# **Alexander Wu**

0415 182 909 | alexwu7583@gmail.com.au | Artarmon, NSW 2064

Portfolio https://alex0n0.github.io/portfolio

GitHub https://github.com/alex0n0?tab=stars

LinkedIn https://www.linkedin.com/in/alexander-wu-149372194

## **Summary**

Full-Stack Web Developer with a background in information systems. Recent graduate of The Coding Bootcamp at the University of Sydney with the technical skills to efficiently turn designs into responsive front-end code connected to API servers either SQL or noSQL databases. Quick at understanding new concepts and enjoy sharing these findings with colleagues. Praised for writing readable code across multiple team projects. Recently completed a solo full stack MERN application from ideation to documentation and development. Primary focus is to become a developer who is capable across requirements gathering, design and development.

## **Skills** (Tools | *Libraries*)

**Front End** HTML5, CSS6 (css variables, flex and grid layouts), Sass, JS, TS, jQuery, *Bootstrap*,

Data visualisation (Chart.js), React, Angular

**Back End** Consuming/creating RESTful APIs and web servers (Node.js, *Express.js*),

Handlebars.js, SQL (MySQL, SQLite, Mysql.js, Sequelize), noSQL (MongoDB, Mongo.js, Mongoose.js, Google Firestore), Google APIs (Maps, Analytics), Testing

(Mocha, Chai)

Others Git, Photoshop, Wordpress

# **Projects**

### "OrderAway" - React Application with User Accounts

Dec 2019

(Demo: <a href="https://beanstalk03.herokuapp.com/">https://beanstalk03.herokuapp.com/</a> | Code: <a href="https://github.com/alex0n0/OrderAway">https://github.com/alex0n0/OrderAway</a>) Individual project of a SaaS application for restaurants with account creation and multiple user interfaces for business, kitchen and customer actions.

#### "Clicker Game" - Single Page React Application

**Dec 2019** 

(Demo: <a href="https://beanstalk88.herokuapp.com/">https://beanstalk88.herokuapp.com/</a> | Code: <a href="https://github.com/alex0n0/reactclickergame">https://github.com/alex0n0/reactclickergame</a>)
A memory based React.js clicker game with a Batman theme that randomises options and tracks current and high scores.

### "ChowTown" – HTML, CSS, jQuery, Bootstrap Application Sep 2019

(Demo: <a href="https://elliloes.github.io/Project-ChowTown">https://elliloes.github.io/Project-ChowTown</a> | Code: <a href="https://github.com/ElliLoes/Project-ChowTown">https://elliloes.github.io/Project-ChowTown</a> | Code: <a href="https://github.com/ElliLoes/Project-ChowTown">https://github.com/ElliLoes/Project-ChowTown</a>)

A web application for searching, saving and organising collections of favourite restaurants around the world to encourage exploration of more dining options locally and internationally. Includes the use of Google location API and browser local storage. Group project with complete front-end design process, agile scrum methodology and experience integrating front and back end components.

### "Star Wars RPG" – HTML, CSS, jQuery, Bootstrap Application Aug 2019

(Demo: https://alex0n0.github.io/Star-Wars-RPG-Game | Code: https://github.com/alex0n0/Star-Wars-RPG-Game)

"One vs all"—style game with a continuously changing UI and designed with consideration of UX shown in elements like semantically colored zones and disabled buttons depending on the game phase.

# **Work Experience**

Material Creator

Mar 2016 - present

Edupia

Creating workbooks and trial papers for students, distributing workload of a project to smaller groups for faster work flow. Designing various utility tools such as interactive marking forms in Excel. Formatting materials for upload to database.

## **Education**

The Coding Bootcamp at the University of Sydney

Full Stack Web Developer Bootcamp Certificate

**University of New South Wales** 

Bachelor of Commerce/Information Systems

July 2019 - Jan 2020

Mar 2015 - Aug 2019