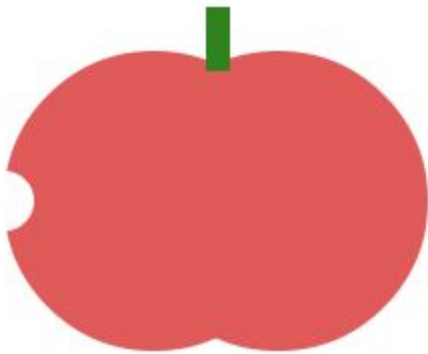


Here is some code that draws a tomato...

```
void setup() {  
  size(500, 500);  
}  
void draw() {  
  background(200, 200, 200);  
  noStroke();  
  ellipse(150, 200, 150, 150);  
  ellipse(212, 200, 150, 150);  
  rect(176, 103, 12, 32);  
}
```

1. Make the tomato red.
2. Make the stem green.
3. Take a bite out of the tomato.
4. Only bite the tomato when the mouse is pressed



[optional] [programming soundtrack](#)