Test presentation

Dissertation defense

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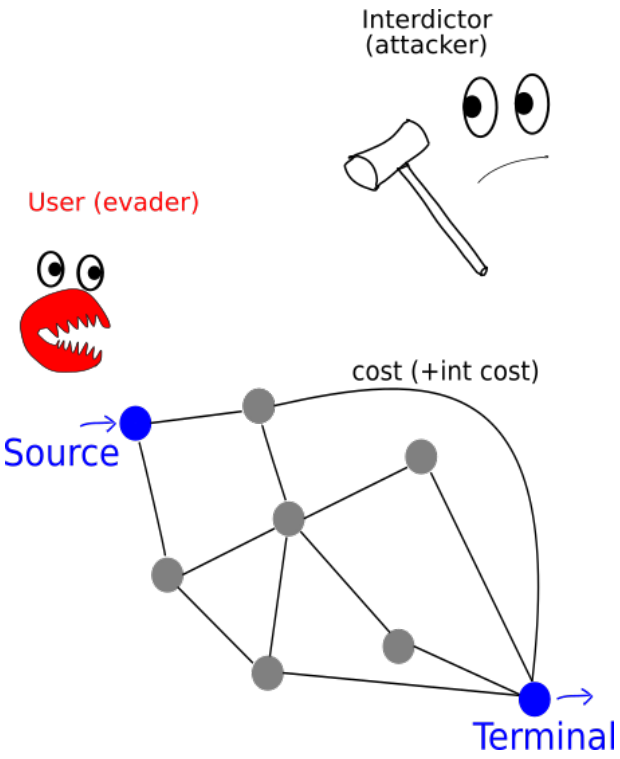
Outline

A game of "interdiction"



- Network: a directed graph with two special nodes (source (s) and terminal (t)), and a pair of "costs" associated to each edge.
- User: seeks to run through the graph, (s) to (t), at min cost.
- Attacker: maximizes the User's cost by "attacking" the arcs, having a limited "budget".

We consider a dynamic version of the game, following [?].

Mentioned sources