Gitting Good at GitHub

An interactive introduction to working with Git and GitHub

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Agenda

- Module 1 Introduction to Version Control and Git
- Module 2 Basic Git Operations
- Module 3 Branching and Merging
- Module 4 Collaboration on GitHub
- Module 5 Simulated Project
- Module 6 Advanced Git and GitHub Features

Module 1 - Introduction to Version Control and Git

- What is Version Control
 - What are the benefits of Version Control?
- What is Git
 - Key Git Concepts
- What is GitHub
 - Setting up Git with GitHub

What is Version Control?

- Version control is a tool that allows you to track changes to files over time.
- This is most effective when working with text files but also works with other files.

What are the benefits of Version Control?

- Track Changes. You can see who changed what to files over time.
- **File History.** Ability to revert back to previous versions of a file.
- Collaboration. Supports collaborating in files.

What is Git?

- Git is a distributed version control system used to track changes.
 - There are centralized frameworks such as Team Foundation Server (Microsoft) and Subversion (SVN) (Apache)
- Changes are tracked locally on your computer and then synchronized with a remote repository (like GitHub).
- Each change is saved as a snapshot, not just differences.
- Enables offline work and syncing changes when you're ready.

Key Git Concepts

- Repository (repo). A directory where Git stores the history of your project.
- **Commit.** A snapshot of your changes, along with a message describing what was done.
- **Branch.** A branch lets you work on changes separately from the main code.
- Merge. Combines commits from one branch into another.
- Tracks Files. Git tracks files and their file paths, not directories.

What is GitHub?

- An online platform to store, manage, and track changes to code using Git.
- A communication platform.
- GitHub Actions. for running and deploying code.
- GitHub Pages. for blogs.
- Productivity tools like Issue tracking, project management, and a wiki.

Setting up Git with GitHub

- Install GitHub Desktop at https://github.com/apps/desktop
- Authenticate with GitHub.
- Let's git started!

Module 2 - Basic Git Operations

- Getting started working with Repositories
- Ignoring Files
- Staging and Committing Changes
- When to Commit
- Undoing Changes
- Removing Files

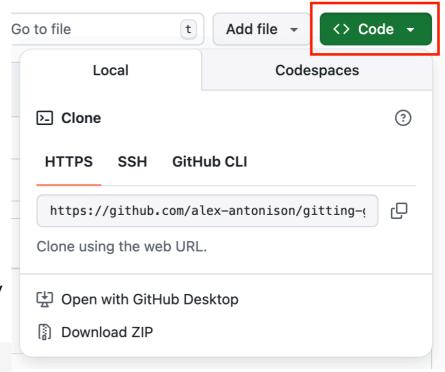
Getting started working with Repositories

- 1. Creating a repository
- 2. Forking a repository

github.com/alex-antonison/gittinggood-at-github

Once a repository has been created or forked, you can then clone a repository with

git clone {repository link}



Ignoring Files

- A .gitignore file is used to ignore files that you do not want to manage in source control. Some examples are:
 - Files containing secrets (passwords, API keys, etc.)
 - Locally installed package files like .venv/
 - Large data files (aka 2 GB csv files)

Ignoring Files (Activity)

- 1. Create a directory new_folder
- 2. Create a file new_file.txt in the new_folder directory.
- 3. Add new_folder/ to the .gitignore file in the root project.
- 4. To the root project, add a file called new_file.csv
- 5. Add *.csv to the .gitignore file.

Staging and Committing Changes

- You can either add all files with git add -A or git add path/to/filename
 - Tools like GitHub Desktop and VS Code's Source Control Panel are helpful to see all files
- Once a file is staged, you can then commit the changes with
 - git commit -m"{insert message here}"
- To commit all tracked files that have been modified, you can use the argument:
 - git commit -am"{insert message here}"

Committing Changes (Activity)

- 1. Make changes to the existing_file.txt
- 2. Create a file in exercises directory called new_file.txt and add text to it
- 3. git commit -am "{insert your descriptive message here}"
- 4. git status
- 5. git add exercises/new_file.txt
- 6. git status
- 7. git commit -m "{insert your descriptive message here}"
- 8. Check **Commit History.** You can use git log but GitHub Desktop or VS Code is easier

When to Commit?

- When do you commit?
 - Committing too often leads to noisy commits
 - Committing too infrequently makes it hard to find changes
- The best time to commit is when you have completed a "thought"
 - This could be when you finish a function, update some business logic, etc.

Undoing Changes

- git reset HEAD~1
 - This simply undoes the last commit with files intact
- git checkout origin/main path/to/filename
 - This will reset the file to what is in the main branch

Undoing Changes (Activity)

1. To undo your last commit, run git reset HEAD~1

You can explore other ways of changing history, but suggest using GitHub Desktop.

- git commit --amend
- git revert

Removing Files

- In the event a file gets added that you want to remove, you can use the git rm command:
- If you want to completely remove the file, you can do:
 - git rm path/to/file
- If you want to just stop tracking it in source control you can do:
 - git rm --cached path/to/filename
 - Add the file to your .gitignore
- If you want to remove an entire directory:
 - git rm -r path/to/directory
- Last, you need to commit the removal change using git commit

Removing Files (Activity)

- 1. Remove new_folder from .gitignore
- 2. Stage the new_folder/new_file.txt file.
- 3. Committhe new_folder/new_file.txt file.
- 4. Remove the whole folder git rm -r new_folder/
- 5. Commit the removal git commit -m"Remove new_folder"

Removing Files (Activity Part 2)

- 1. Add a .secrets folder to the project.
- 2. Add a .env file to the .secrets directory.
- 3. Add and commit the .env file.
- 4. Add .secrets/ to the .gitignore file.
- 5. Remove the .env file from git cache
 - 1. git rm --cache .secrets/.env

Module 3 - Branching and Merging

- What are Branches
- Working with Branches
- Merging Branches
- Merge Conflicts

What are Branches?

- A branch lets you work on changes separately from the main code.
 - For individual projects, working in main is "okay"
 - It is a good habit to always work in branches
 - For team based projects, always need to work in branches

Working with Branches

- Create a branch and then checkout that branch:
 - Create a branch git branch {insert-descriptive-branch-name}
 - To checkout a git checkout {insert-descriptive-branch-name}
- Create and checkout a branch:
 - git checkout -b {insert-descriptive-branch-name}
- To delete a branch
 - git checkout main
 - git branch -D {insert-descriptive-branch-name}

Working with Branches (Activity)

- 1. Create a branch git checkout -b my-new-branch
- 2. Delete the branch:
 - 1. git checkout main
 - 2. git branch -D my-new-branch

Merging Branches

- To merge a branch locally, you do git merge {insert-branch-name}
- It is common to need to merge main into current branch because:
 - In your Pull Request, you have merge conflicts you need to address
 - Code has been merged into main that you need for your work
- To merge main into your current branch
 - git checkout main (swap to main)
 - git pull (update main branch)
 - git checkout {insert-branch-name} (swap back to your branch)
 - git merge main (merge main into your branch)

Merging Branches (Activity)

- 1. Create a branch git branch add-feature
- 2. Go back to main git checkout main
- 3. Commit a new file to main
- 4. Checkout add-feature branch
- 5. Merge main into add-feature branch
 - 1. git merge main

Merge Conflicts

Occurs when changes in two branches affect the same part of a file and Git can't automatically decide which change to keep, requiring manual resolution.

```
This is the version from the main branch.
======

This is the version from the test-sample-branch.
>>>>> test-sample-branch
```

Merge Conflict (Activity)

- 1. Checkout add-feature branch
- 2. Make a change to the first line in exercises/existing_file.txt
- 3. Commit that change
- 4. Checkout main branch
- 5. Make a different change to the first line in exercises/existing_file.txt
- 6. Commit that change
- 7. Checkout out the add-feature branch again
- 8. Run git merge main

Module 4 - Collaboration on GitHub

- Branching Strategies
- Creating Pull Requests
- Reviewing Pull Requests
- Merge Types

Branching Strategies

- Git Flow. A branching model that uses feature, develop, release, and hotfix branches to manage complex release cycles with multiple environments.
- Trunk-Based Development. A streamlined approach where developers work in short-lived branches to enable continuous integration and rapid delivery.

Creating Pull Requests

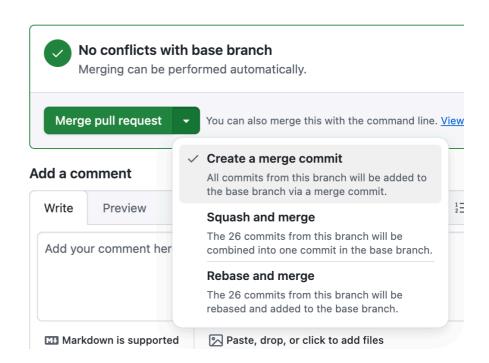
- To create a successful Pull Request, it should convey the following:
 - Context. Why are these changes being made to the code base?
 - Description. You should include a summary of the changes being made.
 - Tests + Documentation. You should include any required tests or documentation.
 - Pull Request Template. Streamlines organizing Pull Request descriptions.
 - **Draft Pull Request.** Create a "draft" pull request indicating a PR is still in progress.

Reviewing Pull Requests

- When reviewing a Pull Request, you can do a couple of things:
 - In-line Code Comments. Making in-line comments helps direct someone directly to a bit of code.
 - Suggested Changes. Add a suggested change to help improve a Pull Request.
 - Pull Request Comments. These can be helpful if there is a high level comment about a Pull Request.

Merge Types

- Merge
- Squash and merge (squerge)
- Rebase and merge



Module 5 - Simulated Project

This is a sample project for testing working with GitHub https://github.com/alex-antonison/git-r-done-enterprises

Module 6 - Advanced Git and GitHub Features

- pre-commit
- GitHub Actions
- Rebasing

pre-commit

- pre-commit is a framework for managing and running automated Git hooks to catch and fix issues (like formatting, linting, or security checks) before code is committed, ensuring consistent code quality across teams.
- Some common pre-commit hooks are the following:
 - SQL sqlfluff pre-commit
 - Python ruff pre-commit
 - dbt Osmosis docs pre-commit
 - git secrets checker

GitHub Actions

- GitHub Actions is a Continuous Integration/Continuous Deployment (CI/CD)
 automation tool built into GitHub that lets you automatically build, test, and
 deploy code based on events like pushes, pull requests, or schedule
 triggers.
- While GitHub Actions was built for CI/CD, it can also be used to run dbt projects as at its core, it is no different than running a serverless server. This can be done on a schedule or it can be done manually (via a workflow dispatch).

Git Rebasing

- Git Rebasing is a Git operation that moves or combines a sequence of commits to a new base commit, creating a cleaner, linear project history by integrating changes without merge commits.
- While git rebasing can create a cleaner history, it is also a destructive in that you are merging multiple commits together.
- You should avoid doing git rebase unless you are in a team environment where that is their standard approach.