0.1 What information do patches store?

- mesh points, dimension ('DimXi', 'DimYi'), mapping (in what form?), `SplineBuilder`, metadata

- Boundary condition

- Values of functions ρ, ϕ, $\mathbf{A}$ on mesh points

- Values of ν on quadrature points (?)

- Spline coefficients of functions (ρ, ϕ, $\mathbf{A}$)

- Reference to global domain class