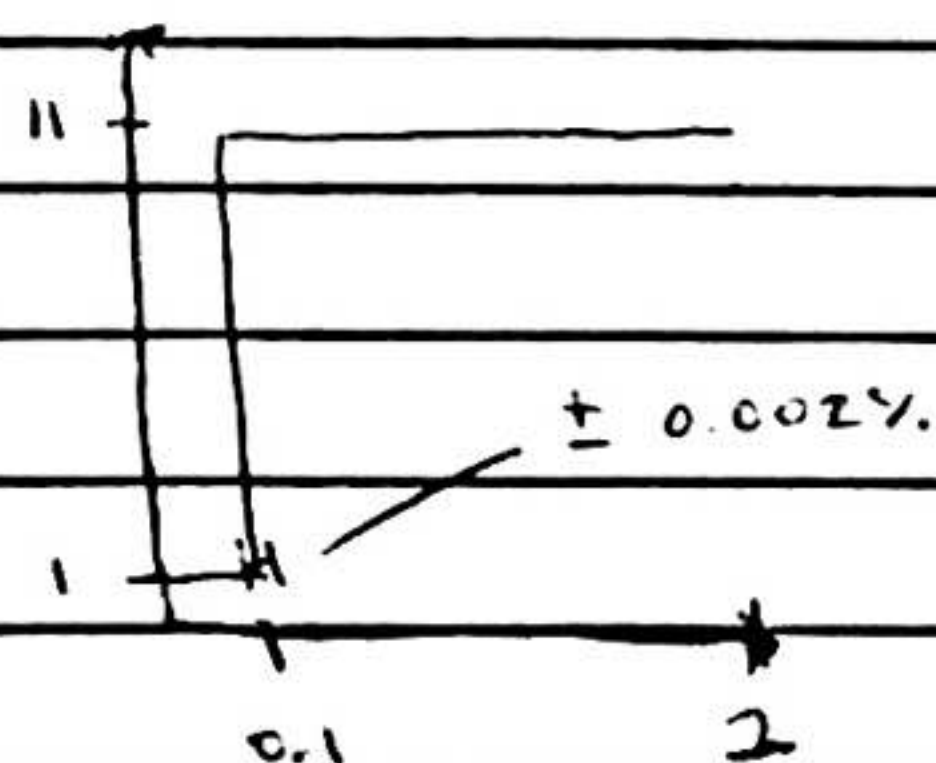


Homework 1

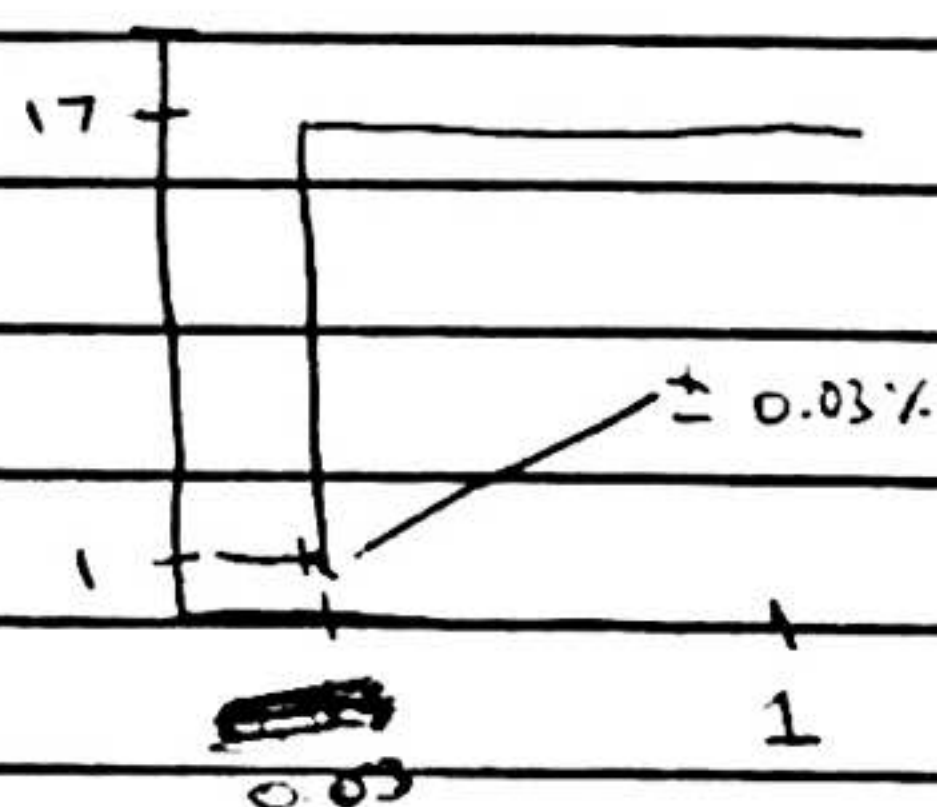
Problem 1

- a) I ran 10,000 trials with random reads and found that the access time for cached data averages 16.5 cycles while ~~the~~ for uncached data it averages 10.999.
- b) I again ran 10,000 trials, this time with parameters laid out like mentioned on the homework. I found the cached solution to average 5.878 cycles while the uncached solution averaged 6.256 cycles.
- c) The ~~same~~ worst case access time happens when the cache is enabled but the requested address is not cached, coming in at 17 cycles.

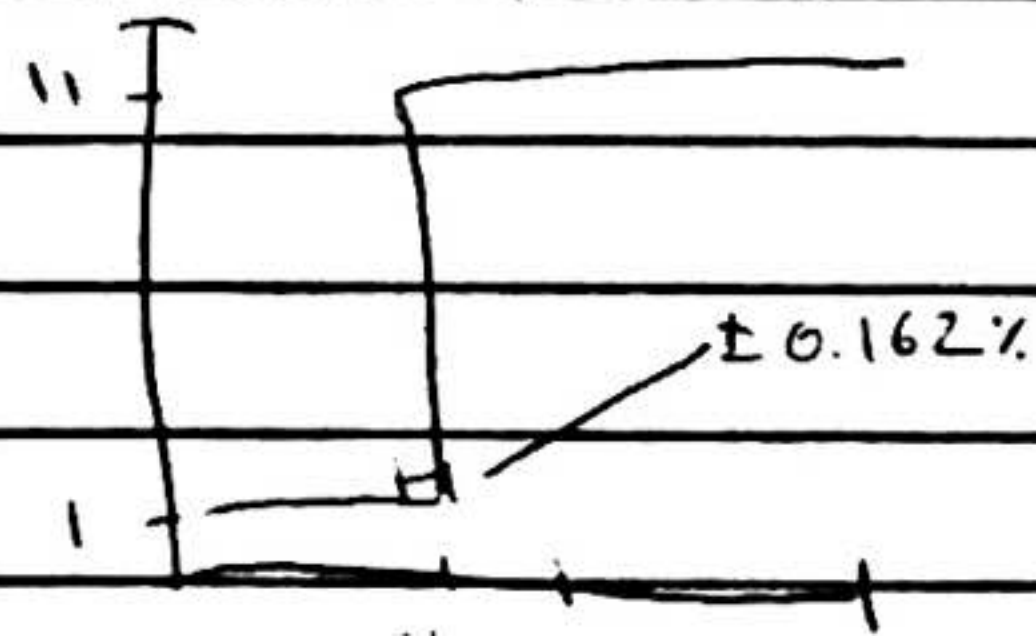
d) A Disabled)



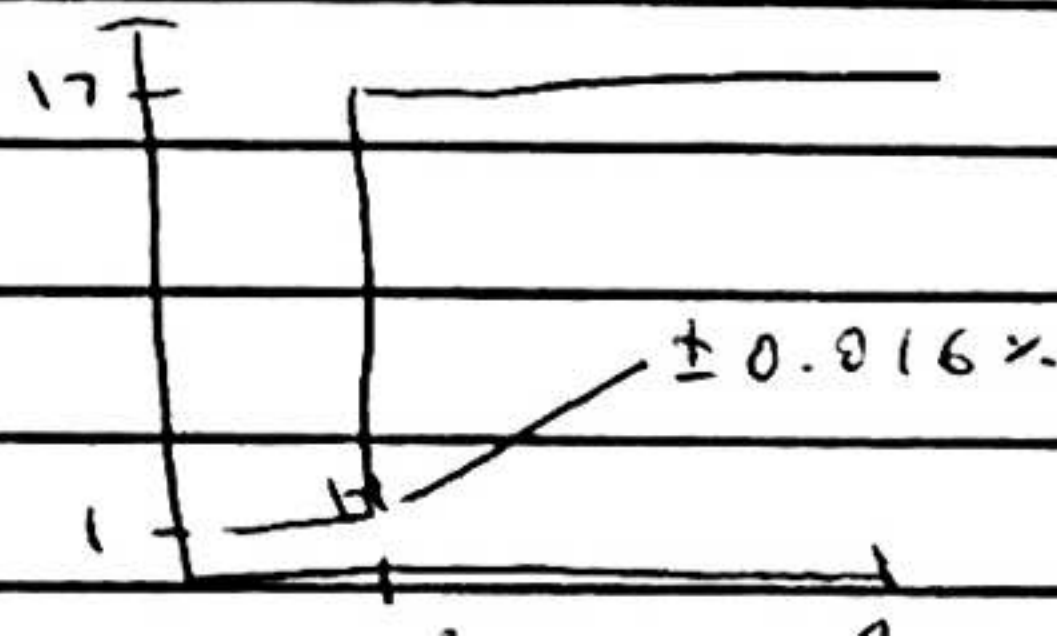
A Enabled)



B Disabled)



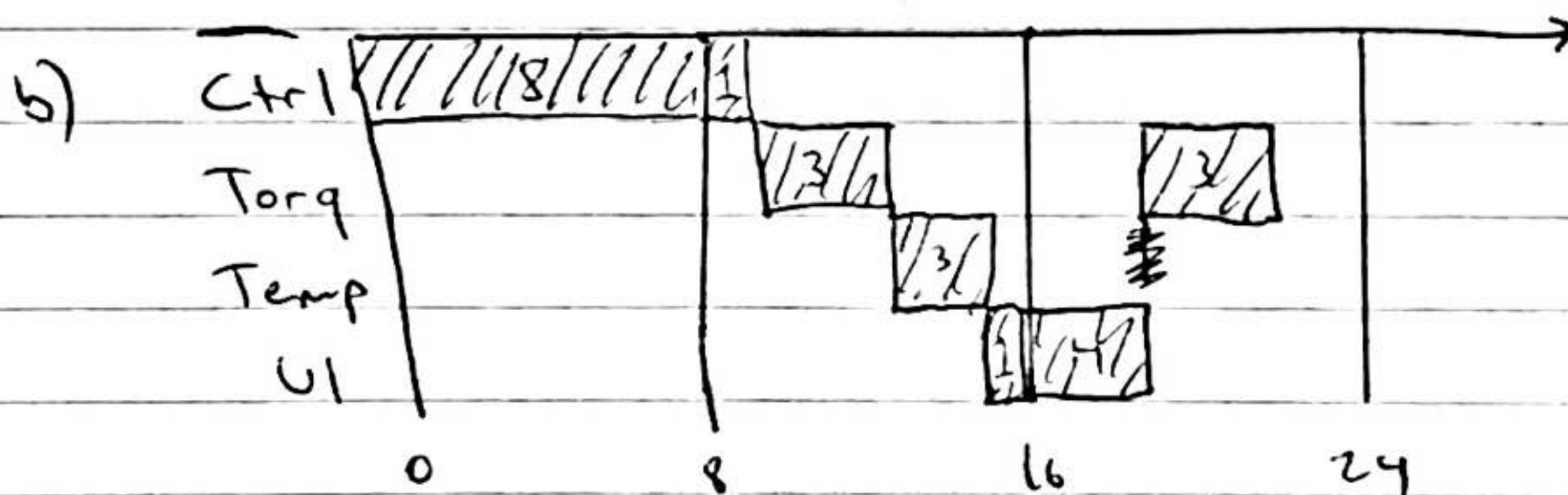
B Enabled)



d) Based on the CDF, around ~~80%~~ 58.25% of the calls will take less cycles than the worst-case scenario of 17 cycles. This is hard to estimate in a real system due to all the caching variables and rates of how often the devices are caching data.

Problem 2

$$\begin{aligned}
 a) \quad U &= \frac{9}{24} + \frac{3}{18} + \frac{3}{30} + \frac{5}{30} \\
 &= \frac{3}{8} + \frac{1}{6} + \frac{1}{10} + \frac{1}{6} \\
 &= \frac{3}{8} + \frac{1}{3} + \frac{1}{10} \\
 &= 0.808
 \end{aligned}$$



Ctrl Period: 24

Torq Period: 11, 13

Temp Period: 24

UI Period: 24

$$c) \quad \frac{9}{24} + \frac{6}{24} + \frac{3}{24} + \frac{5}{24} = \frac{23}{24}$$

d) Effective utility:

$$\frac{9}{20} + \frac{3}{10} + \frac{3}{30} + \frac{5}{30}$$
$$= 1.0166$$

Since it's greater than 1,
the loop will fail

e)

Ctrl	A		
T _{org}		2	3
Temp			B
U1			C

f) $\frac{9}{20} + \frac{3}{20} + \frac{3}{20} + \frac{5}{20}$

$$= 1$$