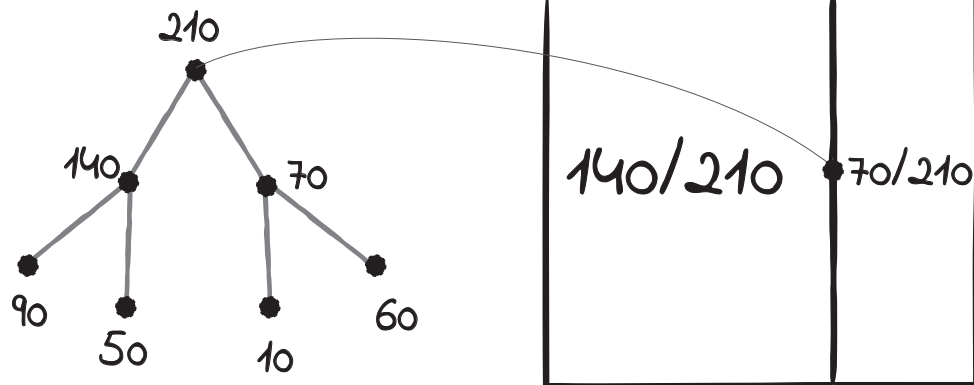


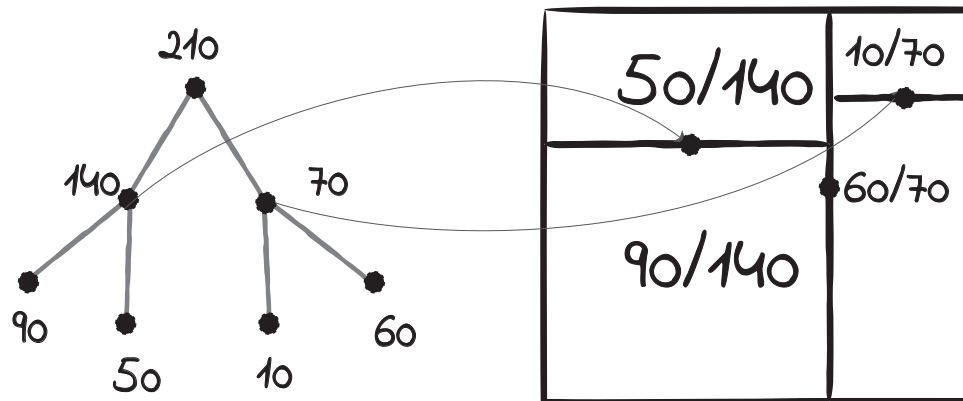


# Treemaps

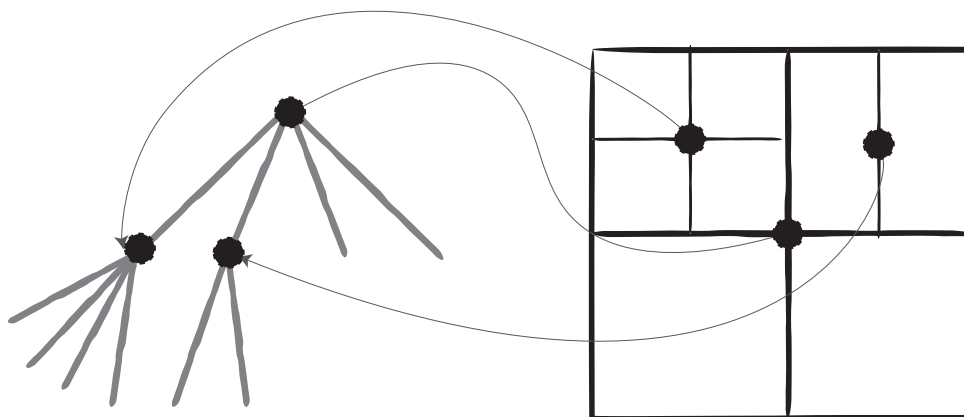
## Construction



The algorithm proceeds top-down to split the area according to the size proportions of the first level of nodes.



It then does the same for the next level, but switches to horizontal subdivisions.



If the nodes do not have any particular size attached, then the rectangles of each level will be made to be of equal size.