

line\_Ps is a principal version of 1st-level 1D algorithm

Operations:

- Cross-compare consecutive pixels within each row of image, forming dert: *queue of derts, each a tuple of derivatives per pixel*. dert is then segmented into patterns Pms and Pds: contiguous sequences of pixels forming same-sign match or difference. Initial match is inverse deviation of variation:  $m = \text{ave\_}|d| - |d|$ , rather than a minimum for directly defined match: albedo of an object doesn't correlate with its predictive value.
- Match patterns Pms are spans of inputs forming same-sign match. Positive Pms contain high-match pixels, which are likely to match more distant pixels. Thus, positive Pms are evaluated for cross-comp of pixels over incremented range.
- Difference patterns Pds are spans of inputs forming same-sign ds. d sign match is a precondition for d match, so only same-sign spans (Pds) are evaluated for cross-comp of constituent differences, which forms higher derivatives. (d match = min: rng+ comp value: predictive value of difference is proportional to its magnitude, although inversely so)

Both extended cross-comp forks are recursive: resulting sub-patterns are evaluated for deeper cross-comp, same as top patterns. These forks here are exclusive per P to avoid redundancy, but they do overlap in line\_patterns\_olp.

```
In [ ]: # add ColAlg folder to system path
import sys
from os.path import dirname, join, abspath

from numpy import int16, int32
sys.path.insert(0, abspath(join(dirname("CogAlg"), '..')))
import cv2
# import argparse
import pickle
from time import time
from matplotlib import pyplot as plt
from itertools import zip_longest
from frame_2D_alg.class_cluster import ClusterStructure, NoneType, comp_param
```

```
In [ ]: class Cdert(ClusterStructure):
    i = int # input for range_comp only
    p = int # accumulated in rng
    d = int # accumulated in rng
    m = int # distinct in deriv_comp only
    mrdn = lambda: 1.0 # -> Rdn: rdn counter per P
```

```
In [ ]: class CP(ClusterStructure):
    L = int
    I = int
    D = int
    M = int # summed ave - abs(d), different from D
    Rdn = lambda: 1.0 # mrdn counter
    x0 = int
    dert_ = list # contains (i, p, d, m, mrdn)
    subset = list # 1st sublayer' rdn, rng, xsub_pmdertt_, _xsub_pddertt_, sub_Ppm_, sub_Ppd_
    # for layer-parallel access and comp, ~ frequency domain, composition: 1st: dert_, 2nd: sub_P_[ dert_], 3rd: sublayers[ sub_P_[ dert_]]:
    sublayers = list # multiple layers of sub_P_s from d segmentation or extended comp, nested to depth = sub_[n]
    subDertt_ = list # m,d' [L,I,D,M] per sublayer, conditionally summed in line_PPs
    derDertt_ = list # for subDertt_s compared in line_PPs
```

```
In [ ]: verbose = False
# pattern filters or hyper-parameters: eventually from higher-level feedback, initialized here as constants:
ave = 15 # |difference| between pixels that coincides with average value of Pm
ave_min = 2 # for m defined as min |d|: smaller?
ave_M = 20 # min M for initial incremental-range comparison(t_), higher cost than der_comp?
ave_D = 5 # min |D| for initial incremental-derivation comparison(d_)
ave_nP = 5 # average number of sub_Ps in P, to estimate intra-costs? ave_rdn_inc = 1 + 1 / ave_nP # 1.2
ave_rdm = .5 # obsolete: average dm / m, to project bi_m = m * 1.5
ave_splice = 50 # to merge a kernel of 3 adjacent Ps
init_y = 500 # starting row, set 0 for the whole frame, mostly not needed
halt_y = 502 # ending row, set 999999999 for arbitrary image
```

Conventions:

- postfix 't' denotes tuple, multiple ts is a nested tuple
- postfix '\_' denotes array name, vs. same-name elements
- prefix '\_' denotes prior of two same-name variables
- prefix 'f' denotes flag
- 1-3 letter names are normally scalars, except for P and similar classes,
- capitalized variables are normally summed small-case variables,
- longer names are normally classes

```
In [ ]: def line_Ps_root(pixel_): # Ps: patterns, converts frame_of_pixels to frame_of_patterns, each pattern may be nested

    dert_ = [] # line-wide i_, p_, d_, m_, mrdn_
    _i = pixel_[0]
    # cross_comparison:
    for i in pixel_[1:]: # pixel i is compared to prior pixel _i in a row:
        d = i - _i # accum in rng
        p = i + _i # accum in rng
        m = ave - abs(d) # for consistency with deriv_comp output, else redundant
        mrdn = m + ave < abs(d)
        dert_.append( Cdert( i=i, p=p, d=d, m=m, mrdn=mrdn ) )
        _i = i

    # form patterns, evaluate them for rng+ and der+ sub-recursion of cross_comp:
    Pm_ = form_P_(None, dert_, rdn=1, rng=1, fPd=False) # rootP=None, eval intra_P_ (calls form_P_)
    Pd_ = form_P_(None, dert_, rdn=1, rng=1, fPd=True)

    return [Pm_, Pd_] # input to 2nd level
```

In [ ]:

```
def form_P_(rootP, dert_, rdn, rng, fPd): # accumulation and termination, rdn and rng are pass-through to rng+ and dert+
# initialization:
P_ = []
x = 0
_sign = None # to initialize 1st P, (None != True) and (None != False) are both True

for dert in dert_: # segment by sign
    if fPd: sign = dert.d > 0
    else: sign = dert.m > 0
    if sign != _sign:
        # sign change, initialize and append P
        P = CP( L=1, I=dert.p, D=dert.d, M=dert.m, Rdn=dert.mrdn+1, x0=x, dert_[dert], sublayers=[]) # Rdn starts from 1
        P_.append(P) # updated with accumulation below
    else:
        # accumulate params:
        P.L += 1; P.I += dert.p; P.D += dert.d; P.M += dert.m; P.Rdn += dert.mrdn
        P.dert_ += [dert]
    x += 1
    _sign = sign
'''
due to separate aves, P may be processed by both or neither of r fork and d fork
add separate rsublayers and dsublayers?
'''
range_incr_P_(rootP, P_, rdn, rng)
deriv_incr_P_(rootP, P_, rdn, rng)

return P_ # used only if not rootP, else packed in rootP.sublayers
```

In [ ]:

```
def range_incr_P_(rootP, P_, rdn, rng):

comb_sublayers = []
for P in P_:
    if P.M - P.Rdn * ave_M * P.L > ave_M * rdn and P.L > 2: # M value adjusted for xP and higher-layers redundancy
        ''' P is Pm
        min skipping P.L=3, actual comp rng = 2^(n+1): 1, 2, 3 -> kernel size 4, 8, 16...
        if local ave:
            loc_ave = (ave + (P.M - adj_M) / P.L) / 2 # mean ave + P_ave, possibly negative?
            loc_ave_min = (ave_min + (P.M - adj_M) / P.L) / 2 # if P.M is min?
            rdert_ = range_comp(P.dert_, loc_ave, loc_ave_min, fid)
            '''
        rdn += 1; rng += 1
        P.subset = rdn, rng, [], [], [], [] # 1st sublayer params, [s: xsub_pmdertt_, _xsub_pddertt_, sub_Ppm_, sub_Ppd_
        sub_Pm_, sub_Pd_ = [], [] # initialize layers, concatenate by intra_P_ in form_P_
        P.sublayers = [(sub_Pm_, sub_Pd_)] # 1st layer
        rdert_ = []
        _i = P.dert_[0].i
        for dert in P.dert_[2::2]: # all inputs are sparse, skip odd pixels compared in prior rng: 1 skip / 1 add to maintain 2x overlap
            # skip predictable next dert, local ave? add rdn to higher | stronger layers:
            d = dert.i - _i
            rp = dert.p + _i # intensity accumulated in rng
            rd = dert.d + d # difference accumulated in rng
            rm = dert.m + ave - abs(d) # m accumulated in rng
            rmdn = rm + ave < abs(rd) # use Ave? for consistency with deriv_comp, else redundant
            rdert_.append(Cdert(i=dert.i, p=rp, d=rd, m=rm, mrdn=rmdn))
            _i = dert.i
        sub_Pm[:] = form_P_(P, rdert_, rdn, rng, fPd=False) # cluster by rm sign
        sub_Pd[:] = form_P_(P, rdert_, rdn, rng, fPd=True) # cluster by rd sign

    if rootP and P.sublayers:
        new_comb_sublayers = []
        for (comb_sub_Pm_, comb_sub_Pd_), (sub_Pm_, sub_Pd_) in zip_longest(comb_sublayers, P.sublayers, fillvalue=([], [])):
            comb_sub_Pm_ += sub_Pm_ # remove brackets, they preserve index in sub_Pp root_
            comb_sub_Pd_ += sub_Pd_
            new_comb_sublayers.append((comb_sub_Pm_, comb_sub_Pd_)) # add sublayer
        comb_sublayers = new_comb_sublayers

if rootP:
    rootP.sublayers += comb_sublayers # no return
```

In [ ]:

```
def deriv_incr_P_(rootP, P_, rdn, rng):

comb_sublayers = []
# adj_M_ = form_adjacent_M_(P_) # compute adjacent Ms to evaluate contrastive borrow potential; but lend is not to adj only, reflected in ave?:
# for P, adj_M in zip(P_, adj_M_); rel_adj_M = adj_M / -P.M # allocate -P.M' adj_M in internal Pds; vs.:
for P in P_:
    if abs(P.D) - (P.L - P.Rdn) * ave_D * P.L > ave_D * rdn and P.L > 1: # high-D span, ave_adj_M is represented in ave_D
        rdn += 1; rng += 1
        P.subset = rdn, rng, [], [], [], [] # 1st sublayer params, [s: xsub_pmdertt_, _xsub_pddertt_, sub_Ppm_, sub_Ppd_
        sub_Pm_, sub_Pd_ = [], []
        P.sublayers = [(sub_Pm_, sub_Pd_)]
        ddert_ = []
        _d = abs(P.dert_[0].d)
        for dert in P.dert_[1:]: # all same-sign in Pd
            d = abs(dert.d) # compare ds
            rd = d + _d
            dd = d - _d
            md = min(d, _d) - abs(dd / 2) - ave_min # min_match because magnitude of derived vars corresponds to predictive value
            dmdn = md + ave < abs(dd) # use Ave?
            ddert_.append(Cdert(i=dert.d, p=rd, d=dd, m=md, dmdn=dmdn))
            _d = d
        sub_Pm[:] = form_P_(P, ddert_, rdn, rng, fPd=False) # cluster by mm sign
        sub_Pd[:] = form_P_(P, ddert_, rdn, rng, fPd=True) # cluster by md sign

    if rootP and P.sublayers:
        new_comb_sublayers = []
        for (comb_sub_Pm_, comb_sub_Pd_), (sub_Pm_, sub_Pd_) in zip_longest(comb_sublayers, P.sublayers, fillvalue=([], [])):
            comb_sub_Pm_ += sub_Pm_ # remove brackets, they preserve index in sub_Pp root_
            comb_sub_Pd_ += sub_Pd_
            new_comb_sublayers.append((comb_sub_Pm_, comb_sub_Pd_)) # add sublayer
        comb_sublayers = new_comb_sublayers

if rootP:
    rootP.sublayers += comb_sublayers # no return
```

In [ ]:

```
render = 0
fline_PPs = 0
frecursive = 0

start_time = time()
image = cv2.imread('./raccoon.jpg', 0).astype(int) # manual load pix-mapped image
assert image is not None, "No image in the path"

# Main
Y, X = image.shape # Y: frame height, X: frame width
frame = []
for y in range(init_y, min(halt_y, Y)): # y is index of new row pixel_, we only need one row, use init_y=0, halt_y=Y for full frame

    line = line_Ps_root( image[y,:]) # line = [Pm_, Pd_]
    if fline_PPs:
        from line_PPs import line_PPs_root
        line = line_PPs_root([line]) # line = CPp, sublayers[0] is a flat 16-tuple of P_s,
        # but it is decoded by indices as 3-layer nested tuple P_ttt: (Pm_, Pd_, each:( Lmd, Imd, Dmd, Mmd, each:( Ppm_, Ppd_)))
        if frecursive:
            from line_recursive import line_level_root
            types_ = []
            for i in range(16): # len(line.sublayers[0])
                types_.append([i % 2, int(i % 8 / 2), int(i / 8) % 2]) # 2nd level output types: fPpd, param, fPd
            line = line_level_root(line, types_) # line = CPp, sublayers[0] is a tuple of P_s, with implicit nesting decoded by types_

    frame.append(line) # if fline_PPs: line is root CPp, else [Pm_, Pd_]

end_time = time() - start_time
print(end_time)
```

0.15802264213562012