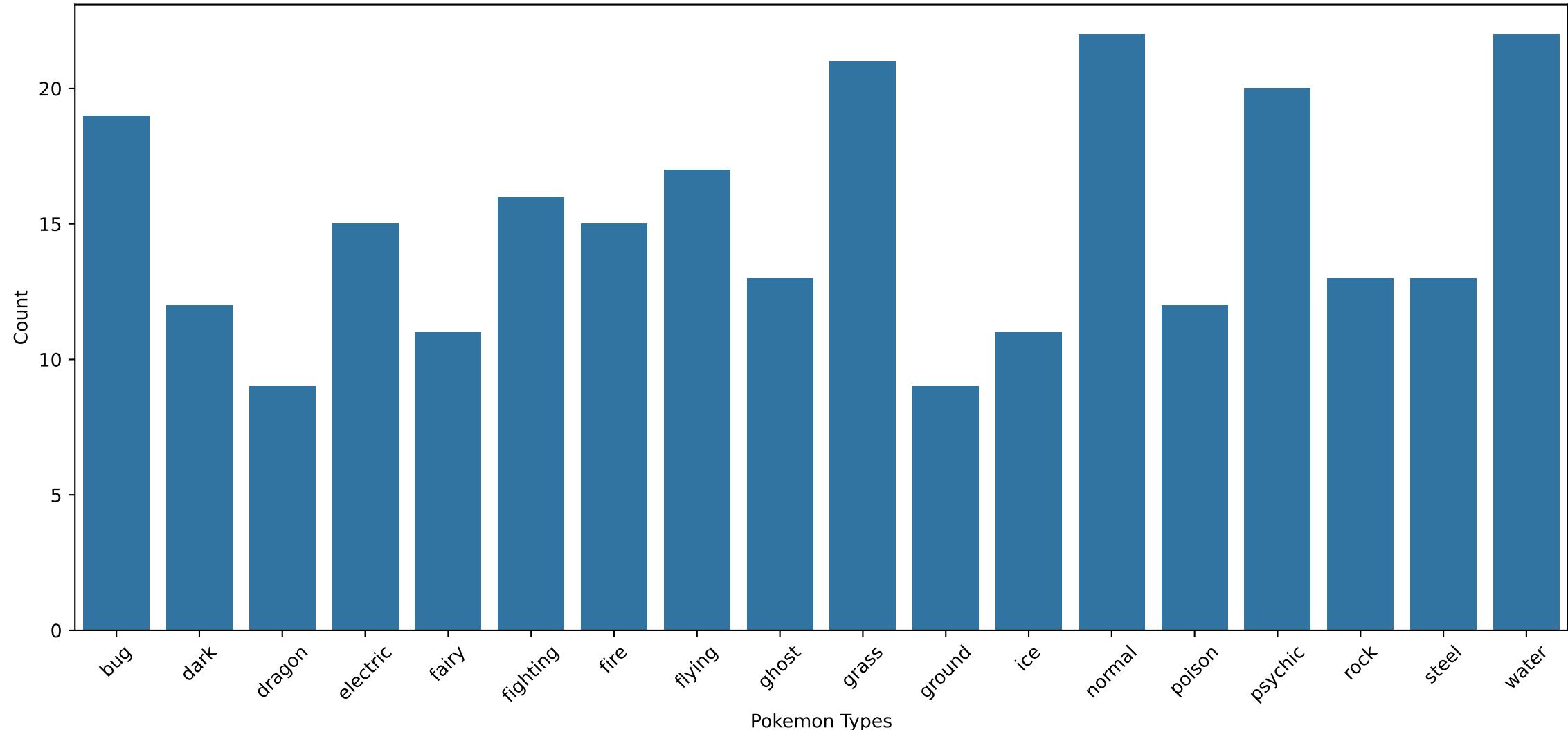


SA with different hyperparameters

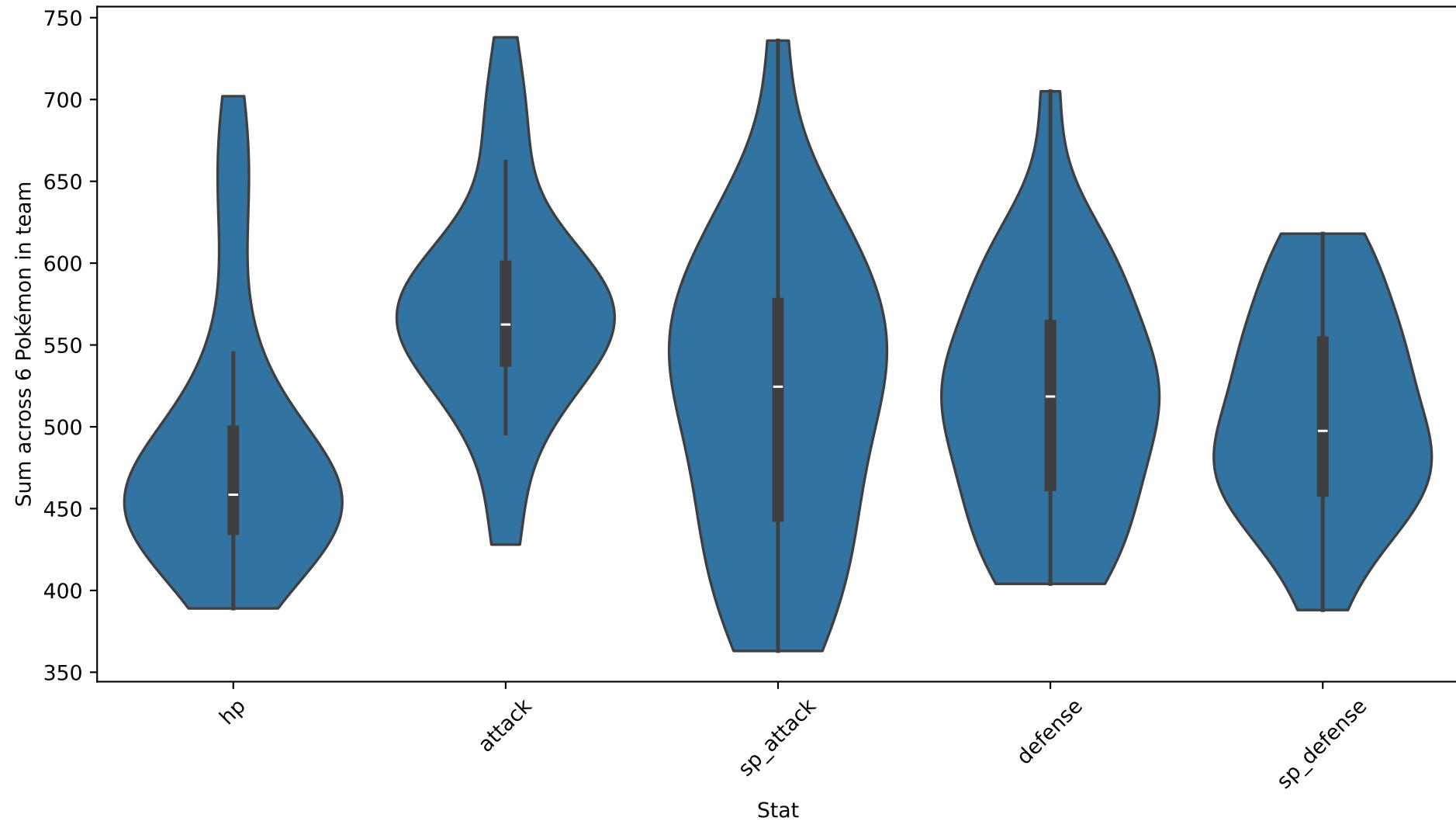
Setup

- opponents_limit = 30
- runs = 8
- budget = 100
- SA: initial_temperature = 0.1, cooling = 0.8
- restarts = 0
- patience = 50
- legendaries = True
- neighbor_replacements = 1
- iters_per_temp = 4

Distribution of Opponent Teams Typing



Opponents: distribution of team stat sums



SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.3422	2287	Reuniclus Pangoro Entei Slaking Xerneas Walrein
1	SA	0.4574	2710	Mewtwo Abomasnow Groudon Yveltal Conkeldurr Swalot
2	SA	0.396	2431	Arceus Relicanth Giratina Abomasnow Musharna Umbreon
3	SA	0.3685	2355	Dragonite Barbaracle Lunala Sceptile Conkeldurr Snorlax
4	SA	0.433	2420	Blissey Mewtwo Mandibuzz Avalugg Palkia Xerneas
5	SA	0.4873	1892	Cresselia Guzzlord Blissey Vaporeon Entei Drifblim
6	SA	0.4098	2590	Rayquaza Kyogre Lunala Throh Swalot Audino
7	SA	0.4841	2463	Abomasnow Slowbro Gengar Guzzlord Blissey Groudon

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.4223	0.4214	0.0528	0.3422	0.4873	8