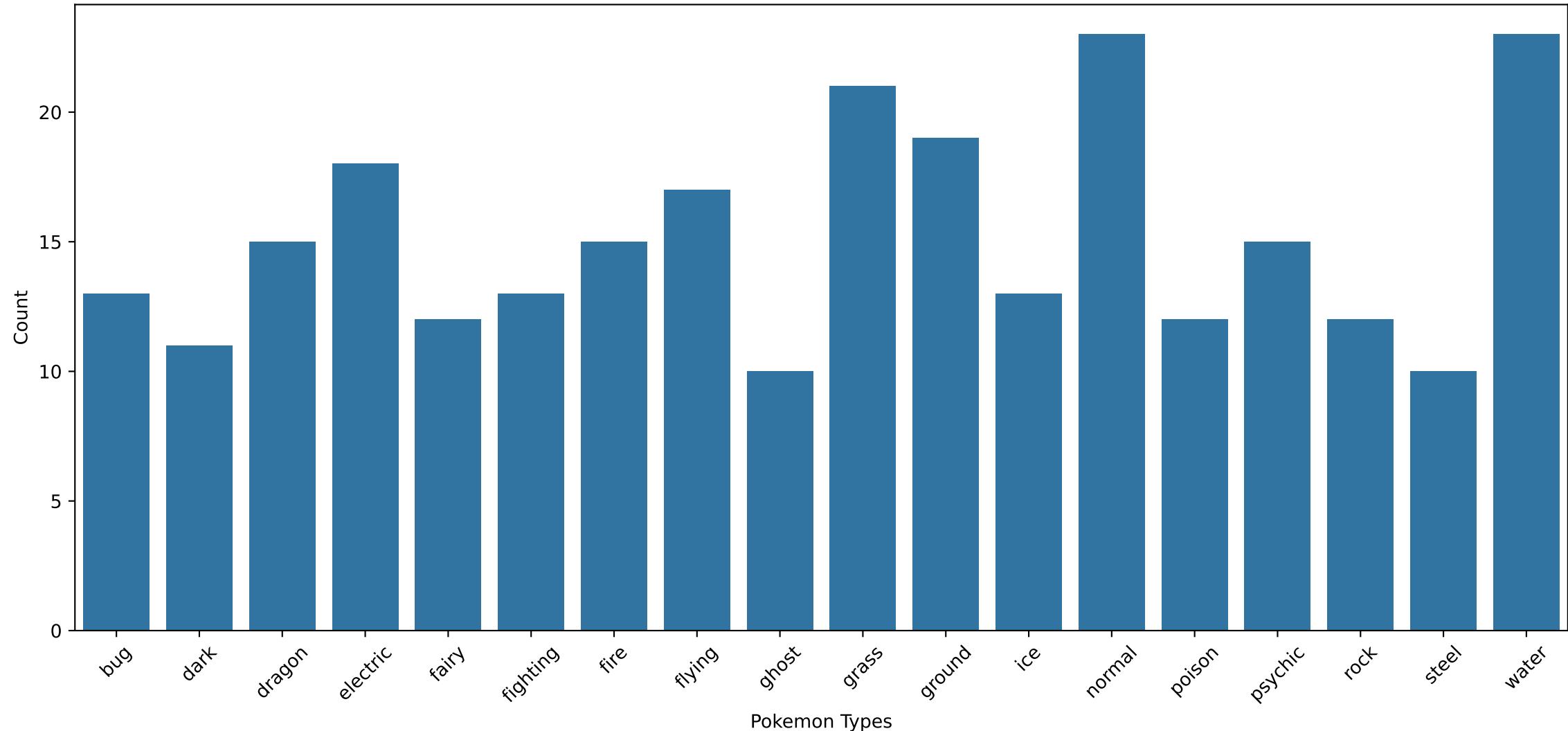


SA with different hyperparameters

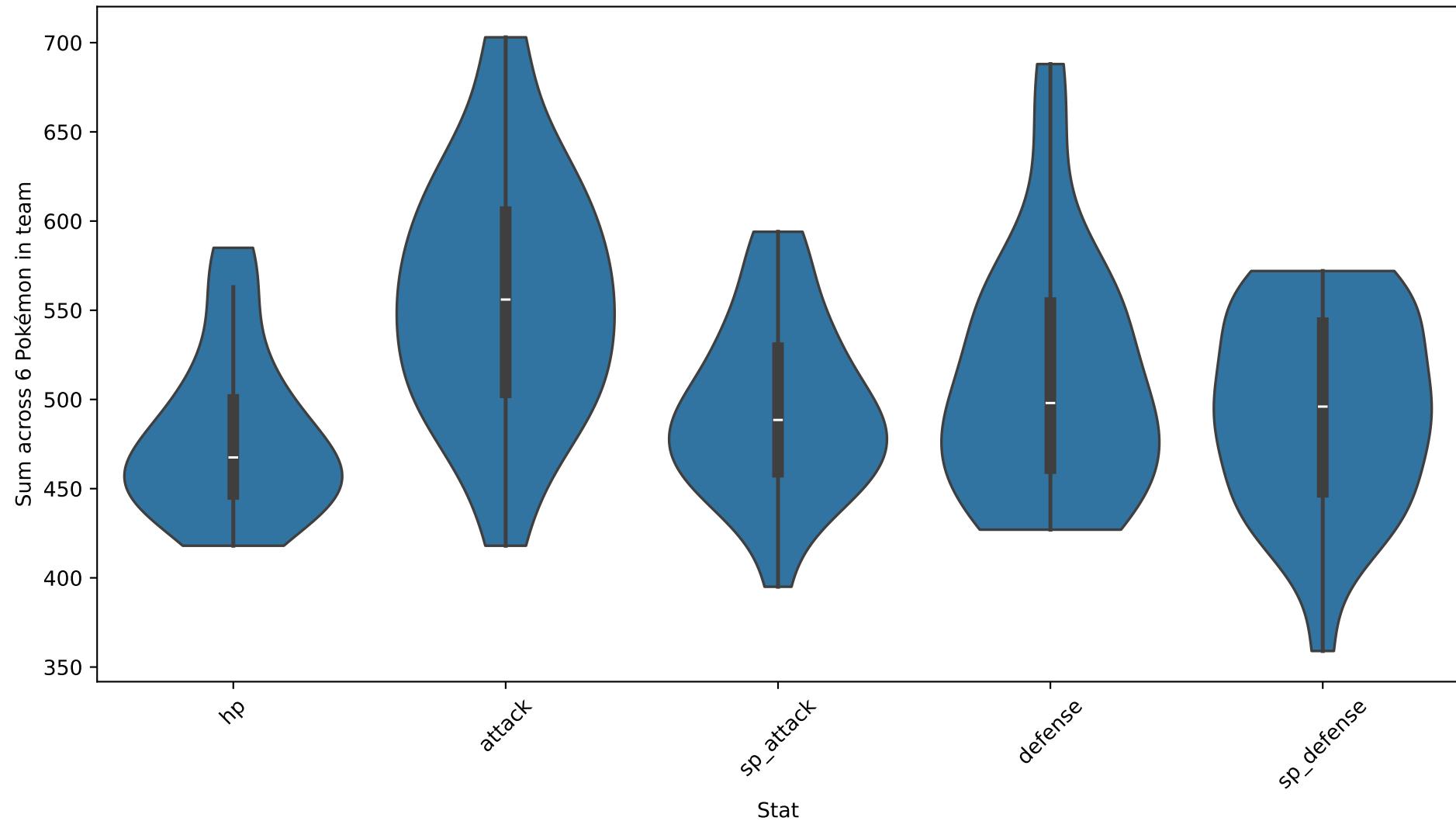
Setup

- opponents_limit = 30
- runs = 8
- budget = 100
- SA: initial_temperature = 0.1, cooling = 0.9
- restarts = 0
- patience = 50
- legendaries = False
- neighbor_replacements = 2
- iters_per_temp = 4

Distribution of Opponent Teams Typing



Opponents: distribution of team stat sums



SA experiment

run	solver	fitness	stats_sum	pokemons
0	SA	0.4039	2156	Jumpluff Ampharos Tyranitar Lickilicky Wobbuffet Mamoswine
1	SA	0.4414	2116	Volcarona Tyranitar Swalot Gogoat Mamoswine Blissey
2	SA	0.3597	1885	Hypno Skuntank Vaporeon Tyrantrum Blissey Carnivine
3	SA	0.2727	2448	Lucario Aromatisse Tyranitar Politoed Abomasnow Stunfisk
4	SA	0.2524	1911	Incineroar Nidoking Mienshao Fearow Aurorus Alomomola
5	SA	0.2809	2008	Aromatisse Umbreon Sigilyph Rhyperior Wailord Gogoat
6	SA	0.3489	2058	Beartic Venusaur Mightyena Conkeldurr Tyrantrum Blissey
7	SA	0.4436	1854	Blissey Amoonguss Gyarados Krookodile Wobbuffet Slurpuff

SA: summary stats

solver	mean	median	std	min	max	count
SA	0.3504	0.3543	0.076	0.2524	0.4436	8