CSC 155/290 – Systems Programming – HW #4 (100 total points) Due: Monday, Oct. 14 @ 11:59pm

1. (50pts) Modify the program below (which is Fig. 4.3 on pg. 90) so that it uses stat instead of lstat and so that it does not use the header file "apue.h" (i.e. do not include "apue.h"):

```
#include "apue.h"
int
main(int argc, char *argv[])
{
     int
                    i;
     struct stat
                    buf;
     char
                    *ptr;
     for (i = 1; i < argc; i++) {
          printf("%s: ", argv[i]);
          if (lstat(argv[i], &buf) < 0) {</pre>
               err ret("lstat error");
               continue;
          }
          if (S ISREG(buf.st mode))
               ptr = "regular";
          else if (S ISDIR(buf.st mode))
               ptr = "directory";
          else if (S ISCHR(buf.st mode))
               ptr = "character special";
          else if (S ISBLK(buf.st mode))
               ptr = "block special";
          else if (S_ISFIFO(buf.st mode))
               ptr = "fifo";
          else if (S ISLNK(buf.st mode))
               ptr = "symbolic link";
          else if (S ISSOCK(buf.st mode))
               ptr = "socket";
          else
               ptr = "** unknown mode **";
          printf("%s\n", ptr);
     exit(0);
```

2. (50pts) Write a C program called mystat.c which takes three arguments (i.e. argc == 4) where all three arguments are file path names (i.e. argv[1], argv[2], and argv[3]). Call stat() on each of them and print out only the file path name that is the newest of the two.

So, for instance, running your program would look similar to the following:

```
$ ./mystat foo.c test.c hello.c
```

And of course, it should also work if the files are absolute path names.

Submit the following files to Blackboard:

- 1. mystat.c
- 2. Makefile
- 3. README (or readme.txt or Readme in some shape or form)

by creating a TAR file with the above files included so that one file is submitted. (You can choose to compress it or not).