Date: 27/5

Participants: Everyone

1. Objectives (5 min). Resolve any issues preventing the team to continue.
As of this state we do not have any major issues preventing the work of the application to continue.

2. Reports (15 min) from previous meeting - Each group member reports outcome of assigned issues.
Anton has essentially completed the different menu screens.
Rasmus has continued to make different objectives.
Alexander has fixed different minor bugs throughout the application.
Johan has continued to fix the different models and lights.

3. Discussion items (35 min) - Discuss issues from 1 and 2, possibly new or more general issues.
General bug fixes with the objectives needs to be resolved. The highscore class and filehandler class need to be overlooked as well.

4. Outcomes and assignments (5 min) - Outcomes from 3). I.e. write down what's decided and why it was decided?
When we needed to refactor the highscore and filehandler system we discovered that the highscore class etc. did not function according to our liking therefore we decided that Johan could fix the problem.

- From outcomes, 1), 2) and 3) (re)assign each group member issues to solve.
Everyone will continue to comment the program and fix overall issues. The more specified task is that Anton will continue to solve the unwanted connections in the dependency analysis. Alexander will try to improve the program on all fronts no specified area. Rasmus will continue to improve the objectives. Johan will fix the highscore and filehandler class.

5. Wrap up
 - Write down unresolved issues for next meeting.
NA (Due to last meeting)

- Time and location for next meeting
NA