

# Alex Usher

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## EDUCATION

### Imperial College London

*Master of Engineering in Computing, First Class.*

London, UK

September 2019 – June 2023

### Trinity College London

*Associate's Diploma in Music Performance, Distinction.*

London, UK

July 2017

## PUBLICATIONS

– A.F. Donaldson, D. Sheth, J. Tristan, A. Usher. (2024). *Randomised Testing of the Compiler for a Verification-Aware Programming Language*. DOI: [10.1109/ICST60714.2024.00044](https://doi.org/10.1109/ICST60714.2024.00044)

## EXPERIENCE

### Software Development Engineer, L5

*Amazon, Prime Video Financial Systems*

February 2025 - Present

London, UK

- Worked with stakeholders to identify and propose a solution for having calculated royalty for fraudulent transactions, mitigating over \$2MM/year in controllership risk.

### Software Development Engineer, L4

*Amazon, Prime Video Financial Systems*

October 2023 - February 2025

London, UK

- Designed and maintained components for SOX-compliant, serverless royalty calculation systems processing over \$7B revenue annually.
- Identified and fixed numerous long-standing issues causing royalty calculation to fail, releasing over \$14MM of revenue (globally) downstream to be paid to clients and studios.
- Proposed innovative tooling solutions, reducing manual operational effort by 200 hours/year while improving compliance and auditability.

### Software Development Engineer Intern

*Amazon, Prime Video Technology*

April 2022 - September 2022

London, UK

- Designed, implemented, scaled and released a cache on a 500k+ TPS request flow between two tier-1 services.
- Reduced traffic to one of the team's tier-1 services by 90%, saving the team over \$5M/yr in public AWS costs.

## PROJECTS

### dialin.ai | Python, GenAI, Kotlin, Azure

June 2024 - Present

- Designed, implemented & deployed a scalable, serverless workflow for ingesting podcasts from selected sources.
- Created a data pipeline for transcribing and diarising conversational audio.
- Optimised the audio processing stack to achieve a 60% price reduction over public cloud alternatives.

### fuzz-d | Kotlin, ANTLR, Dafny

November 2022 - September 2023

- Created a fuzzer for the Dafny compiler, randomly generating valid Dafny programs over a set of features.
- Implemented an interpreter as a reference oracle for testing and reducing Dafny programs.
- Detected 35 issues in the Dafny language, resulting in 15 bug reports to the developers.
- Applied novel mutation testing techniques to analyse fuzzing effectiveness.
- Presented findings in a peer-reviewed paper at ICST 2024 and awarded the distinguished industry paper prize.

### WebGPUUniverse | ReactJS, Firebase, WebGPU, WGSL

November 2021 - January 2022

- Collaborated in a group of seven to develop an online sandbox for the new WebGPU graphics API.
- Implemented render pipelines to support a range of mesh types, including 3D and user-defined 2D meshes.
- Challenged by a lack of documentation, little browser support and evolving WGSL language specifications.

## TECHNICAL SKILLS

**Most Experienced:** Java, Kotlin, Python, TypeScript, ReactJS, SQL

**Some Experience:** Scala, Haskell, NodeJS, C, C++, C#

**Tools & Frameworks:** Git, AWS, Azure, Terraform, Firebase, Docker, ANTLR, Spring DI

## NOTABLE ACHIEVEMENTS

**Distinguished Industry Paper Award** | ICST Conference

June 2024

**Dean's List (Year 4)** | Imperial College London

August 2023

**Minimax Labs Project Prize** | Imperial College London

August 2023

**David Howarth Prize** | Imperial College London

June 2022