# **Alexander Bush**

# Full Stack Software Engineer

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LI: <u>linkedin.com/in/alexabush</u> GH: <u>github.com/alexabush</u>
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JavaScript ES6+, React, React Native, Redux, jQuery, Node.js/Express, Python,, PostgreSQL

#### **EXPERIENCE**

### VectorCare Software Engineer I San Francisco, CA

### **October-November 2018**

- Refactored React/Redux app to minimize API calls and increased performance by 20%.
- Used modern React and Redux paradigms/design patterns to create more readable, maintainable code.
- Designed intuitive, user-friendly UIs using Bootstrap.

# Groupmuse | Software Engineer | San Francisco, CA

# May-October 2018

- Designed reusable, composable React Native (iOS) components using atomic design principles and styled components
- Utilized Storybook.js to increase UI development speed by 40%
- Increased testing coverage from 0% to 65% via snapshot testing using Jest with Enzyme

#### **EDUCATION**

- Web Development Immersive Program | Rithm School | San Francisco, CA 2018
- Computer Science | College of Marin | Kentfield, CA 2017
- Communication B.A. | UC Davis | Davis, CA 2015

#### **PROJECTS**

Groupmuse Work Sample | Snippets of code from work at Groupmuse
Linked List | RESTful Node/Express API with dynamic routing and MongoDB
Warbler | Twitter clone consisting of Python/Flask backend using WTForms, PostgreSQL, and SQLAlchemy to serve data to a jQuery/Bootstrap front-end
Battleship | Battleship browser game, built with React
Connect Four | Connect Four browser game, built with React