Alexander Saunders

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Cambridge www.asaunders.com **CB22 5HH**

SUMMARY A second year computer science student at the University of Liverpool with special interests in

both game and web design. I have a passion for problem solving and take pride in delivering

assignments and meeting deadlines on time whilst keeping the highest standards in mind.

University of Liverpool **EDUCATION**

Computer Science BSc

• Expected graduation: July 2018

• First year average: 82.4%. Class Rank: 7th out of 110 students.

Hills Road Sixth Form College

2012-2014

• A Levels: Computing, Physics, Music Technology

Sawston Village College

2007-2012

• GCSE's (11), including Maths A* and English A

KEY TRANSFERABLE TECHNICAL SKILLS

Langauge	Experience	Level
Programming		
Java	3+ Years	Advanced
C#/C++	1 Year	Confident in C#, learning C++
Pascal	4+ Years	Confident
Assembly	1 Year	Fundamentals
Web Development		
HTML, CSS 3.0	4+ Years	Advanced
Javascript/JQuery (inc. AJAX)	3+ Years	Advanced
MySQL	2+ Years	Confident
ASP (Classic)	2 Years	Confident
PHP	1 Year	Confident

For a full list of technical skills available to view, please visit www.asaunders.com

EMPLOYMENT

Web Developer Intern (October 2015 - Present) (Part-time whilst year 2 undergraduate)

LiftUpp Limited | Liverpool, UK.

LiftUpp is a start-up company designing a customisable e-learning web interface with a data collection app for the iPad.

Responsibilities:

- Working with both back and front end web development.
- Testing and debugging third-party code.
- Writing company specific documentation and guideline manuals.

EMPLOYMENT CONTINUED

Achievements:

- Created and edited code used on the live product.
- Reduced significant errors and improved efficiency within multiple areas of the product.

Project Coder/Assistant (Summer 2012)

Centre for Applied Research in Educational Technologies, (CARET) University of Cambridge.

CARET is an innovation unit at the University of Cambridge focused on the development of e-learning and research technologies.

Responsibilities:

- Assisting with programming and administrative tasks.
- Designing, scripting and implementing a webpage within the given project.
- Testing designed webpages, identifying bugs and subsequent report writing.

Achievements:

- Created a webpage for use within Cambridge University's intranet.
- Chief assistant to one of the lead programmers working on Cambridge University's *Darwin Correspondence Project*.

$\begin{tabular}{ll} \textbf{Co-President of CompSoc Societies} & (October 2014-Present) \end{tabular}$

University of Liverpool.

Responsibilities:

- Providing a means of communication between students and staff within the Computer Science department.
- Organising educational and social events for large groups of people.

Achievements:

• Founded a new society within the University, gaining over 100 members within its first year.

Positions of Responsibil-ITY/Interests

- Member of the Student-Staff-Liaison Committee, as well as a peer mentor at the University of Liverpool.
- Designing and creating games and in-depth websites.
- Octopush.
- Playing the piano and oboe and composing my own music.

Additional Information

- Full UK citizenship.
- Full UK driving licence.

References

Available on request