

Lab 3

Preparation

```
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```

Question 2

a

The first instruction of a user's code is stored in 0x00400024. You can recognize the user's first instruction as it starts after the `main:` label. This label must be a global label.

b

	"H"	"a"	"v"
HEX	48	61	76
BINARY	0100 1000	0110 0001	0111 0110

Workshop Tasks

Question 2

After altering `simplecalc.s` to include the formula `x = (g + h) - (i - j + k)`, the expected result of the formula should be 4. I have set the values of each value as follows:

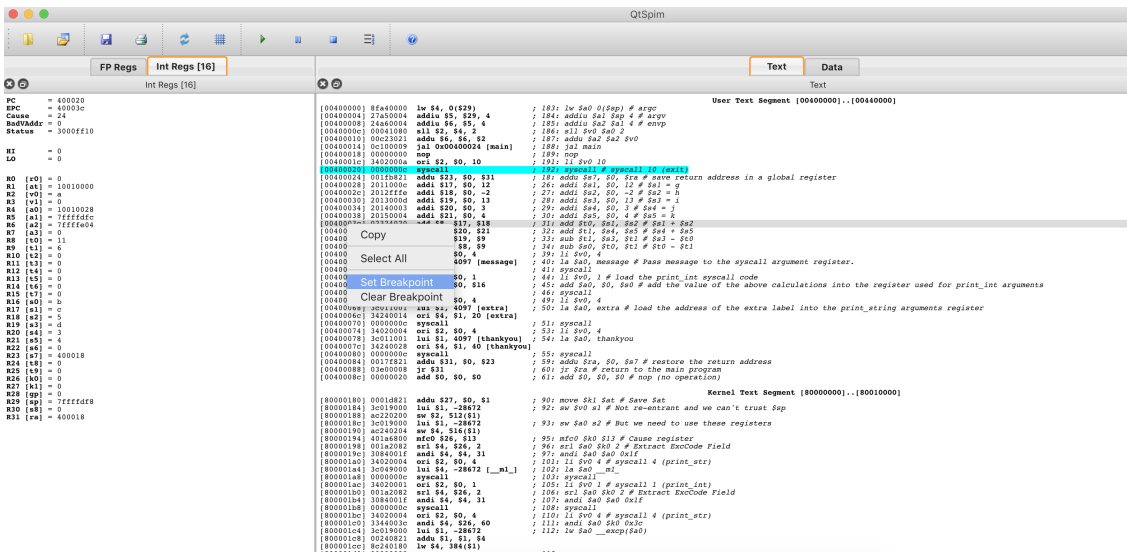
```
g = 12
h = -2
i = 13
j = 3
k = 4
```

This resolves to:

```
x = (12 + (-2)) - (13 - 3 + 4)
  = 10 - (13 - 7)
  = 10 - 6
  = 4
```

Breakpoint after initial values are set

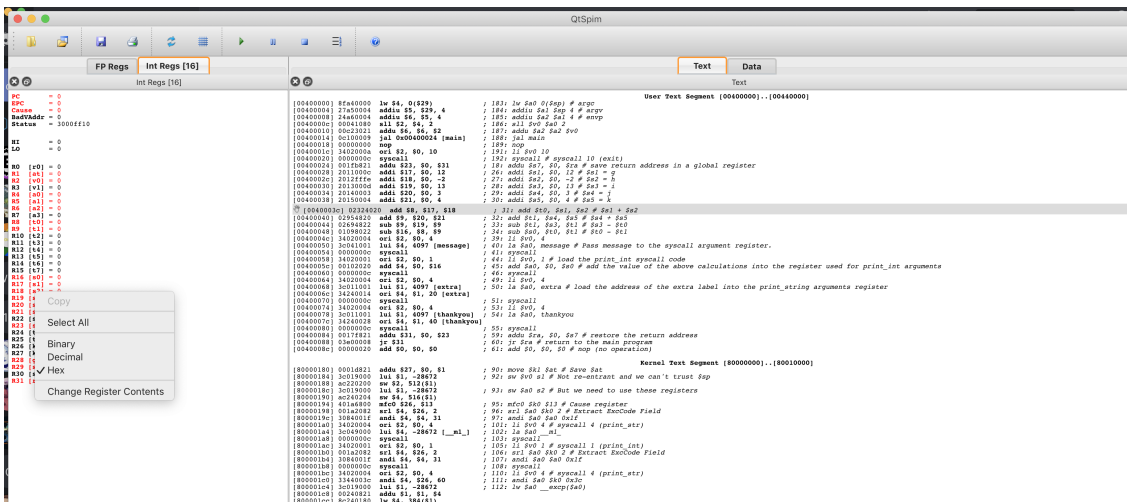
You can see the line selected comes after the intial values are set (Please ignore the light blue line. I do not know why it is highlighted, but the breakpoint is not inserted on this line)



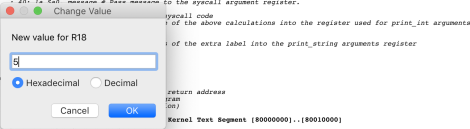
Choosing & setting a new value in the register

Here I'm selecting the `$s2` register to alter by clicking `Change Register Contents`

You can also see a hand icon next to the line where the breakpoint is inserted.



Here I am assigning a new value (5) to the register. I have the `Hexadecimal` radio button selected, which for this value is fine because 5 in Decimal is represented the same way as in Hexadecimal.

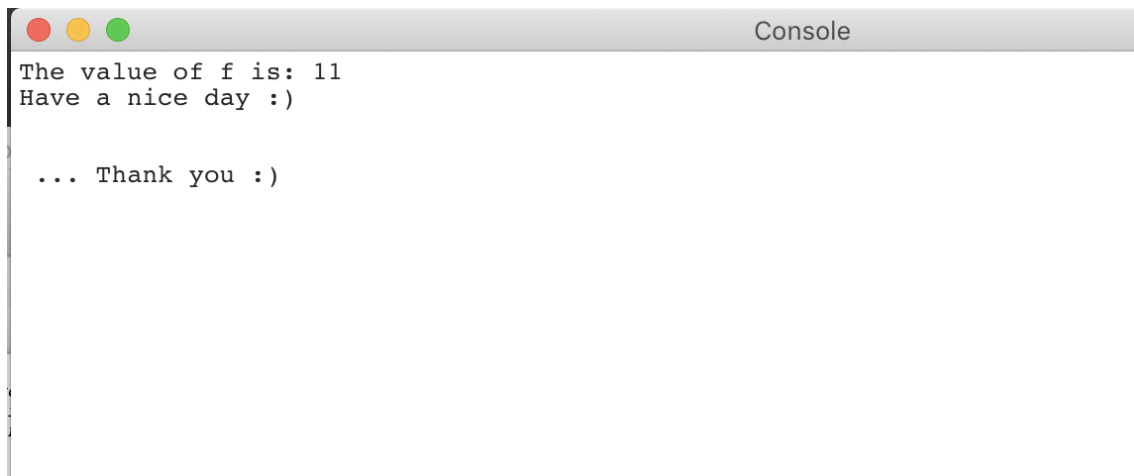


Altered Registers

You can see in register 18 (the register for `$s2`) that the value 5 is set.

```
R0    [r0] = 0
R1    [at] = 0
R2    [v0] = 4
R3    [v1] = 0
R4    [a0] = 1
R5    [a1] = 7ffffdfc
R6    [a2] = 7ffffe04
R7    [a3] = 0
R8    [t0] = 0
R9    [t1] = 0
R10   [t2] = 0
R11   [t3] = 0
R12   [t4] = 0
R13   [t5] = 0
R14   [t6] = 0
R15   [t7] = 0
R16   [s0] = 0
R17   [s1] = c
R18   [s2] = 5
R19   [s3] = d
R20   [s4] = 3
R21   [s5] = 4
R22   [s6] = 0
R23   [s7] = 400018
R24   [t8] = 0
R25   [t9] = 0
R26   [k0] = 0
R27   [k1] = 0
R28   [gp] = 0
R29   [sp] = 7ffffdf8
R30   [s8] = 0
R31   [ra] = 400018
```

The result after changing the value in the register



```
The value of f is: 11
Have a nice day :)

... Thank you :)
```

The above image shows the output of the program, and specifically, the first line contains the calculated value of the new formula, which written out would look like:

```
x = (12 + 5) - (13 - 3 + 4)
  = 17 - (13 - 7)
  = 17 - 6
  = 11
```

Question 3

Memory Segments holding the message "Have a nice day". The highlighted sections are the words containing the hex codes of the string.

The way this data is loaded in to memory address looks like this:

ADDRESS	HEX
1001002F y	79
1001002E a	61
1001002D d	64
1001002C	20
1001002B e	65
1001002A c	63
10010029 i	69
10010028 n	6E
10010027	20
10010026 a	61
10010025	20
10010024 e	65
10010023 v	76
10010022 a	61
10010021 H	48
10010020 LF	0A
...	
10010000	
^^^^^^	
Base Addr	

```

User data segment [10000000]..[10040000]
[10000000]..[1000ffff] 00000000
[10010000] 20656854 756c6176 666f2065 69206620 The value of f i
[10010010] 00203a73 7661480a 20612065 6563696e s: . . Have a nice
[10010020] 79616420 00293a20 200a0a0a 202e2e2e day : ) . . . . .
[10010030] 6e616854 6f79206b 293a2075 00000000 Thank you : ) . . . .
[10010040]..[1003ffff] 00000000

```

76	61	48	09	20	61	20	65	65	63	69	6e
v	a	H	L		a		e	e	c	i	n

79	61	64	20
y	a	d	

It might not be clear in the image above, but each word is 4 characters long, as each character is a byte, and a word is 32 bits long. As a byte is 4 characters, we can only have 4 characters per word.

Each word is packed with the hex code for first character in the least significant bit. When the word is full, the next hex code for the ASCII character is stored in the least significant bit of the next word. This leads to a strange memory layout which when blocked out looks like the values in the table I have drawn.

After altering the data segment that is loaded by QtSpim

```
User data segment [10000000]..[10040000]
[10000000]..[1000ffff] 00000000
[10010000] 20656854 756c6176 666f2065 69206620   T h e   v a l u e   o f   f   i
[10010010] 00203a73 6f6e2d0a 20612074 6563696e   s   :   .   -   n o t   a   n   i   c   e
[10010020] 79616420 00293a20 200a0a0a 202e2e2e   d a y   :   )   .   .   .   .
[10010030] 6e616854 6f79206b 293a2075 00000000   T h a n k   y o u   :   )   .   .   .
[10010040]..[1003ffff] 00000000
```

Output to console after altering the data segment

```
The value of f is: 4
-not a nice day :)
```

```
... Thank you :)|
```

Question 4

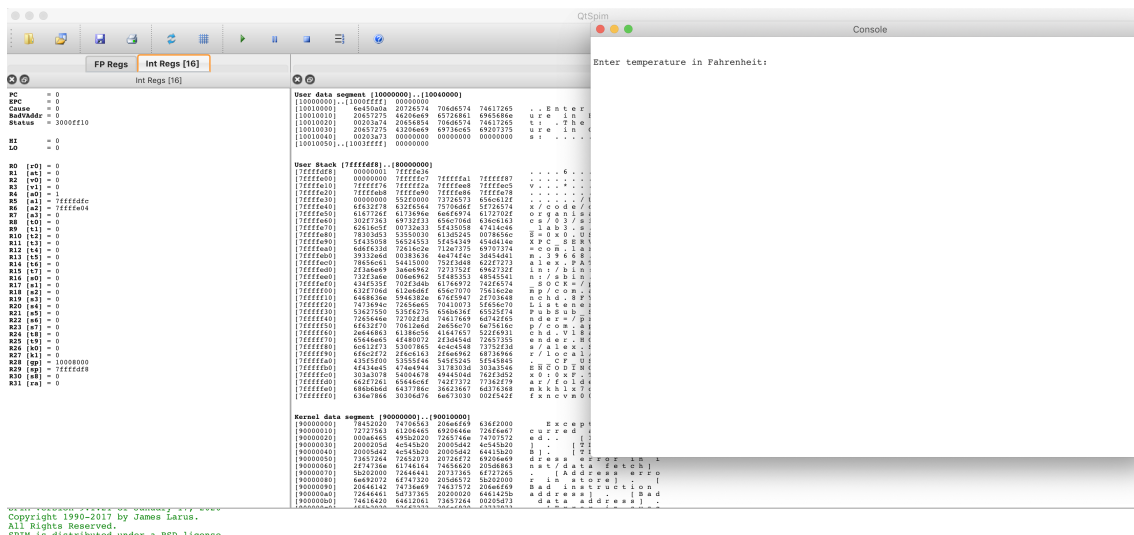
We load data from the user input by loading the syscall code 5 into `$v0`. Calling the `syscall` instruction will then wait for the user's input. When it receives the user's input, it will store the value in `$v0`, which we then move to `$t0` to maintain appropriate use of registers following convention.

The formula that was used to convert temperature from Farenheit to Celsius is

$$C = (5 * (x - 32)) / 9$$

`x = user input`

Screenshots of the program running



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