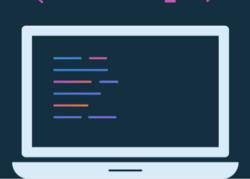


Lesson 10: Advanced RecyclerView use cases



About this lesson

Lesson 10: Advanced RecyclerView use cases

- RecyclerView recap
- Advanced binding
- Multiple item view types
- Headers
- Grid layout
- Summary

RecyclerView recap

RecyclerView overview

- Widget for displaying lists of data
- "Recycles" (reuses) item views to make scrolling more performant
- Can specify a list item layout for each item in the dataset
- Supports animations and transitions

View recycling in RecyclerView

Chicago, Illinois

Mountain View, California

Miami, Florida

Seattle, Washington

Reno, Nevada

Nashville, Tennessee

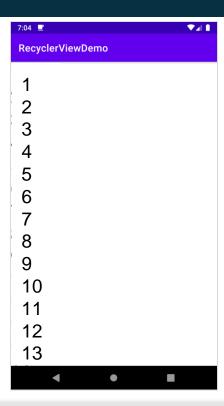
Boston, Massachusetts

Little Rock, Arkansas

If item is scrolled offscreen, it isn't destroyed. Item is put in a pool to be recycled.

onBindViewHolder binds the view with the new values, and then the view gets reinserted in the list.

RecyclerViewDemo app



Adapter for RecyclerViewDemo

Functions for RecyclerViewDemo

```
override fun onCreateViewHolder(parent: ViewGroup, viewType: Int):
         IntViewHolder {
   val layout = LayoutInflater.from(parent.context)
       .inflate(R.layout.item view, parent, false)
   return IntViewHolder(layout)
override fun onBindViewHolder(holder: IntViewHolder, position: Int) {
   holder.textView.text = data.get(position).toString()
```

Set the adapter onto the RecyclerView

```
In MainActivity.kt:
override fun onCreate(savedInstanceState: Bundle?) {
   super.onCreate(savedInstanceState)
   setContentView(R.layout.activity main)
   val rv: RecyclerView = findViewById(R.id.rv)
   rv.layoutManager = LinearLayoutManager(this)
   rv.adapter = NumberListAdapter(IntRange(0,100).toList())
```

Make items in the list clickable

ListAdapter

- RecyclerView.Adapter
 - Disposes UI data on every update
 - Can be costly and wasteful
- ListAdapter
 - Computes the difference between what is currently shown and what needs to be shown
 - Changes are calculated on a background thread

Sort using RecyclerView.Adapter

Starting state



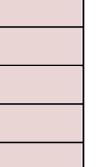






8 deletions





8 insertions



Ending state

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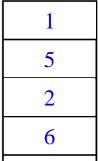
16 actions: 8 deletions

8 insertions



Sort using ListAdapter

Starting state



8



3 insertions 3 deletions

| 1 | |
|---|--|
| 5 | |
| 2 | |
| 6 | |
| 3 | |
| 7 | |
| | |

6

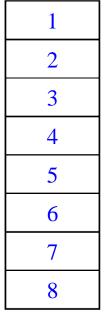
8

Ending state



6 actions: 3 insertions

3 deletions



ListAdapter example

DiffUtil.ItemCallback

Determines the transformations needed to translate one list into another

- areContentsTheSame(oldItem: T, newItem: T): Boolean
- areItemsTheSame(oldItem: T, newItem: T): Boolean

DiffUtil.ItemCallback example

```
class RowItemDiffCallback : DiffUtil.ItemCallback<Int>() {
   override fun areItemsTheSame(oldItem: Int, newItem: Int): Boolean {
       return oldItem == newItem
   override fun areContentsTheSame(oldItem: Int, newItem: Int): Boolean {
       return oldItem == newItem
```

Advanced binding

ViewHolders and data binding

```
class IntViewHolder private constructor(val binding: ItemViewBinding):
        RecyclerView.ViewHolder(binding.root) {
    companion object {
        fun from(parent: ViewGroup): IntViewHolder {
            val layoutInflater = LayoutInflater.from(parent.context)
            val binding = ItemViewBinding.inflate(layoutInflater,
                parent, false)
            return IntViewHolder(binding)
```

Using the ViewHolder in a ListAdapter

Binding adapters

Let you map a function to an attribute in your XML

Override existing framework behavior:

```
android:text = "foo" → TextView.setText("foo") is called
```

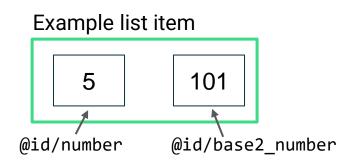
Create your own custom attributes:

```
app:base2Number = "5" \rightarrow TextView.setBase2Number("5") is called
```

Custom attribute

Add another TextView in the list item layout that uses a custom attribute:

```
<TextView
    android:id="@+id/base2_number"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp"
    app:base2Number="@{num}"/>
```



Add a binding adapter

Declare binding adapter:

```
@BindingAdapter("base2Number")
fun TextView.setBase2Number(item: Int) {
    text = Integer.toBinaryString(item)
In NumberListAdapter.kt:
override fun onBindViewHolder(holder: NumberListAdapter.IntViewHolder,
        position: Int) {
    holder.binding.num = getItem(position)
    holder.binding.executePendingBindings()
```

Updated RecyclerViewDemo app

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|------------------|-----------|--|--|--|
| RecyclerViewDemo | | | | |
| 0 | 0 | | | |
| 1 | 1 | | | |
| 2 | 10 | | | |
| 3 | 11 | | | |
| 4 | 100 | | | |
| 5 | 101 | | | |
| 6 | 110 | | | |
| 7 | 111 | | | |
| 8 | 1000 | | | |
| 9 | 1001 | | | |
| 10 | 1010 | | | |
| 11 | 1011 | | | |
| 12 | 1100 | | | |
| 1 | • • | | | |

Multiple item view types

Add a new item view type

- 1. Create a new list item layout XML file.
- 2. Modify underlying adapter to hold the new type.
- 3. Override getItemViewType in adapter.
- 4. Create a new ViewHolder class.
- 5. Add conditional code in onCreateViewHolder and onBindViewHolder to handle the new type.

Declare new color item layout

```
<layout ...>
   <data>
       <variable</pre>
           name="color"
           type="android.graphics.Color" />
   </data>
   <androidx.constraintlayout.widget.ConstraintLayout ...>
       <TextView
           android:backgroundColor="@{color.toArgb()}" />
       <TextView
           android:text="@{color.toString()}" />
   </androidx.constraintlayout.widget.ConstraintLayout>
</layout>
```

New view type

- Adapter should know about two item view types:
 - Item that displays a number
 - Item that displays a color

```
enum class ITEM_VIEW_TYPE { NUMBER, COLOR }
```

Modify getItemViewType() to return the appropriate type (as Int):

```
override fun getItemViewType(position: Int): Int
```

Override getItemViewType

```
In NumberListAdapter.kt:
override fun getItemViewType(position: Int): Int {
    return when(getItem(position)) {
        is Int -> ITEM_VIEW_TYPE.NUMBER.ordinal
        else -> ITEM_VIEW_TYPE.COLOR.ordinal
    }
}
```

Define new ViewHolder

```
class ColorViewHolder private constructor(val binding: ColorItemViewBinding):
      RecyclerView.ViewHolder(binding.root) {
    companion object {
        fun from(parent: ViewGroup): ColorViewHolder {
            val layoutInflater = LayoutInflater.from(parent.context)
            val binding = ColorItemViewBinding.inflate(layoutInflater,
                parent, false)
            return ColorViewHolder(binding)
```

Update onCreateViewHolder()

```
override fun onCreateViewHolder(parent: ViewGroup, viewType: Int):
    RecyclerView.ViewHolder {
    return when(viewType) {
        ITEM_VIEW_TYPE.NUMBER.ordinal -> IntViewHolder.from(parent)
        else -> ColorViewHolder.from(parent)
    }
}
```

Update onBindViewHolder()

```
override fun onBindViewHolder(holder: RecyclerView.ViewHolder, position: Int) {
    when (holder) {
        is IntViewHolder -> {
            holder.binding.num = getItem(position) as Int
            holder.binding.executePendingBindings()
        is ColorViewHolder -> {
            holder.binding.color = getItem(position) as Color
            holder.binding.executePendingBindings()
```

Headers

Headers Example



- 2 item view types:
 - o header item

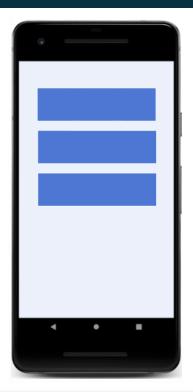


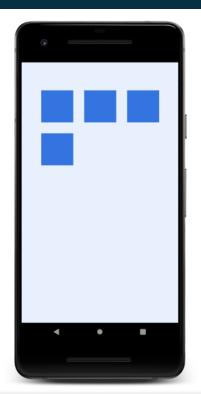
food menu item

Coffee \$2.00

Grid layout

List versus grid





Specifying a LayoutManager

In MainActivity onCreate(), once you have a reference to the RecyclerView

Display a list with LinearLayoutManager:

```
recyclerView.layoutManager = LinearLayoutManager(this)
```

Display a grid with GridLayoutManager:

```
recyclerView.layoutManager = GridLayoutManager(this, 2)
```

Use a different layout manager (or create your own)

GridLayoutManager

- Arranges items in a grid as a table of rows and columns.
- Orientation can be vertically or horizontally scrollable.
- By default, each item occupies 1 span.
- You can vary the number of spans an item takes up (span size).

Set span size for an item

```
Create SpanSizeLookup instance and override getSpanSize (position):
val manager = GridLayoutManager(this, 2)
manager.spanSizeLookup = object : GridLayoutManager.SpanSizeLookup() {
    override fun getSpanSize(position: Int): Int {
         return when (position) {
             0,1,2 \rightarrow 2
             else \rightarrow 1
```

Summary

Summary

In Lesson 10, you learned how to:

- Use ListAdapter to make RecyclerView more efficient at updating lists
- Create a binding adapter with custom logic to set View values from an XML attribute
- Handle multiple ViewHolders in the same RecyclerView to show multiple item types
- Use GridLayoutManager to display items as a grid
- Specify span size for an item in a grid with SpanSizeLookup

Learn More

- Create a List with RecyclerView
- RecyclerView
- <u>ListAdapter</u>
- Binding adapters
- GridLayoutManager
- <u>DiffUtil</u> and <u>ItemCallback</u>

Pathway

Practice what you've learned by completing the pathway:

Lesson 10: Advanced RecyclerView use cases

