# **Alexander Sheen**

Senior · US Citizen

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# **Work Experience**

## **Platform Engineer Intern - Slalom Build**

Chicago, IL June 2021- Aug 2021

- Deployed AWS Cloud Infrastructure and maintained CI/CD pipelines for a new internal IoT management application for a user population of 300+ employees
- Built a Bitbucket pipeline to automate code builds and run Jasmine unit tests, enforcing 80% code coverage, utilized 5+ times daily per Software Engineer.
- Wrote Infrastructure as Code to automate Cloud Infrastructure deployments (~8 minutes per environment).
- Setup **DNS** and **CloudFront** infrastructure to create a **new prod environment**.
- Enhanced pipeline by retrieving AWS CloudFormation logs to the Bitbucket console and by imposing mandatory manual triggers for deployments to prod.
- Implemented AWS Cognito AuthN and AuthZ to protect the app's API endpoints from unwanted access.
- Deployed dev and prod DynamoDB database tables and wrote Python seeding scripts for **Regression Testing**.
- Worked in a development team of 6 and practiced **Agile Development** with 2 week sprint cycles.

# **Software Engineer Intern - Script Health**

Chicago, IL June 2021- Aug 2021

- Used React and Wordpress to implement a new process allowing pharmacists to easily check patient health questionnaires and prescribe vaccines.
- Developed **frontend features** such as a patient vital forms, expired question and warning flags, and Wordpress landing page.
- Recommended and built a "Pharmacy Locator" using Google Maps SDK after researching available API options.
- Built a Wordpress **staging site** for safe and contained testing.

# **Projects**

# Virtual Reality Diver Interface - https://alex-sheen.github.io/diver

- Created an intuitive and usable interface for scuba divers, prototyped in VR using Unity and Oculus Quest 2.
- Anchored menu buttons and essential metrics such as depth to the user's wrists for easy access.
- Designed a radio with a unique **horizontal** number pad interface to **avoid accidental inputs** from the user.
- Addressed weak peripheral vision by centering the crewmates manager with track and quick call buttons.

#### **Education**

## **University of Chicago**

B.S. Computer Science, B.A. Media Arts and Design

Graduating June 2023

GPA: 3.86. **Dean's List** 2021-2022 (top 20% of class)

Relevant Coursework: Computer Networks, Computer Security, Computer Architecture, Graph Theory

### **Skills**

Coding Languages: C, Python, Javascript, Java, Typed Racket

Software/Development Tools: AWS CloudFormation, AWS Serverless Framework (SAM), React.js