

Deliverable 1: Team 5



Team Members:

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Our team:



A Meal Shared:



Team Goals:

Our goals as a team are to achieve a high level of quality throughout all the of project deliverables. We plan to work together collaboratively using Scrum methodologies allowing for optimized development, peer reviewed code as well as well designed and flexible systems. We also plan to work closely with the client to greater understand the product they wish to have created. The result will be a well-developed a product that meets and exceeds the client's needs and expectations.

Team Strengths:

Our team's strengths include multiple levels of experience developing in a team environment for a variety of clients. Our members have strong collaboration and communication skills and enjoy the challenges of working with and learning new technologies. The flexible timetables of our team also add to our strengths, allowing us to dynamically arrange meetings in order to discuss and implement important project features exceptionally well.

Our team is also proficient with many technologies including but not limited to:

- Java
- Python
- C
- C#
- SQL
- JavaScript
- HTML/CSS
- PHP
- SVN
- Git

Biographies:

Mohammed Osumah



My name is Mohammed Osumah. I am an 3rd year undergraduate in the computer science specialist program at the University of Toronto Scarborough. I have affinity for software and technology in general and it has led me down the path of software engineering. I've done collaboration in a team before, and I feel my experience will help me be more prepared for future projects. Some short-term goals for myself are to find a stable career in the software industry, join and come first place in a basketball league, and develop a very successful software. One long-term goal for myself is to own my own company one day. Communication is key when working in a group. I aim to be a team player and use my strengths for the better benefit of the team. I am looking forward to working on this project with my team.

Alexander Greff



My name is Alexander Greff. I am a second-year computer science student specializing in software engineering at the University of Toronto: Scarborough. I am a passionate and self-motivated person who enjoys learning and creating things. I have been programming since I was 13 years old and over the years I have completed numerous projects including a java console, a personal portfolio website for myself and numerous games including a real time text-based game running on a simple custom game engine. I have experience using a plethora of various technologies including Java, Python, C/C++, C# and HTML/CSS/JavaScript to just name a few. I have also worked in the industry as a part-time mobile game developer where I utilized the Unity engine to develop fun and interesting games. Meeting new people and working on relevant and real-life projects is what I love the most about the field of computer science and this project is a perfect opportunity for me to continue doing so.

Saad Syed Ali



My name is Saad Syed Ali. I am a third-year student at the University of Toronto, studying computer science, and taking a Computer Science - Software Engineering Stream specialization program. I am a studious, hard-working individual who does not shy away from working straight days and long nights. I am more than comfortable with various programming languages, including, but not limited to, Python, Java, C, C#, and HTML/CSS. I have experience in many fields, including application development and testing. I have ample experience working in a development team, both in a learning, and professional environment. My latest place of employment was at CaseWare, a solutions development company with a focus on accounting software. There, I was a member of the testing and development team, and worked on numerous projects, both team-based and solo. I enjoy the creative challenges provided to me by my projects and am excited to work in this field I have chosen.

Gyeongwon Choi



My name is Gyeongwon Choi. I am a third-year student enrolled in the Computer Science Specialist - Software Engineering program at the University of Toronto. I have very strong problem-solving skills, and I can utilize them to solve any complications that arise when developing a project. I am very keen to detail, and I make sure the quality of work I hand in is well above standard. I have experience with various programming languages including Java, Python, C, C++ and HTML/CSS. I also have ample experience in working in a team setting from working with a team to developing a banking application using Java. I have completed numerous side projects like a space shooter game using Python and a hotel management system using C++. I am very open to learning new technologies and new languages to further develop my skills as a computer science major. I am very excited to be in this program and to work on new projects.