Class: Java smartphone Mini 2

Assignment 3

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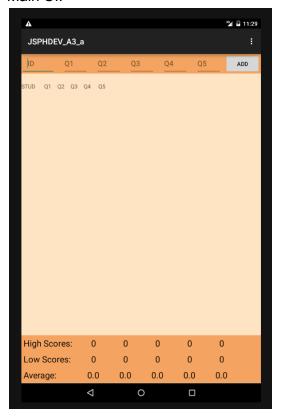
Info:

This is developmented by latest Android Studio. Pleas use it to load it.

### Part A

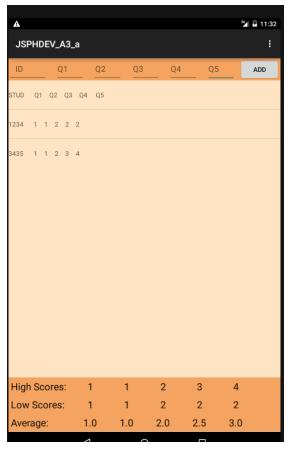
Write an Android Application to keep records and perform statistical analysis for a class of students. The class may have up to 40 students. There are five quizzes during the term. Each student is identified by a four-digit student ID number.

### Main UI:



#### Flow:

- 1. User input data and click add
- 2. If input is invalid, a Toast message will pop out and no data is added
- 3. If data is added, the data is add to ArrayList and the statistical result will update automatically. As below:



- 4. Also, the data will insert to database and show in the log. Please note we do not clear table after program terminate. As a result, all data will keep in the database. However, the DBUtil class has implement dropTables() method. We can call it in the future
- 5. See log example

```
04-07 23:32:32.445: D/MainFragment(2692): After update, all the student is: 04-07 23:32:32.445: D/MainFragment(2692): SID: 1234 04-07 23:32:32.445: D/MainFragment(2692): SID: 3435 04-07 23:32:32.450: D/DBUtil(2692): addExamRecord done 04-07 23:32:32.450: D/MainFragment(2692): After update, all the scores is: 04-07 23:32:32.450: D/MainFragment(2692): SID: 1234 Q1: 1 Q2: 1 Q3: 2 Q4: 2 Q5: 2 04-07 23:32:32.450: D/MainFragment(2692): SID: 3435 Q1: 1 Q2: 1 Q3: 2 Q4: 3 Q5: 4
```

### Part B

Create an (proof of concept) application that can be used for marketing a vocal artist. You can hard code the data for an artist. Your implementation should use assets placed locally on a device (This means that the apk file will include all assets and should not exceed 10 to 20 mb in size).

### Main UI:



## **Functionality:**

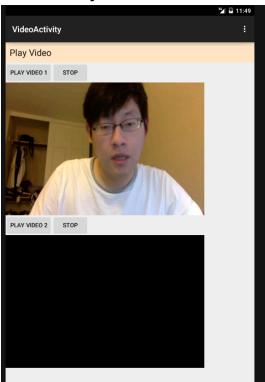
- 1. Click homepage to redirect to homepage
- 2. Click mail hyperlink to send mail
- 3. Click FB icon to redirect to FB
- 4. Click "Like" icon to increase like count
- 5. Click "Dislike" icon to increase dislike count
- 6. Click "SONG" "VIDEO" "WALL PAPER" and "GET ON MAIL LIST" to differenent activity

# **Song Activity**



There are three button, each one to play a MP3. Does not implement stop function to simplify the design.

# **Video Activity**



Click "Play" to start a video and click "Stop" to stop the video. Does not implement pause function to simplify the design. Please note two video can play simultaneously.

# **Wallpaper Activity**



Initially, no picture is shown. User can click each button to show the wallpaper.

## Got on Mail list activity



After clicking "SEND", it will evoke mail program to send a mail.

### <u>Reference</u>

There are some pictures from the Internet.

app/src/main/res/drawable/facebook\_icon.png https://cdn1.iconfinder.com/data/icons/logotypes/32/square-facebook-128.png

app/src/main/res/drawable/patrick\_star.png http://upload.wikimedia.org/wikipedia/en/7/7e/Patrick\_Star.png

app/src/main/res/drawable/dislike.png app/src/main/res/drawable/like.png http://www.techebizz.com/wp-content/uploads/2014/12/like\_dislike1.png

app/src/main/res/drawable/wp1.png app/src/main/res/drawable/wp2.png app/src/main/res/drawable/wp3.png http://hdw.eweb4.com/search/patrick+sta