

Alexander Stoffelmayr

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EDUCATION

Bachelor of Science, Computer Engineering;

Minor: Science Technology and Law, expected December 2025

Virginia Tech, Blacksburg, VA

GPA: 3.06

Related Courses

Digital Design & Digital Systems

Embedded Systems

Network Application Design

Signals and Systems

Physical Electronics

Principals of Computer Architecture

Data Structures & Algorithms

Computational Engineering

SKILLS

Current security clearance (Inactive)

SPICE, Verilog, MATLAB, Code Composer Studio (CCS), Quartus Prime, Model Sim

Oscilloscope and Spectrum Analyzer Usage, AutoCAD/SolidWorks, Microsoft Office

Programming: Java, Python, C, C++, MIPS Assembly & Instruction Set Architecture

PROJECT WORK

Technical Lead - Radar Integration on an Unmanned Arial System (Current)

Currently holding the technical lead position on a five-person team for a two semester design project sponsored by the MITRE Low-Cost Unmanned Swarming Technology (LOCUST) team.

- Defining goals specific to technical implementation of systems.
- Developing a framework for integrating SIMRAD Halo 20+ marine radar on a sUAS system.
- Conducting extensive testing of the systems the team designed and implemented.

Graphic Equalizer & Class D amplifier

Worked in a team to design and develop an audio system with a graphic equalizer and class D amplifier using active filtering, op-amps, MOSFET transistors, and Arduino input.

- Extensively researched and implemented active filtering, amplification circuits, and PWM signal generation and processing.
- Drafted and designed a complex circuit using SPICE simulation software.
- Built the circuit in hardware and extensively tested the real-world function of the system.

Digital Systems Computer Design Project

Designed and wrote a 16-bit processor in the Verilog HDL.

- Heavily used Verilog, Quartus Prime, and ModelSim.
- Designed an arithmetic logic unit, memory structure, and data path using transistors, gates, and larger architecture units.
- Created instruction set and ran programs in machine and assembly code on the simulated processor.

Robot Using Ultrasonic Distance Sensing and Machine Learning

Built and programmed a robot equipped with a rotating ultrasonic distance sensor to map surroundings and interpret results with simple machine learning.

- Experience working with Arduino and various sensors and actuators.
- Used k-means clustering to group data points and detect objects.

WORK EXPERIENCE

Access Monitor, Ravinia Festival Music Venue, Jul - Aug 2021

- Reviewed credentials and managed access for employees, deliveries, and musicians.