# Alex Sin Hang Wu

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# **EDUCATION**

#### **UNIVERSITY OF WATERLOO**

CANDIDATE FOR BACHELOR OF COMPUTING AND FINANCIAL MANAGEMENT

Expected December 2017

#### EARL HAIG S.S.

Graduated May 2012

## LINKS

Website: csclub.uwaterloo.ca/ ashwu/ Github: github.com/alex-sh-wu LinkedIn: ca.linkedin.com/in/alexshwu

### SKILLS

#### **PROGRAMMING**

Proficient:

- (++
- Java
- Racket
- Python (Self-taught)
- (
- VBA
- JavaScript

#### In Progress:

- ATEX
- Android
- HTML5

# QUALIFICATIONS

- Strong understanding of object oriented principles
- Experienced in developing Android apps
- Able to problem-solve easily, think abstractly, and communicate clearly
- Highly motivated self-starter with excellent interpersonal skills
- Exceptional ability to learn new programming languages quickly
- Worked in Linux/Unix environments

# WORK

# **METROLAND MEDIA GROUP** | SOFTWARE DEVELOPER (APPCELERATOR/TITANIUM STUDIO)

Jun 2013 - Aug 2013 | Toronto, ON

- Fixed bugs and added new features to the company app, Save.ca
- Created a cross platform shopping list that synchronizes with the company website, with the use of caching
- Refactored the entire source code to maintain compatibility with SDK updates
- Boosted the Android app rating from 2 stars to 3.5 stars, and the iTunes app rating from 1 star to 4 stars

#### **RUBIKLOUD** | PYTHON DEVELOPER ASSISTANT

Jun 2013 - Aug 2013 | Toronto, ON

- Pushed, committed, pulled, and added code onto a separate branch via Github
- Created functions that produce dynamic SVG charts and graphs using JavaScript (not JQuery) and open source libraries (See http://rubikloud.com/)
- Maintained company website and modularized HTML files

#### RFI FVANT FXPFRIFNCE

#### ANDROID MOBILE APP

TIC TAC TOE

June 2014

- Can play games against human or computer player
- The computer player uses the min-max algorithm to determine its moves

#### PROGRAMMING CONTESTS

DWITE - HTTP://DWITE.CA/

Sept 2010 – Apr 2012

- Occurs every school semester
- Coded all problems in C++
- Team was in the top 10% (29th place/301 teams)

# **EXTRACURRICULAR ACTIVITIES**

Team Member Volleyball Intramural Intermediate
Team Member Soccer Intramural Beginner
Team Captain Dodgeball Intramural Beginner

General Member University of Waterloo Computer Science Club

# HOBBIES

Biking, cooking, jogging, playing sports, gaming (Hearthstone, L4D2)