Oleksandr Voievudko

Senior Front-End Engineer

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github.com/alex-voievudko | https://portfolio-v3-alexvoievudkos-projects.vercel.app/

PROFILE

Senior Front-End Developer with 7 years of hands-on experience mastering React and supporting technologies, combined with 2 years of professional experience building scalable, high-performance applications. Skilled in TypeScript and modern front-end frameworks, I have a proven track record of delivering robust solutions in e-commerce and internal tools for high-traffic environments. Adept at leading cross-functional teams, optimizing project architecture, and driving innovation, I'm passionate about crafting seamless user experiences while adhering to industry best practices.

SKILLS

Languages
- JavaScript (ES6+)
- TypeScript
- HTML5
- CSS3 / SCSS
- Golang
- Dart

Mobile Development
- React Native
- Flutter

Project Management / Leadership
- Agile / Scrum
- Leading cross-functional teams
- Task prioritization and estimation
- Code reviews and mentoring

Frontend Frameworks and Libraries
- React.js
- Next.js
- Gatsby.js
- Redux
- Zustand
- Material-UI
- Chakra UI
- Tailwind CSS
- Mantine UI
- Shadcn

Database and Storage
- PostgreSQL
- Mongo DB
- Realm
- Firebase
- Supabase

Backend and Full-Stack Technologies
- Node.js
- NestJS
- Express.js
- Prisma
- Type ORM

Tools and Platforms
- Git
- Docker
- Postman / Swagger
- GitHub / GitLab
- Figma
- JIRA
- Confluence
- Linear

PROFESSIONAL EXPERIENCE

Tech Lead, Immfly ⧉
02/2024 – present
Barcelona, Spain
- Leading a team of 10 developers, conducting code reviews, and making key decisions on tech stack, project architecture, and feature implementations.
- Collaborating with the Product Owner to prioritize tasks, estimate effort, and assign responsibilities, ensuring efficient project delivery.
- Driving technical excellence by mentoring team members, fostering best coding practices, and guiding the development process from planning to execution.
- Spearheading discussions on project architecture, ensuring scalable and maintainable solutions aligned with business goals.

React Native Developer, Immfly ⧉
01/2024 – 02/2024
Barcelona, Spain
- Refactored the core architecture of an e-commerce Android app used by aircraft crew to sell products onboard, improving performance and scalability.
- Developed a serverless solution enabling the app to function without an internet connection, ensuring uninterrupted sales operations during flights.
- Implemented sophisticated synchronization logic, allowing devices to sync offline data seamlessly, improving workflow efficiency for onboard staff.
- Leveraged TypeScript to enhance code safety and maintainability, ensuring robust, bug-free development and smoother team collaboration.

Frontend Developer, Zeptolab ⬈   10/2022 – 01/2024
- Developed a full-stack internal tool (NestJS, Postgres, Prisma, React, TypeScript) to track   Barcelona, Spain
  Google Play and App Store ratings, improving monitoring of crash/ANR rates.
- Built and launched careers.zeptolab.com ⬈ with GatsbyJS, styled-components, and
  TypeScript, enhancing user experience and streamlining the hiring process.
- Created internal tools for various teams using React, Redux, GraphQL, and NestJS, boosting
  productivity and enabling data-driven decisions.
- Delivered scalable, high-quality solutions through cross-functional collaboration, from
  concept to deployment, ensuring seamless UX and technical excellence.

Player XP Team Lead, TiltingPoint ⬈   12/2020 – 07/2022
- Led and managed a team of 9, implementing international processes for customer support and   Barcelona, Spain
  community management.
- Transitioned tools from Hootsuite to AgoraPulse and integrated Zendesk, reducing operational
  costs by 30%.
- Streamlined team workflows, enhancing cross-team collaboration and support efficiency.
- Improved customer satisfaction by introducing data-driven processes for community
  engagement and support.

Project Manager, Plarium ⬈   08/2019 – 12/2020
- Spearheaded ChatBot project, boosting customer support team productivity.   Kharkiv, Ukraine
- Launched machine learning tool, automating 66% of Google Play review processing.
- Managed cross-functional teams for plarium.com ⬈ development.
- Created and maintained project timelines and requirements documentation.
- Established work schedules, ensuring timely project execution.
- Regularly interacted with stakeholders and generated productivity reports.

Community Management General Lead, Plarium ⬈   12/2018 – 08/2019
                                                                            Kharkiv, Ukraine

Senior Customer Support Team Lead, Plarium ⬈   10/2015 – 12/2018
                                                                            Lviv, Ukraine

Customer Support Team Lead, Plarium ⬈   04/2014 – 10/2015
                                                                            Lviv, Ukraine

EDUCATION

Specialist, General Physics, Ivan Franko National University of Lviv   09/2011 – 05/2012
                                                                            Lviv, Ukraine

Bachelor's degree, Physics, Ivan Franko National University of Lviv   09/2007 – 05/2011
                                                                            Lviv, Ukraine

LANGUAGES

English   **Spanish**
Fluent   Beginner

Ukrainian   **Russian**
Native   Fluent