Resources and Credits

Art Assets:

Warrior animated sprite:

https://assetstore.unity.com/packages/2d/characters/warrior-free-asset-195707

Medieval pixel art:

https://assetstore.unity.com/packages/2d/environments/medieval-pixel-art-asset-free-130131

Forest pixel art 1:

https://assetstore.unity.com/packages/2d/textures-materials/nature/free-pixel-art-forest-133112

Forest pixel art 2:

https://assetstore.unity.com/packages/2d/environments/platformer-fantasy-set1-159063

Monsters animated sprites:

https://assetstore.unity.com/packages/2d/characters/monsters-creatures-fantasy-167949

Death monster animated sprite:

https://assetstore.unity.com/packages/2d/characters/bringer-of-death-free-195719

Pixel food: https://assetstore.unity.com/packages/2d/environments/free-pixel-food-113523

Sound Assets:

Sword contact ring: https://freesound.org/people/ultraaxvii/sounds/591155/

Sword swipes: https://freesound.org/people/deleted_user_6479820/sounds/380488/

Sword hit: https://freesound.org/people/Eponn/sounds/547042/

Sword slash: https://freesound.org/people/wesleyextreme_gamer/sounds/574821/

Sword hit wood: https://freesound.org/people/gronnie/sounds/563172/

Enemy sword swipe: https://freesound.org/people/ethanchase7744/sounds/441666/

Enemy sword hit: https://freesound.org/people/qubodup/sounds/442903/

Enemy sword hit2: https://freesound.org/people/Eponn/sounds/547036/

Enemy sword swoosh: https://freesound.org/people/qubodup/sounds/59992/

Enemy sword swing: https://freesound.org/people/orangesheepdog/sounds/367182/

Pick up food item: https://freesound.org/people/unfa/sounds/584174/

Pick up health potion: https://freesound.org/people/KeshaFilm/sounds/471834/

Power up: https://freesound.org/people/Joao_Janz/sounds/478343/

Energy power up: https://freesound.org/people/Joao_Janz/sounds/478342/

Tutorials:

Tilemapping: https://www.youtube.com/watch?v=QkbGr1rAya8

Attack animation: https://www.youtube.com/watch?v=-gC1u7qHMY4

Attacking: https://www.youtube.com/watch?v=xwPahXLpNh8

Enemies:

https://www.youtube.com/watch?v=8nw8_eo1bTM&list=PL4j7SP4-hFDJXHQUqF6HGzbyCQrLf-wWV&index=17

Attacking enemies: https://www.youtube.com/watch?v=K2SbThbGw6w

Attacking enemies 2:

https://www.youtube.com/watch?v=Pux1GlFwKPs&list=PLy78FINcVmjA0zDBhLuLNL1Jo6xNMMq-W&index=1

Enemy Behavior:
https://www.youtube.com/watch?v=UeNKl5HZI3o&list=PLy78FINcVmjA0zDBhLuLNL1Jo6xNMMq-W&index=14
Melee weapon logic: https://www.youtube.com/watch?v=sPiVz1k-fEs
Enemy fighting animation/logic: https://www.youtube.com/watch?v=AD4JIXQDw0s
Health bar: https://www.youtube.com/watch?v=BLfNP4Sc_iA
Health bar 2: https://www.youtube.com/watch?v=v1UGTTeQzbo
Save and load: https://www.youtube.com/watch?v=XOjd_qU2Ido
Game over: https://www.youtube.com/watch?v=VbZ9_C4-Qbo
Game clear: https://www.youtube.com/watch?v=Iv7A8TzreY4

Fixed Issues:
Unable to commit Temp/UnityLockFile: https://github.com/github-for-unity/Unity/issues/1039