

Functional Programming SS 2019 Summary - Definition, Theorems, Lemmas, Algorithms

Defn. 2.1.1: \subseteq on basic domains $x \subseteq y$ iff $x = \perp$ or $x = y$

Defn. 2.1.2: \subseteq on product domains if D_1, \dots, D_n are, $n \geq 2$ are domains, then $D_1 \times \dots \times D_n$ is also a domain. \subseteq is defined as $(x_1, \dots, x_n) \subseteq (y_1, \dots, y_n)$ iff $x_i \subseteq y_i \quad \forall i, 1 \leq i \leq n$

Lemma 2.1.3: reflexive partial order on product domains if every \subseteq_{D_i} is a reflexive partial order, then so is $\subseteq_{D_1 \times \dots \times D_n}$

Defn. 2.1.4: \subseteq on function domains if D_1 and D_2 are domains and $f, g: D_1 \rightarrow D_2$ are functions, then $f \subseteq g$ iff $f(x) \subseteq g(x) \quad \forall x \in D_1$. $\perp_{D_1 \rightarrow D_2}$ is the smallest element of the function domain

Lemma 2.1.5: reflexive partial order on function domains if \subseteq_{D_2} is a reflexive partial order, then so is $\subseteq_{D_1 \rightarrow D_2}$

Defn. 2.1.6: extension and strictness if $f: A \rightarrow B$ is a function, then $f': A_+ \rightarrow B$ is called an extension of f , s.t. $f'(x) = f(x) \quad \forall x \in A$ and $A_+ = A \cup \{\perp\}$. A function $f: D_1 \times \dots \times D_n \rightarrow D$ is called strict iff $f(d_1, \dots, d_n) = \perp$ whenever any $d_i = \perp_{D_i}, 1 \leq i \leq n$

Defn. 2.1.7: monotonic functions if \subseteq_{D_1} and \subseteq_{D_2} are partial orders on D_1 and D_2 respectively, a function $f: D_1 \rightarrow D_2$ is called monotonic iff $f(x) \subseteq f(y)$ whenever $x \subseteq y$

Lemma 2.1.8: strictness \Rightarrow monotonicity if D_1, \dots, D_n are flat domains and a function $f: D_1 \times \dots \times D_n \rightarrow D$ is strict, then f is also monotonic

Defn. 2.1.9: chain if D is a domain and \subseteq a partial order on it, a non-empty set $\{d_1, d_2, \dots\}$ of countably many elements of D is called a chain if $d_1 \subseteq d_2 \subseteq d_3 \dots$

Defn. 2.1.10: lub let D be a domain with a partial order \subseteq and S be a subset of D . An element d is called an upper bound of S if $d' \subseteq d \quad \forall d' \in S$. d is called a least upper bound if for every other upper bound e it holds that $d \subseteq e$ (the lub of S is denoted as $\text{lub } S$)

Lemma 2.1.11: lub for products and functions let D_1, \dots, D_n, D, D' be domains

- a) let $S \subseteq D_1 \times \dots \times D_n$ and for every $1 \leq i \leq n$ $S_i = \{d_i \mid \text{there exist } d_1, \dots, d_{i-1}, d_{i+1}, \dots, d_n \text{ with } (d_1, \dots, d_i, \dots, d_n) \in S\}$. Then
 - * $\text{lub } S$ exists iff $\text{lub } S_i$ exists $\forall i \leq n$
 - * If $\text{lub } S_i$, then $\text{lub } S = (\text{lub } S_1, \dots, \text{lub } S_n)$
- b) let S be a set of functions from D to D' and for every $i \in D$ $S_i = \{f(i) \mid f \in S\}$. Then
 - * $\text{lub } S$ exists iff $\text{lub } S_i$ exists $\forall i \in D$
 - * If $\text{lub } S$ exists, then $(\text{lub } S)(i) = \text{lub } S_i$

Defn. 2.1.12: cpo a reflexive partial order \sqsubseteq on a domain D is called complete iff

- * D has a smallest element (denoted by \perp_D)
- * for every chain S in D there exists a lub $\text{lub } S \in D$

Thm. 2.1.13: completeness of the domains let D_1, \dots, D_n be domains

- (a) the flat domains $\mathbb{Z}_1, \mathbb{B}_+, \mathbb{K}_2$, and \mathbb{F}_1 are cpes (since every partial order with a smallest element and finite chains is a cpo)
- (b) If \sqsubseteq_{D_i} is complete on D_i for $1 \leq i \leq n$, then $\sqsubseteq_{D_1 \times \dots \times D_n}$ is complete on $D_1 \times \dots \times D_n$
- (c) If \sqsubseteq_{D_2} is a cpo on D_2 , then $\sqsubseteq_{D_1 \rightarrow D_2}$ is a cpo on the set of functions from D_1 to D_2

Defn. 2.1.14: (Scott) continuity let \sqsubseteq_{D_1} be complete on D_1 and \sqsubseteq_{D_2} be complete on D_2 . A function $f: D_1 \rightarrow D_2$ is called continuous iff for every chain S in D_1 we have $f(\text{lub } S) = \text{lub } \{f(d) \mid d \in S\}$.

Thm. 2.1.15: continuity and monotonicity let \sqsubseteq_{D_1} and \sqsubseteq_{D_2} be cpes on D_1 and D_2 respectively and $f: D_1 \rightarrow D_2$ be a function.

- (a) f is continuous iff f is monotonic and for every chain S in D_1 we have $f(\text{lub } S) \leq \text{lub } f(S)$

(b) If D_1 only has finite chains, then f is continuous iff f is monotonic.

Thm. 2.1.16: continuity of the function domains let D_1 and D_2 be domains with respective cpes. Then $\langle D_1 \rightarrow D_2 \rangle$ is the appropriate function domain and $\sqsubseteq_{D_1 \rightarrow D_2}$ is a cpo on $\langle D_1 \rightarrow D_2 \rangle$

Thm. 2.1.17: (kleene's) fixpoint theorem let \leq be a cpo on a domain D and $f: D \rightarrow D$ be a function. Then, f has a least fixpoint s s.t
 $\text{lfp } f = \bigcup \{f^i(\perp) \mid i \in \mathbb{N}\}$

Defn. 2.2.1: domain lift let D be a domain with a relation \leq_D . The lift of D is the set $\{d \mid d \in D\} \cup \{\perp_D\}$. The relation \leq_{D_\perp} is defined as $e \leq_{D_\perp} e'$ iff $e = \perp_D$ or $e = d, e' = d'$ for $d, d' \in D$ and $d \leq_D d'$.

Defn. 2.2.2: coalesced sum of domains let D_1, \dots, D_n be domains. The coalesced sum of D_1, \dots, D_n is defined as $D_1 \oplus \dots \oplus D_n = \{d^{pi} \mid d^{pi} \in D_i, d^{pi} \neq \perp_{D_i}\} \cup \dots \cup \{d^{pn} \mid d^{pn} \in D_n, d^{pn} \neq \perp_{D_n}\} \cup \{\perp_{D_1 \oplus \dots \oplus D_n}\}$. The relation $\leq_{D_1 \oplus \dots \oplus D_n}$ is defined as $e \leq_{D_1 \oplus \dots \oplus D_n} e'$ iff $e = \perp_{D_1 \oplus \dots \oplus D_n}$ or $e = d^{pi}, e' = d'^{pi}$ and $d \leq_{D_i} d'$ for some $1 \leq i \leq n$. Note: the coalesced sum of domains is also a domain.

Defn. 2.2.3: domain of a program for a Haskell program, let Conn be the set of n -ary constructors ($Z \cup \text{B} \cup \mathcal{C} \cup \mathcal{F}$ are seen as nullary constructors). The domain of a program is then defined as the smallest domain that satisfies the equation

$$\text{Dom} = \text{Functions} \oplus \text{Tuples}_0 \oplus \text{Tuples}_1 \oplus \dots \oplus \text{Constructions}_0 \\ \oplus \text{Constructions}_1 \oplus \dots$$

where

$$\text{Functions} = \langle \text{Dom} \rightarrow \text{Dom} \rangle$$

$$\text{Tuples}_0 = \{()\}_{+}$$

$$\text{Tuples}_n = (\text{Dom}^n)_{+}$$

$$\text{Constructions}_n = (\text{Conn} \times \text{Dom}^n)_{+}$$

Defn. 2.2.4: environment for a Haskell program with domain Dom , p is an environment if p is a partial function that maps variables to values of Dom , such that p is only defined for finitely many variables. If Var is the set of variables, then p is defined as $p: \text{Var} \rightarrow \text{Dom}$. The set of all environments in a program is denoted Env .

(An environment p with definitions $\text{var}_1, \dots, \text{var}_n$ and
 $p(\text{var}_i) = d_i$ is also written as
 $P = \{\text{var}_1, \dots, \text{var}_n / d_1, \dots, d_n\}$)

$p_1 + p_2$ is the environment that behaves as p_2
 for all elements defined in p_2 and as p_1 otherwise.

Let w be the initial environment that assigns
 strict extensions to all predefined Haskell operators
 and is undefined for all other variables.

Defn. 2.2.5: Simple Haskell programs a simple Haskell program is
 a program without type synonyms and type classes and
 without the predefined Haskell lists, whose only declaration
 obeys the following grammar:

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 $\text{decl} \rightarrow \text{var} = \text{exp}$ 
 $\text{exp} \rightarrow \text{var}$ 
   |  $\text{const}$ 
   |  $\text{integer}$ 
   |  $\text{float}$ 
   |  $\text{char}$ 
   |  $(\text{exp}_1, \dots, \text{exp}_n), n \geq 0$ 
   |  $(\text{exp}_1 \text{ exp}_2)$ 
   |  $\{ \text{if } \text{exp}_1 \text{ then } \text{exp}_2 \text{ else } \text{exp}_3 \}$ 
   |  $\text{let } \text{var} = \text{exp} \text{ in } \text{exp}'$ 
   |  $\lambda \text{var} \rightarrow \text{exp}$ 
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Defn. 2.2.6: free variables in a Haskell expression for a simple Haskell
 expression $\underline{\text{exp}}$, the set of free variables in $\underline{\text{exp}}$, denoted
 by $\text{free}(\underline{\text{exp}})$, is defined as follows:

$$\text{free}(\text{var}) = \text{var}$$

$$\text{free}(\text{const r}) = \text{free}(\text{integer}) = \text{free}(\text{float}) = \text{free}(\text{char}) = \emptyset$$

$$\text{free}((\text{exp}_1, \dots, \text{exp}_n)) = \text{free}(\text{exp}_1) \cup \dots \cup \text{free}(\text{exp}_n)$$

$$\text{free}((\text{exp}_1, \text{exp}_2)) = \text{free}(\text{exp}_1) \cup \text{free}(\text{exp}_2)$$

$$\begin{aligned}\text{free}(\text{if exp}_1 \text{ then exp}_2 \text{ else exp}_3) &= \text{free}(\text{exp}_1) \cup \text{free}(\text{exp}_2) \\ &\quad \cup \text{free}(\text{exp}_3)\end{aligned}$$

$$\text{free}(\text{let var} = \text{exp} \text{ in } \text{exp}') =$$

$$(\text{free}(\text{exp}) \cup \text{free}(\text{exp}')) \setminus \{\text{var}\}$$

$$\text{free}(\text{var} \rightarrow \text{exp}) = \text{free}(\text{exp}) \setminus \{\text{var}\}$$

Defn. 2.2.7: Semantics of simple Haskell programs Let Dom be the domain of a simple Haskell program, $\text{var} = \text{exp}$ the declaration of the program, and Exp the set of simple Haskell expressions. We define the function $\text{Val}: \text{Exp} \rightarrow \text{Env} \rightarrow \text{Dom}$ that assigns a value to every expression in every environment (that is defined on all of its free variables). The semantics of an expression exp' that has no free variables other than var and the ones predefined in Haskell is then defined as

$$\text{Val}[\text{let var} = \text{exp} \text{ in } \text{exp}']_w$$

For an environment ρ , the function Val is defined as follows, where $\text{const}_0 \in \text{Con}_0$ and $\text{const}_n \in \text{Con}_n$ for $n > 0$.

$$\text{Val}[\text{var}]_\rho = \rho(\text{var})$$

$$\text{Val}[\text{const}_0]_\rho = \text{const}_0 \text{ in Constructors in Dom}$$

$$\text{Val}[\text{const}_n]_\rho = f \text{ in Functions in Dom, where } f(d_1, \dots, d_n) = (\text{const}_n, d_1, \dots, d_n) \text{ in Constructors in Dom}$$

$$\text{Val } \llbracket \text{exp}_1, \dots, \text{exp}_n \rrbracket_p = (\text{Val } \llbracket \text{exp}_1 \rrbracket_p, \dots, \text{Val } \llbracket \text{exp}_n \rrbracket_p)$$

in Tuples in Dom, n=0
or n ≥ 2

$$\text{Val } \llbracket \text{exp} \rrbracket_p = \text{Val } \llbracket \text{exp} \rrbracket_p$$

$$\text{Val } \llbracket \text{exp}_1 \cdot \text{exp}_2 \rrbracket_p = f(\text{Val } \llbracket \text{exp}_2 \rrbracket_p) \text{ where}$$

$\text{Val } \llbracket \text{exp}_1 \rrbracket_p = f$ in Functions in Dom

$$\text{Val } \llbracket \begin{cases} \text{if exp}_1 \text{ then exp}_2 \\ \text{else exp}_3 \end{cases} \rrbracket_p = \begin{cases} \text{Val } \llbracket \text{exp}_2 \rrbracket_p & \text{if } \text{Val } \llbracket \text{exp}_1 \rrbracket_p = \text{True} \\ & \text{in Constructors in Dom} \\ \text{Val } \llbracket \text{exp}_3 \rrbracket_p & \text{if } \text{Val } \llbracket \text{exp}_1 \rrbracket_p = \text{False} \\ & \text{in Constructors in Dom} \\ + \text{otherwise} & \end{cases}$$

$$\text{Val } \llbracket \begin{cases} \text{let var} = \text{exp} \\ \text{in exp}' \end{cases} \rrbracket_p = \text{Val } \llbracket \text{exp}' \rrbracket_p + \{ \text{var} / f \text{d} \}$$

where $f : \text{Dom} \rightarrow \text{Dom}$ with
 $f(d) = \text{Val } \llbracket \text{exp} \rrbracket_p + \{ \text{var} / d \}$

$$\text{Val } \llbracket \lambda \text{var} \rightarrow \text{exp} \rrbracket_p = f \text{ in Functions in Dom where}$$

$f(d) = \text{Val } \llbracket \text{exp} \rrbracket_p + \{ \text{var} / d \}$

Defn 2.2.8: predefined functions The following functions are predefined for a Haskell program with constructors Conn_n ($n \geq 0$), where k is the maximum arity of the program functions, length of tuples, and number of declarations:

$\text{bot} :: a$

$\text{isConstr} :: \text{Type} \rightarrow \text{Bool}$

for every $\text{constr}_n \in \text{Conn}_n$, where

$\text{constr} :: \text{Type}_1 \rightarrow \dots \rightarrow \text{Type}_n \rightarrow \text{Type}$

$\text{argsOfConstr} :: \text{Type} \rightarrow (\text{Type}, \dots, \text{Type})$

for every $\text{constr} \in \text{Conn}_n$, where

$\text{constr} :: \text{Type}_1 \rightarrow \dots \rightarrow \text{Type}_n \rightarrow \text{Type}$

$\text{is-}n\text{-tuple} :: (a_1, \dots, a_n) \rightarrow \text{Bool}$
 for every $n \in \{0, 1, 2, 3, \dots, k\}$
 $\text{sel}_{n,i} :: (a_1, \dots, a_n) \rightarrow a_i$
 for every $2 \leq n \leq k, 1 \leq i \leq n$

The initial environment ω is extended to a new initial environment ω_{tr} in which the semantics of the predefined functions is given as follows:

$$\omega_{tr}(\text{bot}) = \perp$$

$$\omega_{tr}(\text{is-a constr}_r)(d) = \begin{cases} \text{True in Constructors } r \text{ in Dom} \\ \text{if } d = (\text{constr}, d_1, \dots, d_n) \text{ in Constructors in Dom} \end{cases}$$

$$\omega_{tr}(\text{is-a constr}_r)(d) = \begin{cases} \text{False in Constructors } r \text{ in Dom} \\ \text{if } d = (\text{constr}', d_1, \dots, d_n) \text{ in Constructors in Dom} \\ \text{and } \text{constr} \neq \text{constr}' \end{cases}$$

$$\perp \text{ otherwise}$$

$$\omega_{tr}(\text{arg-of constr})(d) = \begin{cases} (d_1, \dots, d_n) \text{ in Tuples } n \text{ in Dom} \\ \text{if } d = (\text{constr}, d_1, \dots, d_n) \text{ in Constructors } n \text{ in Dom, } n \neq 1 \end{cases}$$

$$\omega_{tr}(\text{arg-of constr})(d) = \begin{cases} d_1 \text{ if } d = (\text{constr}, d_1) \text{ in Constructors } 1 \text{ in Dom} \\ \perp \text{ otherwise} \end{cases}$$

$$\omega_{tr}(\text{is-a } n\text{-tuple})(d) = \begin{cases} \text{True in Constructors } n \text{ in Dom} \\ \text{if } d = (d_1, \dots, d_n) \text{ in Tuples } n \text{ in Dom} \\ \perp \text{ otherwise} \end{cases}$$

$$\omega_{tr}(\text{sel}_{n,i})(d) = \begin{cases} d_i \text{ if } d = (d_1, \dots, d_n) \text{ in Tuples } n \text{ in Dom} \\ \perp \text{ otherwise} \end{cases}$$

Defn. 2.2.9: complex Haskell programs a complex Haskell program is a program without type synonyms, type classes, infix declarations, and without the predefined Haskell lists. Defining equations for functions need to be grouped together and the program can only have pattern declarations in which there is a variable on the left hand side. The program can also not have where blocks, guards, and no patterns with @ .

Defn. 2.2.10: variable dependencies, declaration splits let $P = \{var_1 = exp_1; \dots; var_n = exp_n\}$ be a list of declarations in a complex Haskell program. Let $var_i \geq_p var$ be defined as "var_i depends on var" if $var_i = var$ or a variable var' with $var' \geq_p var$ appears free in exp . Otherwise, let $var_i \sim_p var$ if $var_i \geq_p var$ and $var \geq_p var_i$. Let also $var_i \succ_p var$ if $var_i \geq_p var$ and $var \not\geq_p var_i$.

We have that P_1, \dots, P_k with $P_i = \{var_{i,1} = exp_{i,1}; \dots; var_{i,n_i} = exp_{i,n_i}\}$ is a separation of P if

$$P_1 \cup \dots \cup P_k = P$$

$$P_i \neq \emptyset \quad \forall 1 \leq i \leq k$$

$$var_{i,1} \sim_p \dots \sim_p var_{i,n_i} \quad \forall 1 \leq i \leq k$$

$$\text{if } var_{i,j} \geq_p var_{i,j'}, \text{ then } i \geq j$$

Defn. 2.2.11: transformation to simple Haskell programs The following rules can be used to transform a complex Haskell program or expression into simple Haskell expressions

(1) Function declarations to pattern declarations

var part¹ ... partⁿ = exp¹; ...; var part^k ... partⁿ = exp^k

`var = \(\lambda x_1 \dots x_n \rightarrow \text{case } (x_1, \dots, x_n) \text{ of } \{(pat'_1, \dots, pat'_n)\} \Rightarrow \text{exp}\)`

$$(\text{part}_1^k, \dots, \text{part}_n^k) \rightarrow \exp_c \}$$

where x_1, \dots, x_n are variables and the above list is maximal, i.e. there are no other function declarations for var .

(2) Conversion of lambda expressions with multiple patterns

$$\begin{array}{c} \backslash \text{part}_1, \dots, \text{part}_n \rightarrow \underline{\text{exp}} \\ \hline (\text{part}_1 \rightarrow ((\text{part}_2 \rightarrow \dots ((\text{part}_n \rightarrow \text{exp}) \dots))) \end{array}$$

(3) conversion of lambda patterns to case

var → case var of pat → exp

(4) translation of case to match

case exp of {pat → exp;}

$\text{part}_n \rightarrow \text{exp}_n \}$

match part, exp exp

l match part2 exp expr

(match pat_n exp exp_n (else) ...)

(5) match of variables

match var $\underline{\text{exp}}$ $\underline{\text{exp}}$, $\underline{\text{exp}}$
 $(\backslash \underline{\text{var}} \rightarrow \underline{\text{exp}}_1) \underline{\text{exp}}$

(6) match of the joker pattern

match - $\underline{\text{exp}}$ $\underline{\text{exp}}$, $\underline{\text{exp}}$
 $\underline{\text{exp}}$

(7) match of constructors

match (constr $\underline{\text{pat}_1}, \dots, \underline{\text{pat}_n}$) $\underline{\text{exp}}$ $\underline{\text{exp}}$, $\underline{\text{exp}}$
if (is a constr $\underline{\text{exp}}$) then (match ($\underline{\text{pat}_1}, \dots, \underline{\text{pat}_n}$) arg of constr $\underline{\text{exp}}$) $\underline{\text{exp}}$, $\underline{\text{exp}}$
else $\underline{\text{exp}}$

(8) match of the empty tuple

match () $\underline{\text{exp}}$ $\underline{\text{exp}}$, $\underline{\text{exp}}$
if (is a 0-tuple $\underline{\text{exp}}$) then $\underline{\text{exp}}$ else $\underline{\text{exp}}$

(9) match of a non-empty tuple

match ($\underline{\text{pat}_1}, \dots, \underline{\text{pat}_n}$) $\underline{\text{exp}}$ $\underline{\text{exp}}$, $\underline{\text{exp}}$ $n \geq 2$
if (is an n-tuple $\underline{\text{exp}}$)
then match $\underline{\text{pat}_1}$ (sel_{n,1}, $\underline{\text{exp}}$)
[match $\underline{\text{pat}_2}$ (sel_{n,2}, $\underline{\text{exp}}$)
... (match $\underline{\text{pat}_n}$ (sel_{n,n}, $\underline{\text{exp}}$) $\underline{\text{exp}}$, $\underline{\text{exp}}$)...
 $\underline{\text{exp}}$]
else $\underline{\text{exp}}$

(10) split of declarations

let P in exp

let P_1 in

let P_2 in

... let P_k in exp

where P_1, \dots, P_k is a separation of P and $k \geq 2$

(11) conversion of multiple declarations into a single declaration

{ var₁ = exp₁ ; ... ; var_n = exp_n }

(var₁, ..., var_n) = (exp₁, ..., exp_n)

where $n \geq 2$, $\text{var}_i \neq \text{var}_j$ for $i \neq j$ and
 $\text{var}_1 \sim_p \dots \sim_p \text{var}_n$

(12) declaration of multiple variables

let (var₁, ..., var_n) = exp in exp'

let var = match (var₁, ..., var_n) (sel_{n,1} var, ..., sel_{n,n} var) exp let
in match (var₁, ..., var_n) (sel_{n,1} var, ..., sel_{n,n} var) exp' let
where $n \geq 2$ and var is a new variable

Theorem 2.2.12: termination, confluence, and outcome of the transformation

let exp be a complex Haskell outcome. Then

- (a) every application of the rules in Defn. 2.2.11 terminates, i.e. there is an expression exp' into which exp can be translated
- (b) with the exception of rule (10), all rules are confluent, i.e. their repeated application

is well-defined.

(c) The expression $\underline{\text{expr}}$ is a simple Haskell expression

Defn. 2.2.13: Semantics of complex Haskell programs for a complex Haskell program, let P be a sequence of pattern and function declarations. The semantics of a Haskell expression $\underline{\text{exp}}$ that has no free variables other than the ones defined in P and the ones predefined in Haskell is defined as

$$\text{Val} \mathbb{I}(\text{let } P \text{ in } \text{exp})_{\mathbb{I} \in \mathbb{W}_{\mathbb{I}}}$$

Defn. 3.1.1. Lambda terms let C be a set of constants and V a countably infinite set of variables. The set of lambda terms is defined as the smallest set so that:

$$* C \subseteq \Lambda$$

$$* V \subseteq \Lambda$$

$$* (t_1, t_2) \in \Lambda \text{ if } t_1, t_2 \in \Lambda$$

$$* \lambda x. t \in \Lambda \text{ if } x \in V \text{ and } t \in \Lambda$$

Defn. 3.1.2: free variables in a lambda term for every lambda term $t \in \Lambda$ we define $\text{free}(t) \subseteq V$ as the set of its free variables as follows:

$$* \text{free}(c) = \emptyset \text{ for every } c \in C$$

$$* \text{free}(x) = \{x\} \text{ for every } x \in V$$

$$* \text{free}(t_1 t_2) = \text{free}(t_1) \cup \text{free}(t_2) \text{ for every } t_1, t_2 \in \Lambda$$

$$* \text{free}(\lambda x. t) = \text{free}(t) \setminus \{x\} \text{ for every } x \in V, t \in \Lambda$$

A term t is called closed if $\text{free}(t) = \emptyset$.

Defn. 3.1.3: substitution on lambda terms for every $r, t \in \Lambda$ and every $x \in V$, we define $r[x/t]$ as follows:

$$* x[x/t] = t$$

$$* y[x/t] = y \text{ for every } y \in V \text{ with } y \neq x$$

$$* c[x/t] = c \text{ for every } c \in C$$

$$* (r_1 r_2)[x/t] = (r_1[x/t] \ r_2[x/t]) \text{ for every } r_1, r_2 \in \Lambda$$

$$* (\lambda x. r)[x/t] = \lambda x. r$$

$$* (\lambda y. r)[x/t] = \lambda y. (r[y/t]) \text{ if } y \neq x \text{ and } y \notin \text{free}(t)$$

$$* (\lambda y. r)[x/t] = \lambda y' (r[y/t][y'/t]) \text{ if } y \neq x, y \in \text{free}(t), y' \notin \text{free}(r) \cup \text{free}(t)$$

Defn. 3.2.1: α -reduction the relation $\rightarrow_\alpha \subseteq \Lambda \times \Lambda$ is the smallest relation with

$$* \lambda x. t \rightarrow_\alpha \lambda y. t[x/y] \text{ if } y \notin \text{free}(t)$$

$$* \text{ if } t_1 \rightarrow_\alpha t_2, \text{ then also } (t_1, r) \rightarrow_\alpha (t_2, r), \\ (r \cdot t_1) \rightarrow_\alpha (r \cdot t_2), \text{ and } \lambda y. t_1 \rightarrow_\alpha \lambda y. t_2 \\ \text{ for all } r \in \Lambda, y \in V$$

Defn. 3.2.2: β -reduction the relation $\rightarrow_\beta \subseteq \Lambda \times \Lambda$ is the smallest relation with

$$* (\lambda x. t)r \rightarrow_\beta t[x/r]$$

$$* \text{ if } t_1 \rightarrow_\beta t_2, \text{ then also } (t_1, r) \rightarrow_\beta (t_2, r),$$

$(r \cdot t_1) \rightarrow_B (r \cdot t_2)$, and $(\lambda y. t_1) \rightarrow_B (\lambda y. t_2)$
 for all $r \in \Lambda$, $y \in V$.

Defn 3.2.3: transitive-reflexive closure, normal form, confluence
 let \rightarrow be a relation over some set.

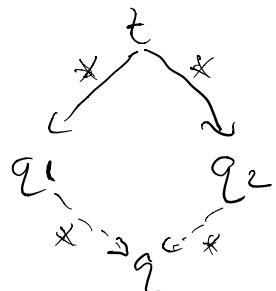
(a) the relation \rightarrow^* (the transitive-reflexive closure of \rightarrow) is the smallest relation so that for all $t_1, t_2, t_3 \in N$, it holds that

- * if $t_1 \rightarrow t_2$, then $t_1 \rightarrow^* t_2$
- * if $t_1 \rightarrow t_2 \rightarrow^* t_3$, then $t_1 \rightarrow^* t_3$
- * $t_1 \rightarrow^* t_1$

(b) An object $q \in N$ is called a \rightarrow -normal form iff there is no object $q' \in N$ with $q \rightarrow q'$. The object q is called a normal form of an object t iff $t \rightarrow^* q$ and q is a normal form.

(c) The relation \rightarrow is called confluent if for all $t, q_1, q_2 \in N$ we have:

If $t \rightarrow^* q_1$ and $t \rightarrow^* q_2$, then there is a $q \in N$ with $q_1 \rightarrow^* q$ and $q_2 \rightarrow^* q$



Lemma 3.2.4: confluence implies a single normal form
 Let \rightarrow be a confluent relation over a set N . Then every object $t \in N$ has at most one normal form.

Thm. 3.2.5: confluence of the λ calculus with β rules
 \rightarrow_β is confluent, i.e. if $t \rightarrow_\beta^* q_1$ and $t \rightarrow_\beta^* q_2$, then there are $q, q' \in X$ with $q_1 \rightarrow_\beta^* q$, $q_2 \rightarrow_\beta^* q'$, and $q \rightarrow_\beta^* q'$

Defn. 3.2.8: δ -reduction a collection of rules δ of the form $c t_1 \dots t_n \rightarrow r$ with $c \in C, t_1, \dots, t_n \in X$ is called a delta-redset if the following conditions are fulfilled:

- * t_1, \dots, t_n, r are closed λ terms
- * the t_i are in \rightarrow_β -normal form and contain no left-hand side of a rule from δ
- * In δ there are no two different rules $(c t_1 \dots t_n \rightarrow r)$ and $(c t_1 \dots t_m \rightarrow r')$ with $m \geq n$

For such a set δ we define the relation \rightarrow_δ as the smallest relation with

- * $e \rightarrow_\delta r$ for all $e \rightarrow r \in \delta$
- * if $t_1 \rightarrow_\delta t_2$, then also $(t_1, r) \rightarrow_\delta (t_2, r)$, $(r, t_1) \rightarrow_\delta (r, t_2)$, and $x : t_1 \rightarrow_\delta x : t_2$

for all $r \in \Lambda, \gamma \in V$

The combination of β - and δ -reduction is denoted by $\rightarrow_{\beta\delta}$, i.e. we have $\rightarrow_{\beta\delta} = \rightarrow_\beta \cup \rightarrow_\delta$

Thm. 3.2.7: confluence of the λ -calculus with β - and δ -reductions
 $\rightarrow_{\beta\delta}$ is confluent, i.e. if $t \rightarrow_{\beta\delta}^* q_1$ and $t \rightarrow_{\beta\delta}^* q_2$, then there are $q, q' \in \Lambda$ with $q_1 \rightarrow_{\beta\delta}^* q, q_2 \rightarrow_{\beta\delta}^* q'$, and $q \rightarrow_{\beta\delta}^* q'$

Defn. 3.3.1: weak head normal form a term is in weak head normal form (WHNF) iff it is a normal form or has any of the following forms:

* $\lambda x. t$ for an arbitrary $t \in \Lambda$

* $c t_1 \dots t_n$ for arbitrary $t_1, \dots, t_n \in \Lambda$ and every $c \in C$ for which there are no rules in δ (i.e. c is a constructor)

* $x t_1 \dots t_n$ for arbitrary $t_i \in \Lambda$ and $x \in V$

Defn. 3.3.2: weak head normal order reduction the WHNO reduction on λ terms is defined as $t \rightarrow_r$ iff t is not in WHNF and $t \rightarrow_{\beta\delta} r$, where the reduction is performed using a leftmost outermost strategy

Defn. 3.3.3: translation of simple Haskell to λ terms let

Exp be the set of simple Haskell expressions,
 C_0 be the symbols of the predefined operators in Exp (e.g. +, not, sqrt, etc.) and let Λ be the set of λ terms over the constants $C = C_0 \cup \{ \text{an} \cup \text{tuplen} \mid n=0 \text{ or } n \geq 2 \} \cup \{ \text{if}, \text{fix} \}$.

We define the function $\text{Lam} : \text{Exp} \rightarrow \lambda$ that translates any simple Haskell expression to a λ term as follows:

$$\text{Lam}(\text{var}) = \text{var}$$

$$\text{Lam}(c) = c$$

$$\text{Lam}((\text{exp}_1, \dots, \text{exp}_n)) = \text{tuple}[\text{Lam}(\text{exp}_1), \dots, \text{Lam}(\text{exp}_n)]$$

$$\text{Lam}((\text{exp})) = \text{lambda}(\text{exp})$$

$$\text{Lam}(\text{exp}_1 \text{ exp}_2) = (\text{Lam}(\text{exp}_1) \ \text{Lam}(\text{exp}_2))$$

$$\text{Lam}(\text{if } \text{exp}_1 \text{ then } \text{exp}_2 \text{ else } \text{exp}_3) =$$

$$\text{if } \text{Lam}(\text{exp}_1) \ \text{Lam}(\text{exp}_2) \ \text{Lam}(\text{exp}_3)$$

$$\text{Lam}(\text{let } \text{var} = \text{exp} \text{ in } \text{exp}') =$$

$$\text{Lam}(\text{exp}')[\text{var}/\text{fix}(\lambda \text{var}. \text{Lam}(\text{exp}))]$$

$$\text{Lam}(\text{var} \rightarrow \text{exp}) = \lambda \text{var}. \text{Lam}(\text{exp})$$

Defn. 3.3.4: translation of Haskell to the λ -calculus (cf P) be the sequence of function and pattern declarations in a complex Haskell program and let exp be a complex expression without any free variable other than the ones defined in P or predefined in Haskell. Let \mathcal{O} be the symbols of the predefined operators in Haskell (i.e. +, not, sqrt, etc.) and \mathcal{C} the constructors in the program. We then define

$$C = \mathcal{O} \cup$$

$$\mathcal{C} \cup$$

$$\{\text{let}, \text{if}, \text{fix}\} \cup$$

$\{\text{isan_tuple } \{n \in \{0, 2, 3, \dots\}\} \cup$

$\{\text{isa_constr} | \text{constr} \in \text{Con}\} \cup$

$\{\text{argof_constr} | \text{constr} \in \text{Con}\} \cup$

$\{\text{sel}_{n,i} | n \geq 2, 1 \leq i \leq n\} \cup$

$\{\text{len} | n = 0 \text{ or } n \geq 2\}$

The translation of exp then results in a λ term over the set of constants C and is defined as

$$\text{Tran}(P, \underline{\text{exp}}) = \text{Lam}((\text{let } P \text{ in } \underline{\text{exp}})_{\text{tr}})$$

Defn. 3.3.5: S-rules for Haskell programs let Con be the set of constructors in a Haskell program, where Con_n is the set of constructors of arity n. Let \mathcal{S}_0 be the rules for the predefined Haskell operators, i.e. \mathcal{S}_0 contains rules such as $\text{plus} : 2 \rightarrow 3$, $\neg \text{True} \rightarrow \text{False}$, etc. The set \mathcal{S} is then defined as follows:

$$\mathcal{S} = \mathcal{S}_0 \cup$$

$\{ \text{bot} \rightarrow \text{bot}$

$\text{if True} \rightarrow \lambda xy.x$

$\text{if False} \rightarrow \lambda xy.y$

$\text{fix} \rightarrow \lambda f. f(\text{fix } f)\}$ \cup

$\{\text{isan_tuple}(\text{tuple}_{n,t_1, \dots, t_n}) \rightarrow \text{True} | n \in \{0, 2, 3, \dots\}$
 $t_i \in \Lambda \text{ and closed}\}$

$\{\text{isa_constr}(\text{constr } t_1 \dots t_n) \rightarrow \text{True} | \text{constr} \in \text{Con}_n,$
 $t_i \in \Lambda \text{ and closed}\}$

$\{ \text{isacstr}(\text{constr}' t_1 \dots t_n) \rightarrow \text{False} \mid \text{constr}' \in \text{Con},$
 $\text{constr} = \text{constr}' \}$

$\{ \text{argof}(\text{constr} t_1 \dots t_n) \rightarrow \text{tuple} t_1 \dots t_n \mid \text{constr} \in \text{Con} \}$

$\{ \text{argf}(\text{constr} t) \rightarrow t \mid \text{constr} \in \text{Con} \}$

$\{ \text{sel}_{n,i}(\text{tuple} t_1 \dots t_n) \rightarrow t_i \mid n \geq 2, 1 \leq i \leq n \}$

Defn. 3.3.6: implementation of Haskell for a complex Haskell program with constructors Con , let δ be the set of associated rules. Let P be the sequence of pattern and function declarations in the program and let $\underline{\text{exp}}$ be a complex expression that has no free variables other than the ones defined in P or predefined in Haskell. The evaluation of $\underline{\text{exp}}$ in P is then performed through WHNO-reduction using the delta rules in δ on the λ term $\text{Tran}(P, \underline{\text{exp}})$.

Thm. 3.3.7: correctness of the implementation let P and $\underline{\text{exp}}$ be defined as in Defn. 3.3.6, such that both P and $\underline{\text{exp}}$ are type correct, if $\text{Tran}(P, \underline{\text{exp}}) \rightarrow^* g$ for a λ term g in WHNF, then $\text{Val}[\text{let } P \text{ in } \underline{\text{exp}}]_{\text{tr}} \rightsquigarrow \text{Val}[g]_{\text{Wtr}}$. If the WHNO-reduction of $\text{Tran}(P, \underline{\text{exp}})$ does not terminate, then $\text{Val}[\text{let } P \text{ in } \underline{\text{exp}}]_{\text{tr}} \rightsquigarrow \perp$

Defn 4.11: type schemas and type assumptions a type schema is formed with the following grammar:

$$\begin{aligned}
 \text{typeschema} &\rightarrow (\text{tyconstr } \& \text{typeschema}, \dots, \text{typeschema}), \vdash_0 \\
 &\quad | (\text{typeschema}_1, \rightarrow \text{typeschema}_2) \\
 &\quad | (\text{typeschema}_1, \dots, \text{typeschema}_n), \vdash_0 \\
 &\quad | \text{var} \\
 &\quad | \forall \text{var. typeschema}
 \end{aligned}$$

A type schema is thus a type ~~type~~, but where type variables can be universally quantified. For a type schema Σ with free variables a_1, \dots, a_n , $\forall \Sigma$ is the type schema $\forall a_1, \dots, a_n. \Sigma$

A type assumption A is a (potentially partial) function on $V \cup C$ in the set of type schemas.

A type assumption A with $A(x_i) = \Sigma_i$ ($1 \leq i \leq n$) that is undefined on other arguments is also written as $\{x_1 :: \Sigma_1, \dots, x_n :: \Sigma_n\}$.

The initial type assumption A_0 is defined as follows, where contr is a user-defined constructor in a data type declaration:

$$A_0(x) = \text{tfc.}a \text{ for all } x \in V$$

$$A_0(c) = \text{the predefined type in Haskell where all free variables are universally quantified, for all } c \in C_0$$

$$\begin{aligned}
 A_0(\underline{\text{contr}}) &= \forall (\text{type}, \rightarrow \dots \rightarrow \text{type}) \\
 &\quad \rightarrow \text{trycontr}(a_1 \dots a_m)
 \end{aligned}$$

$$A_0(\text{bot}) = \forall a. a$$

$$A_0(\text{if}) = \forall a. \text{Bool} \rightarrow a \rightarrow a \rightarrow a$$

$$A_0(\text{fix}) = \forall a. (a \rightarrow a) \rightarrow a$$

$$A_0(\text{isaconstr}) = \forall ((\text{tyconstr} \ \& \ \dots \ \alpha_m) \rightarrow \text{Bool})$$

$$A_0(\text{argofconstr}) = \forall ((\text{tyconstr}, \dots, \alpha_m) \rightarrow (\text{type}, \dots, \text{type}))$$

$$A_0(\text{isan}-\text{tuple}) = \forall a_1, \dots, a_n. (a_1, \dots, a_n) \rightarrow \text{Bool}$$

$$A_0(\text{sel}_{n,i}) = \forall a_1, \dots, a_n. (a_1, \dots, a_n) \rightarrow a_i$$

$$A_0(\text{tuple}_n) = \forall a_1, \dots, a_n. a_1 \rightarrow \dots \rightarrow a_n \rightarrow (a_1, \dots, a_n)$$

Here

$$\text{data tyconstr } \alpha_1 \dots \alpha_m = \dots | \text{constr type}_1 \dots \text{type}_n \dots$$

For two type assumptions A and A' , we define $A + A'$ as $(A + A')(x) = A'(x)$ if $A'(x)$ is defined and as $A(x)$ otherwise.

Defn. 4.2.1. shallow type schemas a type schema is called shallow iff it is of the form $\forall a_1 \dots a_n. \Sigma$ and Σ does not contain any quantifiers (i.e. Σ is a type)

Defn. 4.2.2. unification, most general unifier let Θ be a substitution (i.e. a mapping of type variables on types, where only infinitely many type variables are not mapped to themselves). Θ is a unifier of two types Σ_1 and Σ_2

If $\mathcal{T}_1\Theta = \mathcal{T}_2\Theta$. A substitution Θ' is called a most general unifier (mgu) of \mathcal{T}_1 and \mathcal{T}_2 if the following conditions are met:

- * Θ' is a unifier of \mathcal{T}_1 and \mathcal{T}_2

- * for every unifier Θ of \mathcal{T}_1 and \mathcal{T}_2

there is a substitution δ with $\Theta = \Theta'\delta$

We then write $\Theta' = \text{mgu}(\mathcal{T}_1, \mathcal{T}_2)$

Defn. 4.2.3: Type inference algorithm \mathbf{W} for every type assumption A and every λ -term $t \in A$, $\mathbf{W}(A, t)$ calculates a pair of a substitution on type variables and a type or the calculation fails due to a unification error.

- * $\mathbf{W}(A + \{c :: \mathcal{T}_1, \dots, c :: \mathcal{T}_n\})$

$= (\text{id}, \mathcal{T}[a_1/b_1, \dots, a_n/b_n]), b_1, \dots, b_n \text{ new vars}$

- * $\mathbf{W}(A, \lambda x.t) = (\Theta, b\Theta \rightarrow \mathcal{T})$ where

$\mathbf{W}(A + \{x :: b\}, t) = (\Theta, \mathcal{T}), b \text{ is a new var}$

- * $\mathbf{W}(A, (t_1, t_2)) = (\Theta, \Theta_1 \Theta_2, b\Theta_3)$ where

$\mathbf{W}(A, t_1) = (\Theta_1, \mathcal{T}_1)$

$\mathbf{W}(A\Theta_1, t_2) = (\Theta_2, \mathcal{T}_2)$

$\Theta_3 = \text{mgu}(\mathcal{T}_1\Theta_1, \mathcal{T}_2\Theta_2, b\Theta_3), b \text{ is a new var}$

Thm. 4.2.4: correctness of the \mathbf{W} algorithm (let t be a λ -term over the constants c from Defn. 3.3.4, where t is type correct according to the \mathbf{W} algorithm (i.e. it holds that $\mathbf{W}(A_0, t) = (\Theta, \mathcal{T})$ for a type \mathcal{T} and a substitution Θ). Let $b \rightarrow_{\beta\delta}^* t'$,

where δ is the delta set defined in Defn.
3.3.5. Then, $\omega(\Delta^*, t') = (\theta', \tau)$ for a
substitution θ' .