Dialog Worksheet

Intents and Slots

Topic   Cell

Topic   Cell
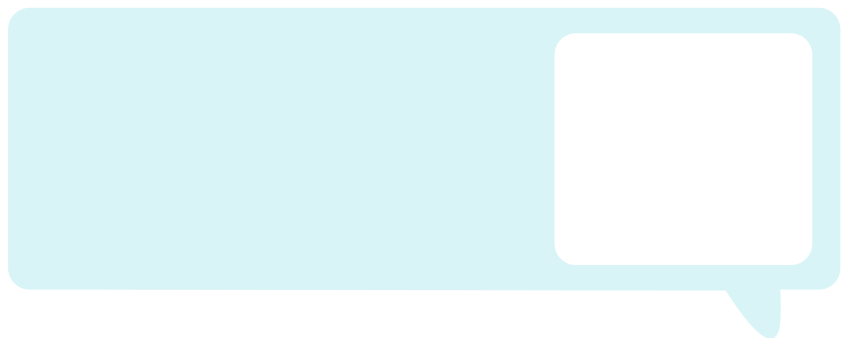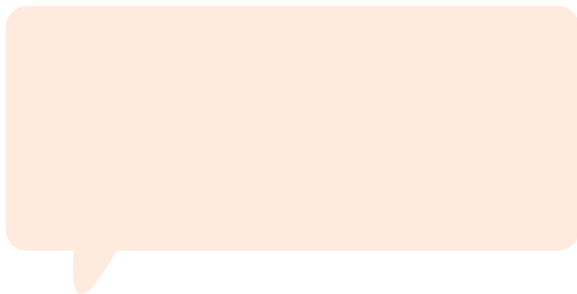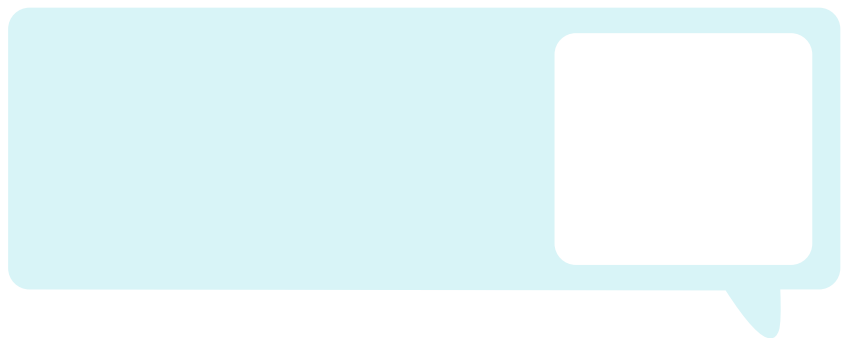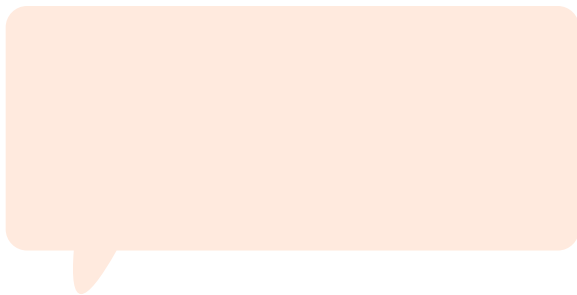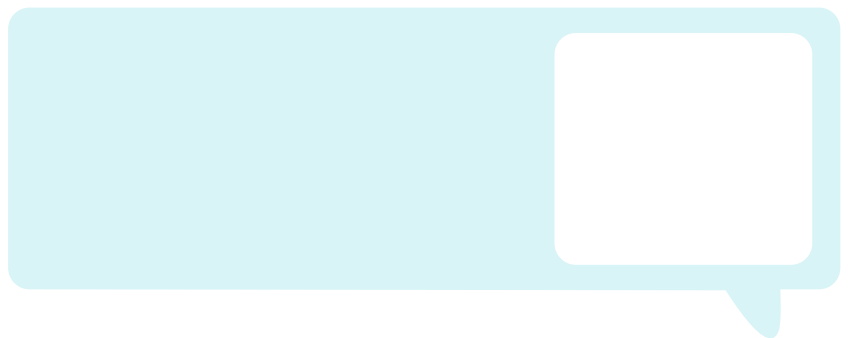
EXAMPLE UTTERANCE
- enter what the user says to receive this response -

SITUATION
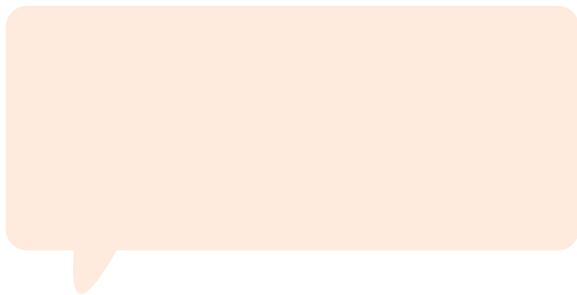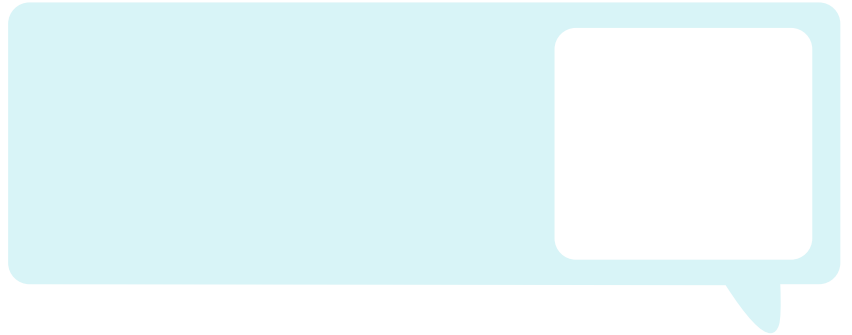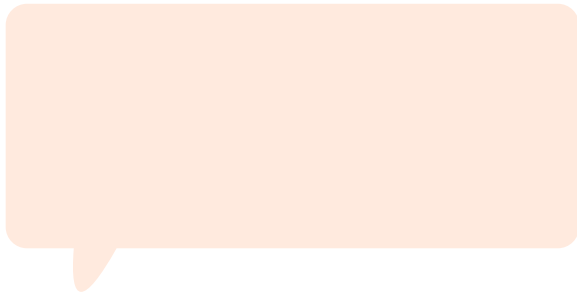- enter what the user says to receive this response -

REQUEST NOTES
- What request type is
- Intent, slots, etc, are used
- What logic is used to determine the situation
- if you're usinf the SDK, this card represents a handler and the top half of the card is a chanHandle.

CHANGES
- describe any changes to the content -

RESPONSE
- enter the prompt [Speech, Music, or SFX] in the response that drivers the conversation forward -
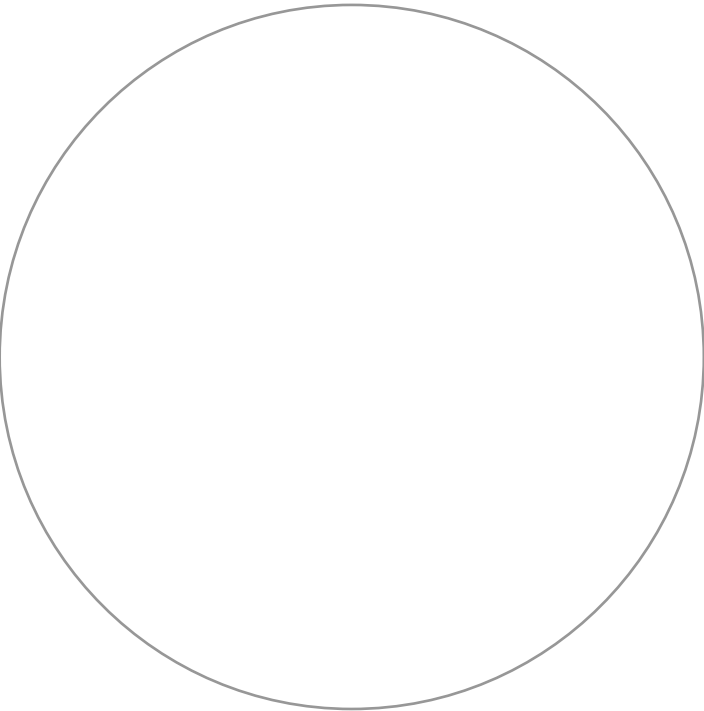
PROMPT
- enter the prompt in the response that drivers the conversation forward -

RESPONSE NOTES
- enter how to respond to the user's utterance, with placeholders for any dynamic slot values and required SSML.
- enter the promot in the response that drives the conversation forward, with placeholders for any dynamic slot values and required SSML.
- If you're using the SDK, this top half of the card is the handle.

Topic

Cell ◯

SITUATION

- enter what the user says to receive this response -

CHANGES

- describe any changes to the content -

RESPONSE

- enter the prompt [Speech, Music, or SFX] in the response that drivers the conversation forward -

PROMPT

- enter the prompt in the response that drivers the conversation forward -

Intent

UTTERANCES
-

SLOT TYPES
-

DYNAMIC ENTITIES
-