Meeting Agenda

Date: 24/4

Participants: Everyone

1. Objectives (5 min). Resolve any issues preventing the team to continue.

We need more help classes, because we have a bad structure.
Maven is still an issue for the mac user.

2. Reports (15 min) from previous meeting

 - Each groupmember reports outcome of assigned issues, see also 4)

We found out that our code needed another help class, so we had to rearrange the rendering and the graphical writings of the world, as well as our domain model.
Our collision detection still have minor issues to be working well, but we implemented it into the main code.

3. Discussion items (35 min)

 - Discuss issues from 1 and 2, possibly new or more general issues.

jME/maven. rendering class.

4. Outcomes and assignments (5 min)

 - Outcomes from 3). I.e. write down what's decided and why it was decided?

We decided to start changing the domain model, and after that the sequence diagram. Because we need a base before coding. Then rearrange the code with the new classes and the new structure / design. We are a bit behind so we need a stable system with the base before implementing more.

 - From outcomes, 1), 2) and 3) (re)assign each group member issues to solve.

Anton will refine the collision system.

Rasmus will make sure his jMonkeyEngine works with maven, and start helping with the collision

Johan will start looking up collision

Alexander will implement the new rendering class into the system, and help with the collision.

5. Wrap up

 - Write down unresolved issues for next meeting.
The jME / maven connection. The collision system.

 - Time and location for next meeting

Tisdag 28/4 Underjordssalarna.